```
Ihv::DataStructure
  < std::pair< Index.
      Node >>
  + ~DataStructure()
Ihy::BaseGraph< Node,
        Edge >
+ return node
+ BaseGraph()
+ ~BaseGraph()
+ AddEdge()
+ AddEdge()
+ AddNode()
+ AddNode()
+ GetNode()
+ GetNode()
+ operator[]()
+ operator[]()
and 12 more...
 Ihy::UndirectedGraph
  < Node , Edge >
 + AddEdge()
 + DeleteEdge()
 + DeleteEdges()
```