

Introduction

Web Applications and Services
Spring Term

Naercio Magaia



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- Module Overview

Teachers

- Module Convenor

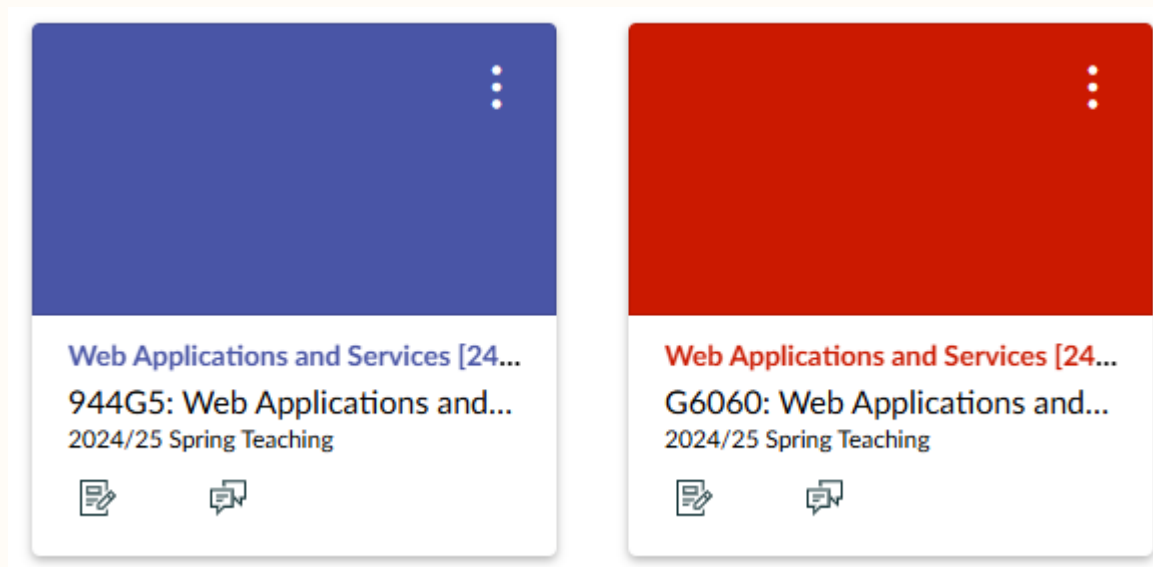
- Naercio Magaia
 - Office: Chichester 2R220
 - Email: N.Magaia@sussex.ac.uk
 - Office Hours: Mondays 11:00 – 12:00 (on Microsoft Teams and in-person). Please email first.

- Lab Tutor(s)

- Renhui Ying
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- Weibo Chen
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Teaching Materials

- All module teaching materials are at [G6060: Web Applications and Services](#)
- Lectures are shared by undergraduate (G6060) and postgraduate students (944G5)



Teaching Sessions

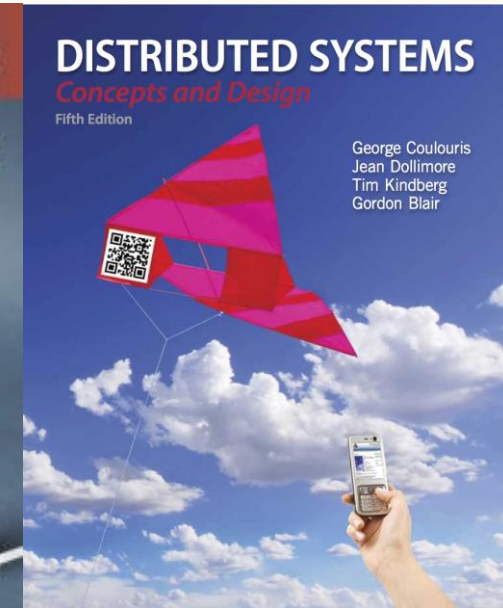
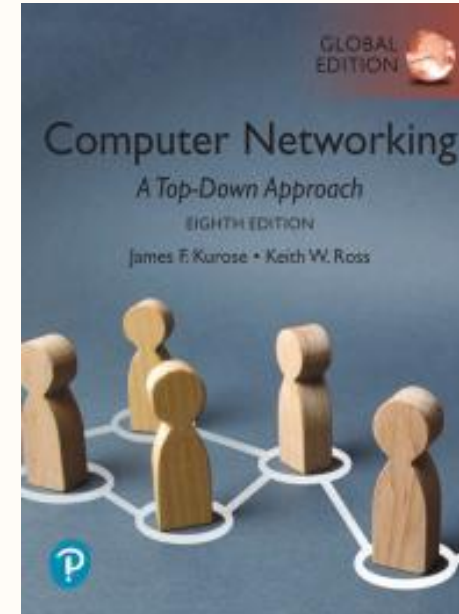
- Two lectures per week
 - Monday (Arts A A02) 9:00-10:00
 - Friday (Chichester 1 LT) 12:00-13:00

Assessment

- Coursework (50% of total module marks)
 - Coursework will build on the labs, to be released later in the term
 - Due date: Week 11
- Exam (50% of total module marks)
 - Exam can draw from any of the material in the lectures or the labs
 - Due Date: TBA
- Ensure to always double-check assessment deadlines in Sussex Direct and Canvas.

