

Miguel Zuleta

Senior UI Developer

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Skills

HTML, Haml

CSS3, Sass, Less

JS ES5/6, jQuery

ReactJS

NodeJS

Electron

Gulp

Github

Photoshop

Experience

07/16 - TODAY

Apple (via Level Studios) Senior UI Developer

Developing and maintaining several marketing websites for WWDC and product launch events. Implemented internal web tools that accelerate the production process between dev and design teams. Initiated the development of a site map generator for the design team that substantially reduces work time from weeks to a couple of minutes.

08/15 - 06/16

Toovia UI Developer

Lead designers establishing processes and communication practices across teams and clients during every phase of the project to ensure smooth and efficient implementation. Collaborated on company platform's web tools to enhance the client's website builder to work more efficiently on mobile devices.

03/14 - 08/15

Trion Worlds Senior Web Designer/Developer

Served as the only hybrid designer/developer in the team, responsible for creating animated banner ads, email campaigns, responsive landing pages. Pioneered multi-team templates that reduced project design and front-end implementation time from ten to three days, increasing production speed three fold.

12/09 - 03/14

Aeria Games Senior Web Designer

Responsible for the design and development of banners ads, e-vmail campaigns, game sites, landing pages and branding. Accelerated design team's production process by over 500% with custom built templates, allowing a team to produce in one day what it previously took one week.

Education

BFA at Youngstown State University, Youngstown, OH (Fall 2008). Major in Graphic Design.