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Story
Set up a relational database with tables for events, groups, attendees, point tracking, users, access data, and links between appropriate entities
Database for production should be hosted so data can be accessed by the app
Set up a python app with flask for the server
Set up a react app that the user will interact with
Python code for the backend server should be set up to connect to the database
Superadmins should be able to create campers/attendees in the app
There should be documentation describing how to run the app locally
Server code should be hosted so frontend can access data
Frontend code should be hosted so users can access the website
The landing page for the app should allow the user to log in
Users should not be able to access anything but the landing page without logging in
When allowed by admins, users should be able to create an account
Superadmins should be able to create events on the app
Superadmins should be able to create groups within an event
Superadmins should be able to change the role of users
Users should be able to see profile information
API should be clearly documented
Deployment of the app should update whenever the main branch is updated
Each event should have a corresponding scoreboard on the homepage
Superadmins should be able to remove attendees
Superadmins should be able to remove groups (and subsequently remove link between group and its attendees)
Admins should be able to remove events (and subsequently delete all groups in the event)
Superadmins should be able to update attendees
Superadmins should be able to update groups
Superadmins should be able to update events
Campers/attendees should have read-only access to the app (ie they cannot create, update, or delete any data)
There should be an admin role (between campers and Superadmins) that can request point changes but can make no other changes to the data
API endpoints should require user authentication so unauthorized users cannot access data
App should have simple navigation
There should be separate environments (databases and environment variables) for testing, development, and production
There should be no hardcoded secrets in the app
App should have unit tests for at least 80% of API endpoints
Superadmins should be able to add attendees to groups in each event
Attendees should not exist in more than one group within an event
Superadmins should be able to remove attendees from a group
Superadmins should be able to confirm or deny requests to change points
User interface should be easy to view/use on a mobile device
Add theme/styling to app

Estimation (hours)	Priority	Sprint When Finished
6	1	1
3	1	1
1	1	1
0.5	1	1
5	1	1
3	1	1
1	3	1
10	2	2
15	2	2
2	2	2
2	2	2
2	2	2
4	2	2
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4	3	2
2	4	2
5	5	2
3	2	2
3	3	3
4	5	3
6	4	3
6	4	3
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10	3	3
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10	4	3
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6	4	3
8	5	
10	4	
12	4	3