Readings

- Readings are on Canvas and the module [reading list](#) as eBooks and physical books:
 - Distributed Systems: Concepts and Designs, George Coulouris, 2012
 - Computer Networking: A Top-Down Approach, Kurose and Ross, 2021
 - Django framework
 - <https://docs.djangoproject.com/en/5.1/>
- The module draws upon much of the supplied material from these books



Lab classes

- Lab classes will be programming-based and connected with the lectures
- It is important to understand the technologies and work with your assignment
- Technologies:
 - Python, Django, Apache Thrift, ZooKeeper
 - PyCharm Pro
 - Lab PCs: Software Hub and look for “PyCharm Pro “.
 - Laptops: <https://www.jetbrains.com/community/education/#students>

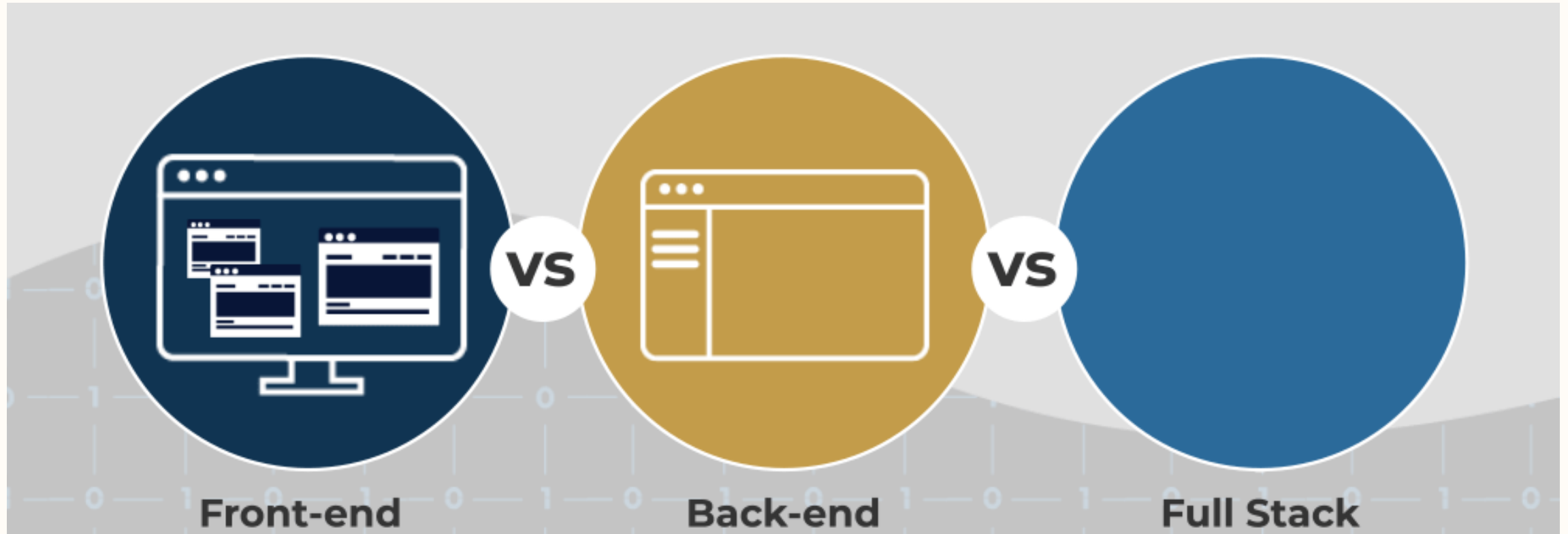
Requirements

- You will attend lectures and lab classes
- You will attempt to complete each lab exercise during the week if there isn't enough time during class
- In case of doubts, please ask:
 - during the lecture/labs
 - drop-in sessions
 - post on forum
 - send an email

Module Outline

Week	Lecture	Lecture	Lab Class	Assignment
1	Introduction	HTTP, Caching, and CDNs	AWS	
2	HTTP, Caching, and CDNs	Views	HTTP Server	
3	Templates	Forms	Views	
4	Models	Models	Templates	
5	Security	Security	Forms	release
6	Security	Transactions	Models	
7	Transactions	Remote Procedure Call	Security	
8	Web Services	Web Services	Transactions	
9	Time	Elections	Apache Trift	
10	Group Communication	Coordination and Agreement	Web Services	
11	Coordination and Agreement	Revision	ZooKeeper Lab	submission

