Assignment 3

Exercise 1 (8pt)

Draw the **UML diagram** and **implement** the class **QuadraticEquation** ($ax^2 + bx + c = 0$). The class should contain:

- · A field for each coefficient a, b, c
- · A constructor that takes the 3 coefficients
- · The getters and setters for all fields
- A method $\tt getDiscriminant$ that computes the discriminant $\tt b^2$ 4ac
- A method hasRealSolution that checks if the discriminant is positive
- A method isQuadratic that checks if a is different from zero
- A method hasDuplicatedSolution that checks if the discriminant is zero
- Two methods getSolution1 and getSolution2 that returns the two solutions (if any) solution1 = (-b+sqrt(discriminant))/(2a) solution2 = (-b-sqrt(discriminant))/(2a)

Exercise 2 (4pt)

Implement the code that follows this UML diagram.



Add methods to add/remove students from courses and to assign professors to courses.

Instructions

The solution of the exercises must be provides as a **java** (for the code, do not submit class files), **png** (if explicitly asked), and **pdf** (for potential text) files. The **files must be zipped** together before upload. Use the **terminal** to compile and execute the code.

Assignments not respecting these instructions will be ignored.