Assignment 7

Exercise 1 (5pt)

Implement the class Circle. The class should contain:

- The x, y position
- · The radius
- An empty constructor that initialises the circle at 0,0 with radius 1
- · A constructor that takes the 3 fields
- · The getters and setters for all fields
- A method contains (x, y) that checks if a point is inside the circle
- A method contains (circle) that checks if the circle is inside this circle
- A method intersects (circle) that checks if the circle is intersects this circle

Use the distance from the centres (point) and compare it with the radius to check. The distance between two points x_1 , y_1 and x_2 , y_2 is computed with $sqrt((x_1 - x_2)^2 + (y_1 - y_2)^2)$

Exercise 2 (5pt)

Implement the code that follows this UML diagram.



Add methods to add/remove students from courses and to assign professors to courses.

Instructions

The solution of the exercises must be provides as a **java** (for the code, do not submit class files), **png** (for eventual screenshot), and **pdf** (for eventual text) files. The **files must be zipped** together before upload.

Assignments not respecting these instructions will be ignored.