Web Development

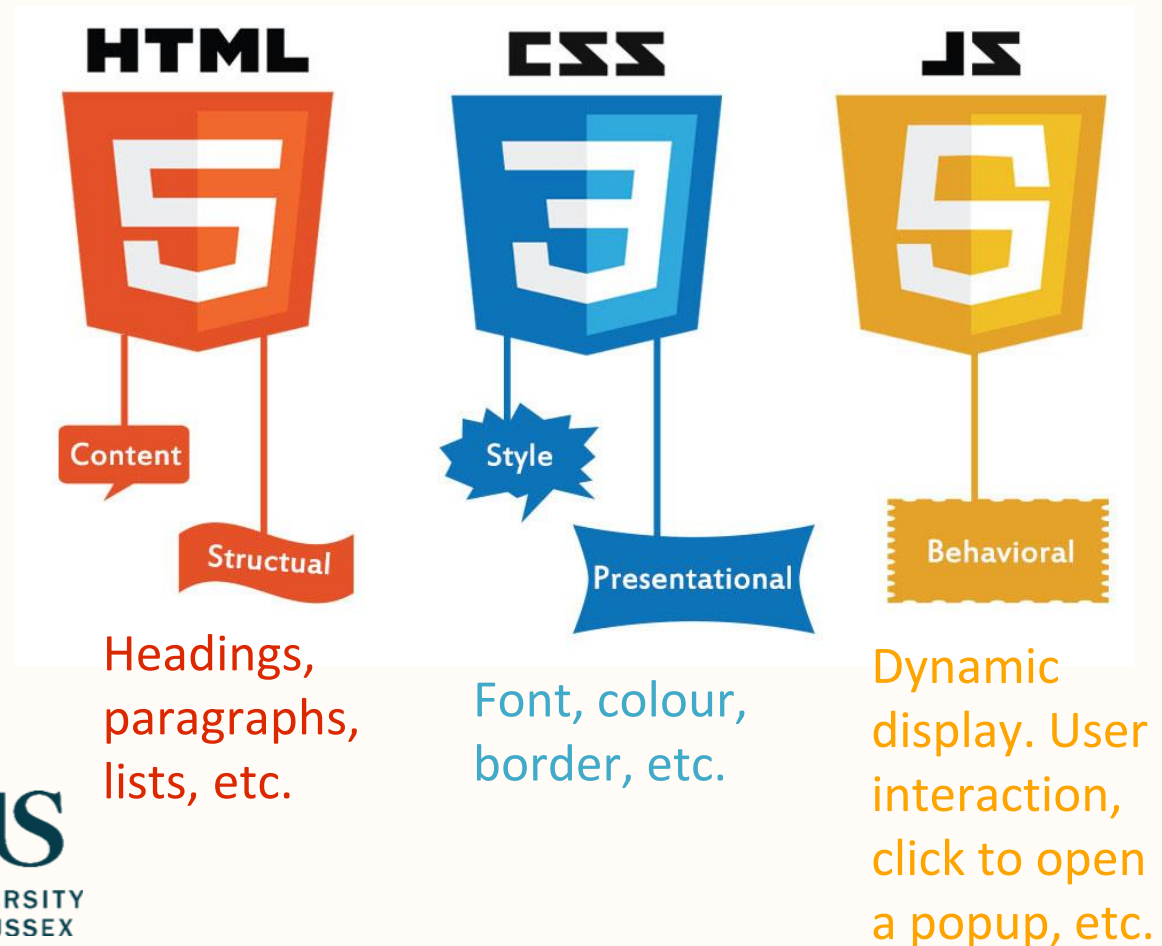


Web Development: Front-end

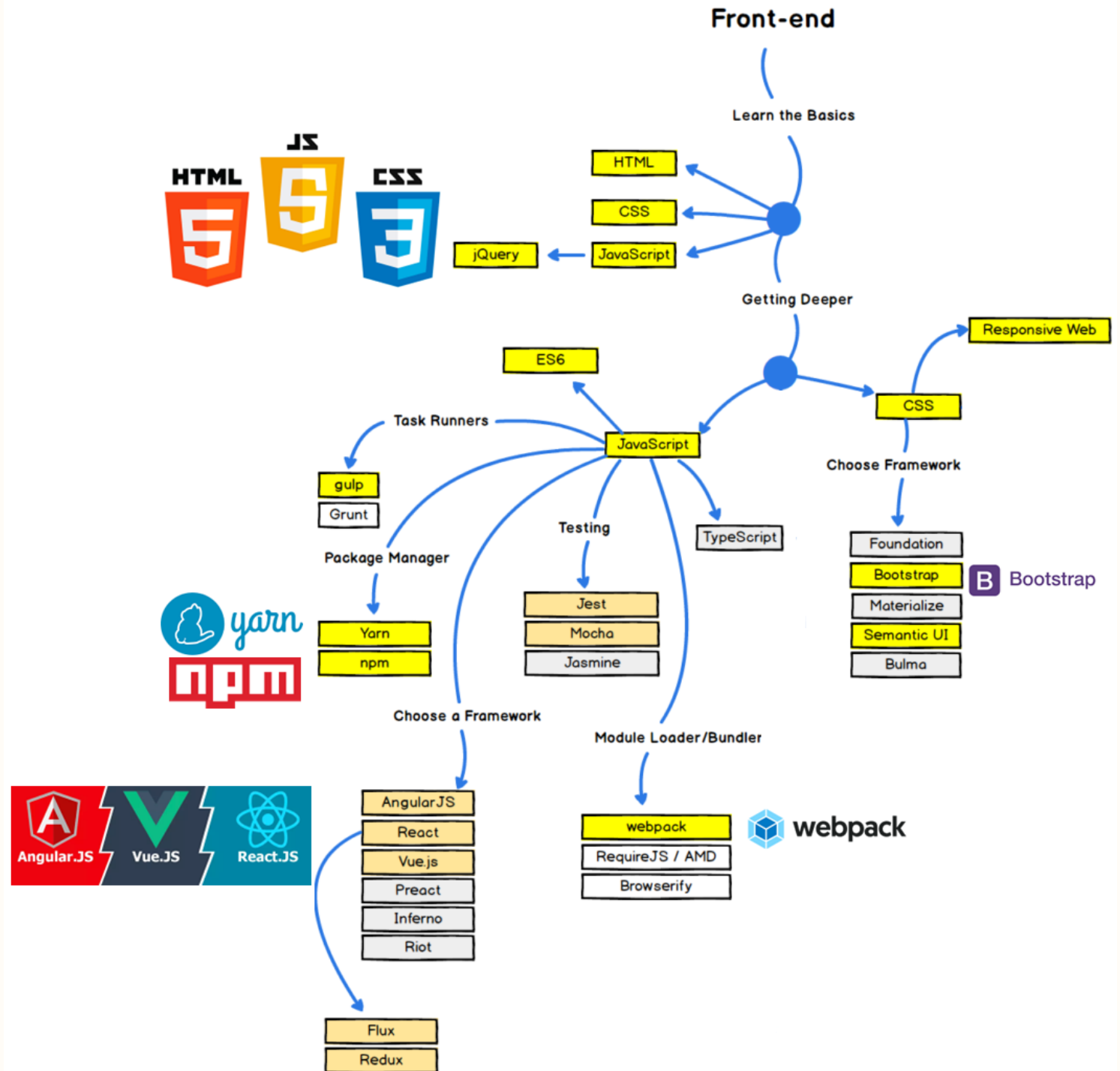
- Everything that a user sees in your web app is a part of front-end or client-side web app development.



