(512) 949-7235 <u>hello@tessapower.xyz</u> Round Rock, Texas 78681  $\frac{github.com/tessapower}{linkedin.com/in/tessa-power} \\ \underline{www.tessapower.xyz}$ 

Software Engineer

EDUCATION

#### Bachelor of Science, Computer Science Major

Victoria University of Wellington, New Zealand (July 2022 — June 2024) Massey University, New Zealand (July 2020 — June 2022)

#### Bachelor of Science, Mechatronics Major

Baden-Württemberg State University, Germany (2017 — 2018)

# PROFESSIONAL EXPERIENCE

## Software Engineer I

Shuttlerock Limited (May 2021 — Jan 2022)

Remote member on a team of 10 full-stack web developers. Improved and evolved inhouse software used to collaborate with clients on projects.

#### Developer Intern

Tatou Limited (Jun 2020 — Dec 2020)

Early-stage startup developing AgTech tracking software. Revitalized Ruby-on-Rails and React test suites, implemented UI testing enhancements, and authored user documentation.

#### **Product Associate**

YR Live Limited (Oct 2019 — Mar 2020)

Mature global tech startup building customized software. Developed product roadmap, refined core products, introduced Agile/Scrum processes.

### **PROJECTS**

### 3D Editable Terrain Generation

www.github.com/tessapower/3d-terrain

Procedurally generated 3D scene of trees, clouds, and real-time editable terrain mesh built with C++, GLSL, OpenGL, and ImGui.

#### **DX11 Rendering Engine**

www.github.com/tessapower/DXEngine

Hardware-accelerated rendering engine built on DirectX 11 and Win32 to support custom shader development. Developed with C and C++.

#### Video Stabilizer

www.github.com/tessapower/TEngine

An application of computer vision techniques, including the SIFT technique and RANSAC algorithm, to stabilize shaky video footage.

## **SKILLS**

- Programming Languages: C, C++, GLSL, Java, Python, JavaScript
- Tools: Visual Studio, JetBrains IDEs, Git, GitHub, Jira, Slack, Trello
- Frameworks/Libraries: Win32, DX11, OpenGL, OpenCV, GTest, UML
- Languages: English (native), German (professional level)
- Certifications: Certified Scrum Product Owner (Scrum Alliance Inc.), ISTQB Foundation Level Tester (International Software Testing Qualifications Board)