- Front-end technologies:
 - HTML (Hypertext Markup Language)
 - CSS (Cascading Style Sheet)
 - JavaScript, etc.



Front-end Roadmap

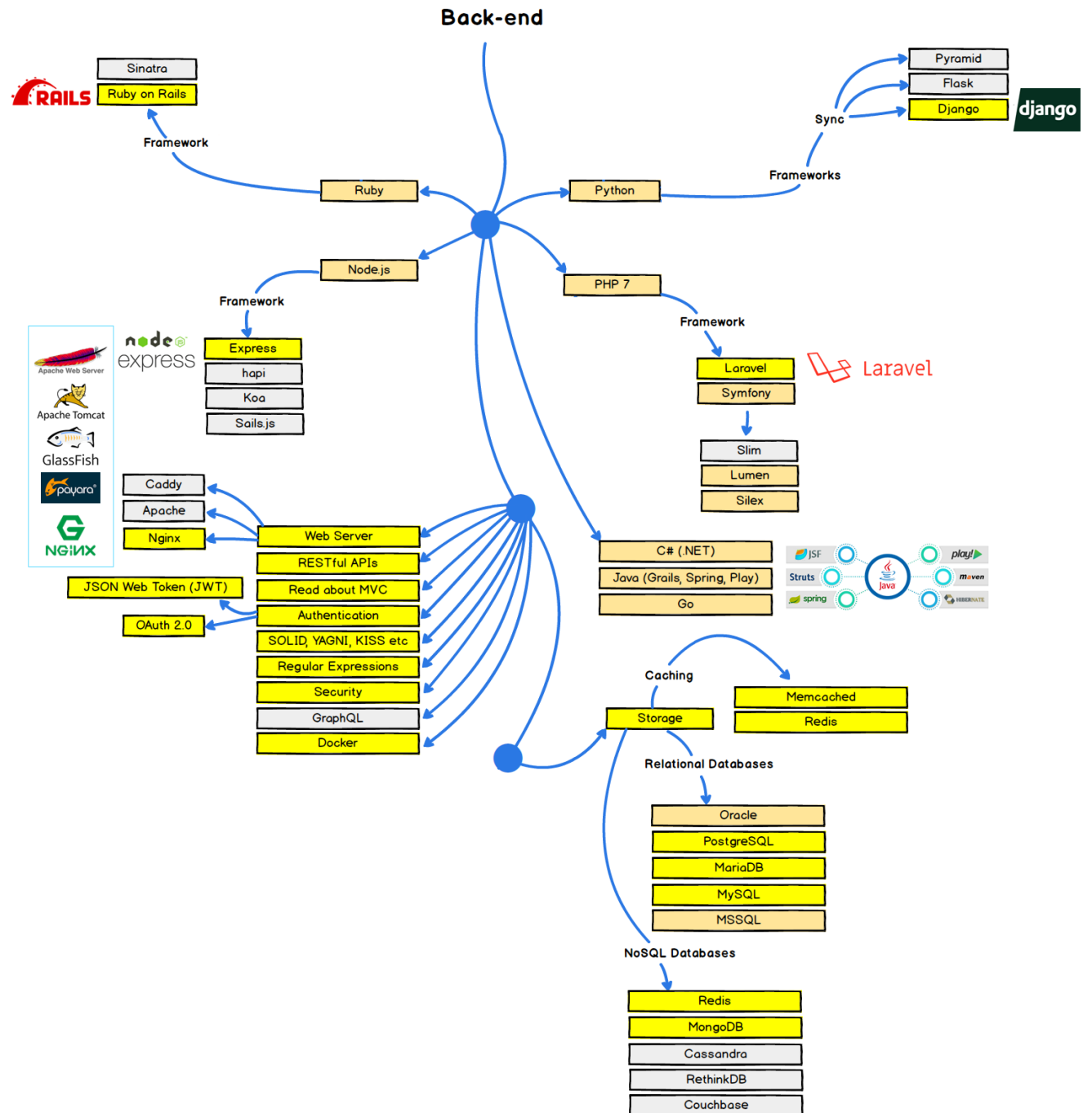


Web Development: Back-end

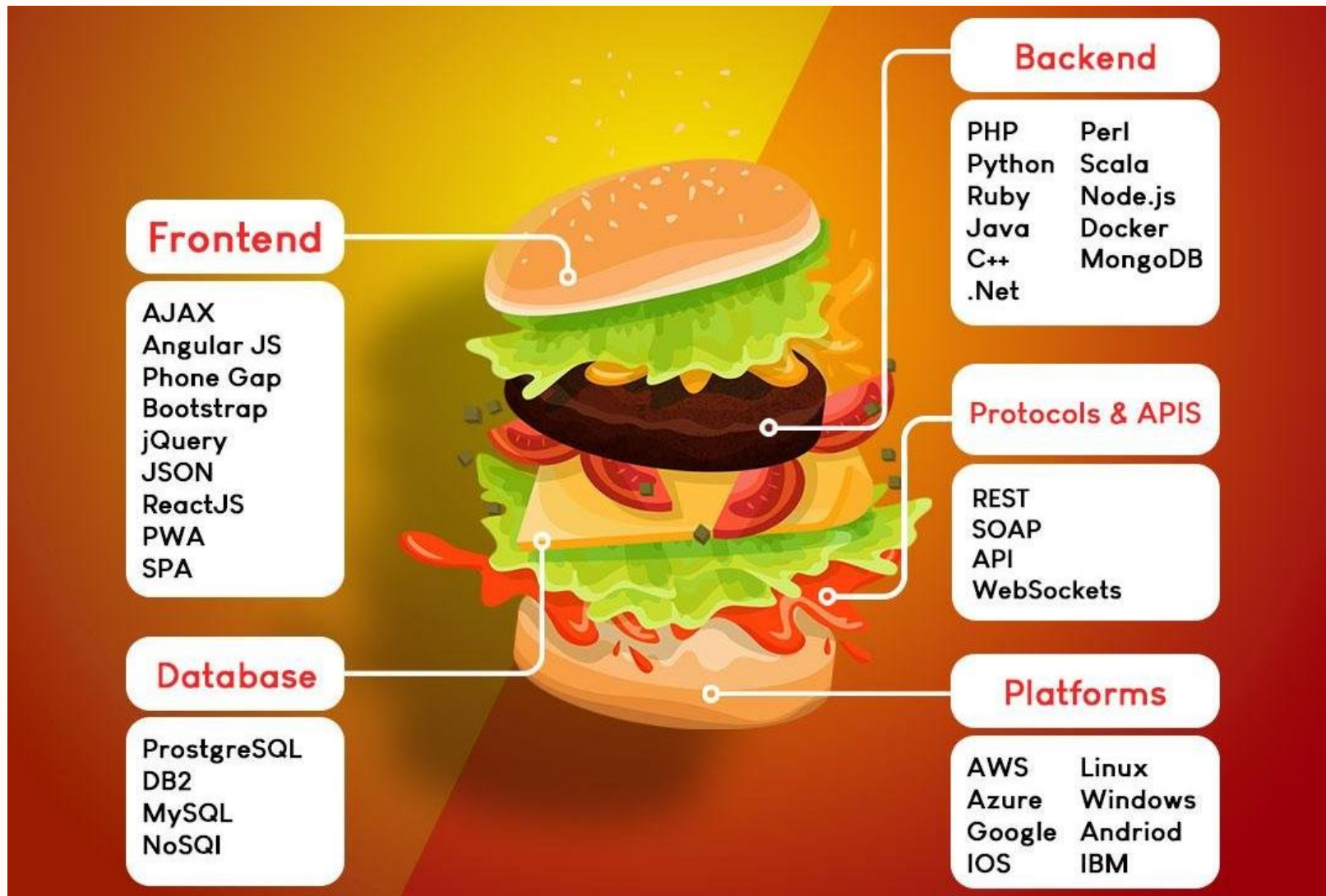
- Back-end, or server-side development, is responsible for how your web app functions.
- Back-end Programming Languages:
 - Java, PHP, Python, JavaScript, Ruby, etc.



Back-end Roadmap

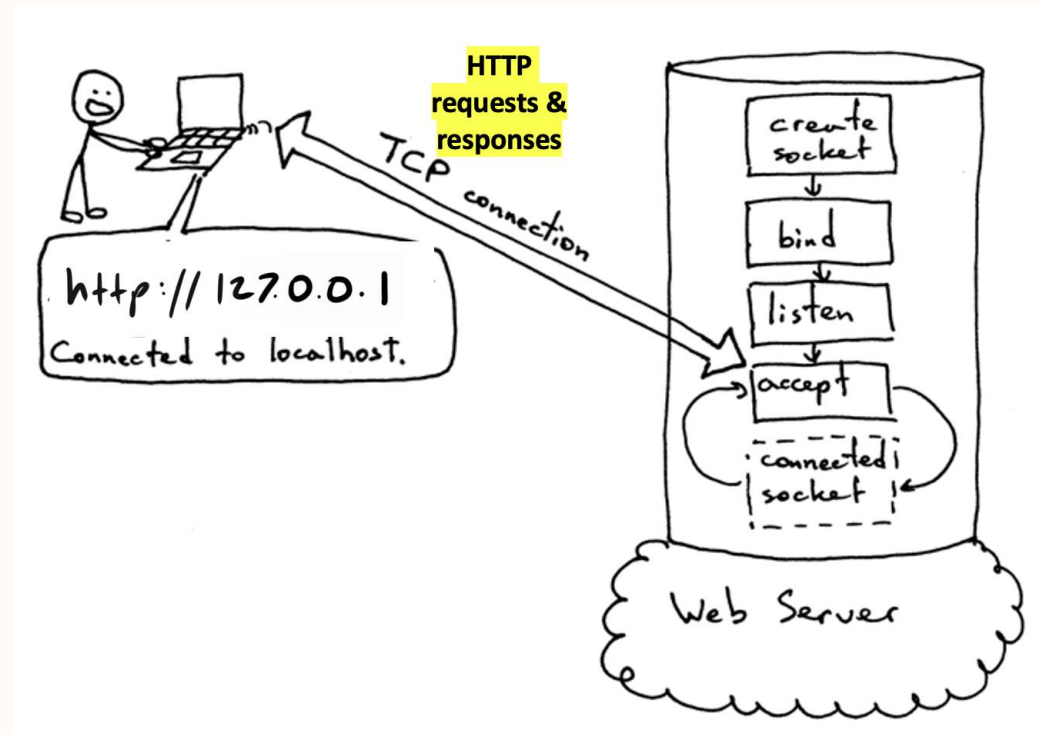
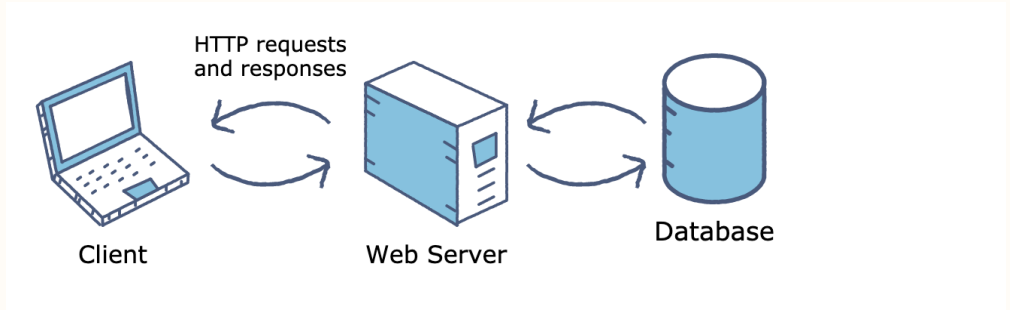


Full Stack Developer



Web Servers

- A web client (e.g., a web browser) communicates with a web server using HTTP protocol.
- The web server receives HTTP requests and sends back the requested content (i.e., HTML pages, files, images, ..).
- The client interprets the returned HTTP response and displays it appropriately.
- Most web servers support server interfaces used to generate dynamic content by web applications.



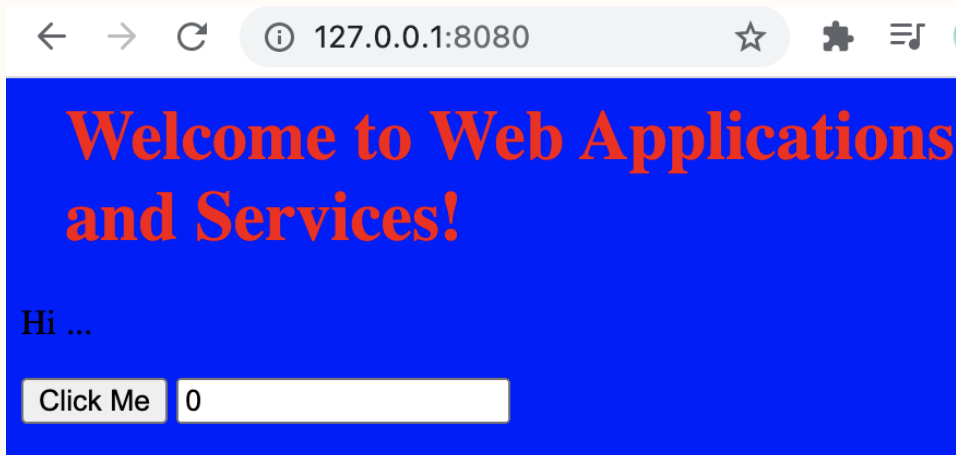
Web Servers: demo


- <http://localhost> or <http://127.0.0.1>

Capturing from Loopback: lo0

tcp.port == 8080 && http

No.	Time	Source	Destination	Protocol	Length	Ds	Ds	Info
27	1.827158	127.0.0.1	127.0.0.1	HTTP	754			GET / HTTP/1.1
29	1.829525	127.0.0.1	127.0.0.1	HTTP	774			HTTP/1.1 200 OK (text/html)
31	1.856363	127.0.0.1	127.0.0.1	HTTP	634			GET /mystyle.css HTTP/1.1
33	1.857086	127.0.0.1	127.0.0.1	HTTP	413			HTTP/1.1 200 OK (text/css)
35	1.863233	127.0.0.1	127.0.0.1	HTTP	616			GET /main.js HTTP/1.1
37	1.864251	127.0.0.1	127.0.0.1	HTTP	441			HTTP/1.1 200 OK (application/javascript)
39	1.934109	127.0.0.1	127.0.0.1	HTTP	680			GET /favicon.ico HTTP/1.1
51	1.934564	127.0.0.1	127.0.0.1	HTTP	2921			HTTP/1.1 200 OK (image/x-icon)





APACHE

HTTP SERVER PROJECT

Apache HTTP Server

Modules

Apache > HTTP Server > Documentation > Version 2.4 > Programs

httpd - Apache Hypertext Transfer Protocol Server

Available Languages: [en](#) | [fr](#) | [ko](#) |

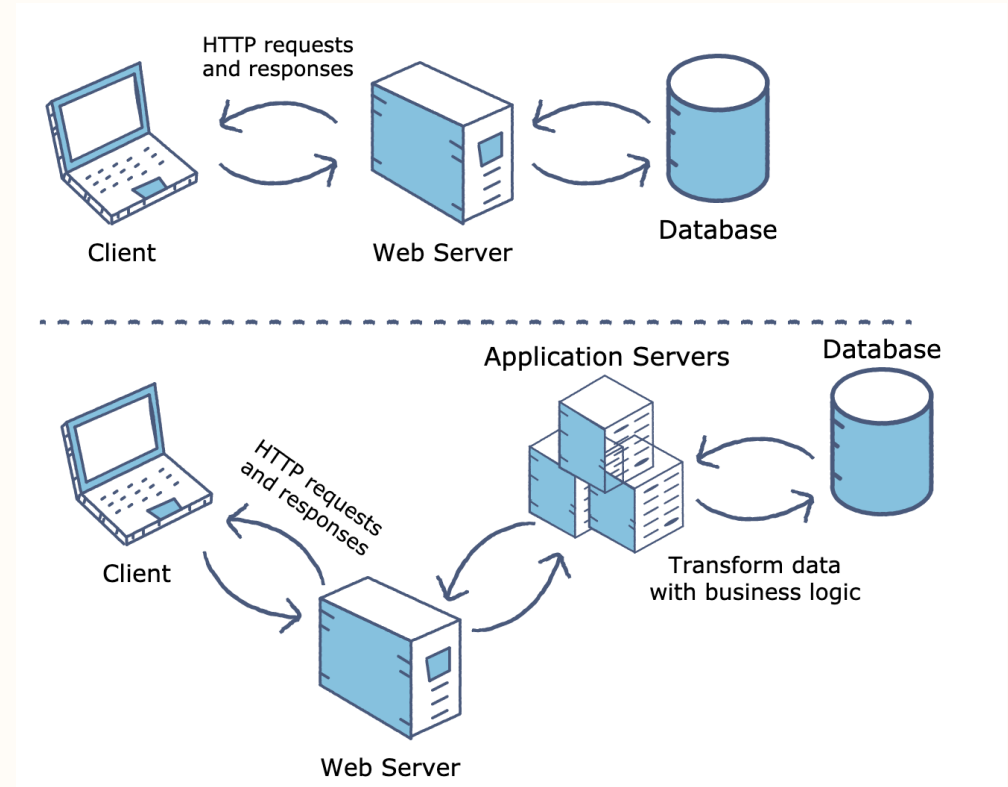
httpd is the Apache HyperText Transfer Protocol (HTTP) server program. It is designed to be run as a standalone daemon process. When used like this it will create a pool of child processes or threads to handle requests.

In general, httpd should not be invoked directly, but rather should be invoked via [apachectl](#) on Unix-based systems or [as a service on Windows NT, 2000 and XP](#) and [as a console application on Windows 9x and ME](#).

<https://httpd.apache.org/docs/2.4/en/programs/httpd.html>

Application Servers

- An application server exposes business logic to the clients, which generates dynamic content.
- It is a software framework that transforms data to provide the specialised functionality offered by a business, service, or application.



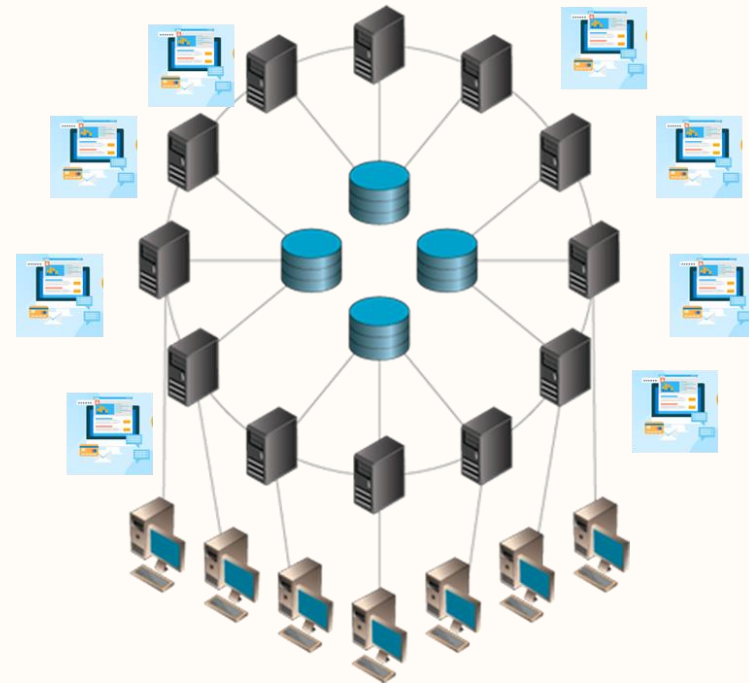
Web Applications vs Distributed Systems

- Web Applications



Django, Java EE, etc.

- Distributed Systems



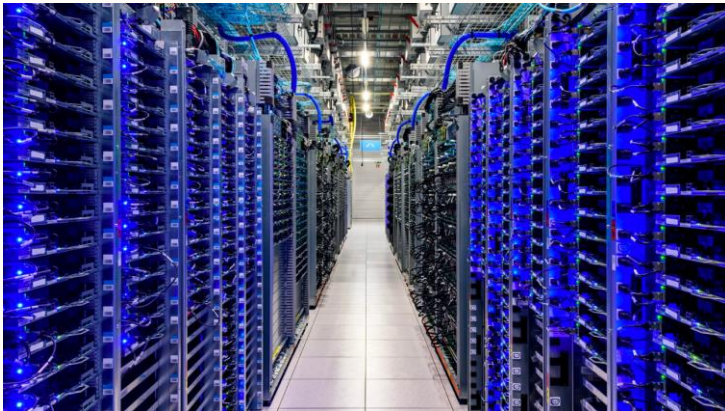
Distributed information (e.g., banking), Distributed file systems (e.g., HDFS), Parallel computation (e.g., MapReduce), Distributed rendering in computer graphics

Apache Thrift, Zookeeper, etc.

Cloud Platforms

- Data centres

- Thousands of servers
 - [Explore a Google data center with Street View](#)



- Amazon Web Services (AWS)
 - For example, Amazon Elastic Compute Cloud (EC2)
 - [AWS global infrastructure](#)
 - [EC2 On-Demand Instance Pricing](#)



Django Framework

- Is a leading open-source backend framework based on the Python programming language
- Aims primarily to ease the creation of complex, database-driven websites
- Used in well-known global companies, e.g., Instagram, National Geographic, Mozilla, Spotify, Pinterest, Disqus, Bitbucket, Eventbrite, and Prezi.



Version	Release Date
0.90	Nov/05
...	
3.2 (LTS)	Apr/21
4.0	Dec/21
4.1	Aug/22
4.2 (LTS)	Apr/23
5.0	Dec/23
5.1	Aug/24



Why Django? (1/2)

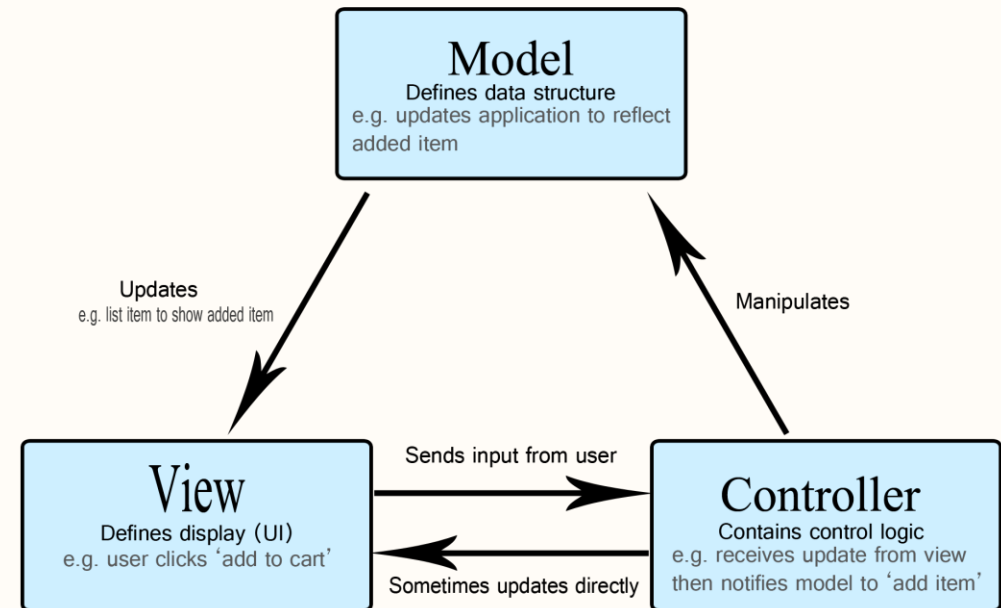
- Django remains in the top ten for the [most commonly used web framework](#).
- Simple
 - Using the framework for development is fast and simple.
 - Pluggability and reusability mean that developers can take parts of the codebase and repurpose them elsewhere in their programming.
- Easy
 - Depends on Python, the [most wanted programming language](#). The Python philosophy emphasizes code readability.

Why Django? (2/2)

- **Comprehensive**
 - Equipped with most (if not all) of the libraries and tools that one'll ever want, including a template engine, Django ORM, multi-site support, authentication, HTTP libraries, and more.
- **Secure**
 - Built-in mitigation for attacks such as cross-site request forgery, cross-site scripting, clickjacking, SQL injection, among others
 - Releases new security patches in a timely manner.
- **Scalable**
 - Allows using clustering or load-balancing to distribute the application across servers

Django Architecture (1/2)

- Relies on traditional [model-view-controller](#) (MVC) architecture
 - Model (i.e., the data-access portion) is handled by Django's database layer.
 - View (i.e., the portion that selects which data to display and how to display it) is handled by views and templates.
 - Controller (i.e., the portion that delegates to a view depending on user input) is handled by the framework itself by following the URLconf and calling the appropriate Python function for the given URL.



Django Architecture (2/2)

- However, it has been referred to as an MTV framework, as most in Django happens in models, templates and views. In such development pattern,
 - The data access layer (i.e., Model) contains **anything and everything about the data**: how to access it, how to validate it, which behaviors it has, and the relationships between the data.
 - The presentation layer (i.e., Template) contains **presentation-related decisions**: how something should be displayed on a Web page or other type of document.
 - The business logic layer (i.e., View) contains **the logic that access the model and defers to the appropriate template(s)**. You can think of it as the bridge between models and templates.

Django Framework

- Django includes
 - a lightweight and standalone web server for development and testing
 - a form serialization and validation system that can translate between HTML forms and values suitable for storage in the database
 - a template system that utilizes the concept of inheritance borrowed from object-oriented programming
 - a serialization system that can produce and read XML and/or JSON representations of Django model instances
 - an interface to Python's built-in unit test framework

Learning Outcomes

- Learn technologies underpinning the design of distributed web applications.
- Solve problems in the design of web applications and services, using a variety of related technologies.
- Build programs using a range of services available within the Django web framework.
- Understand the problems of security and of concurrency and synchronisation across replicated services.

Next Lecture ...

- ✓ Introduction
- **HTTP, Caching, and CDNs**
- Views
- Templates
- Forms
- Models
- Security
- Transactions
- Remote Procedure Call
- Web Services
- Time
- Elections and Group Communication
- Coordination and Agreement