

INTIZAR MUHAMEDIYEV

Unity Developer

I am a passionate, solution-oriented game developer with professional experience. I maintain being self-motivated, highly organized, with an eye for creativity and detail, ready to deliver high-quality work consistently while meeting deadlines.

LinkedIn Profile:
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Portfolio:
test-mode.github.io/index.html

Work Experience

Junior Unity Developer

Software Kingdom Yazilim A.S., Ankara

January 2023 to April 2023 (4 months)

- Created prototypes based upon design ideas using Unity and C#.
- Managed project requirements and accomplished objectives by self-monitoring progress and promptly solving issues.
- Balanced and adjusted gameplay experiences to increase critical and commercial success of product.

Intern Game Developer

Software Kingdom Yazilim A.S., Ankara

August 2022 to January 2023 (6 months)

- Contributed to creating prototypes using Unity and C#.
- Developed various gameplay mechanics.
- Managed project requirements and accomplished objectives by self-monitoring progress and promptly solving issues.

Education History

Bachelor of Arts in Architecture

Institution: TOBB University of Economics and Technology

Year of Graduation: 2023

Profile

- Date of birth: 05/06/1998
- Nationality: Turkmen
- Marital status: Single
- Gender: Male

Relevant Skills

- C++, C#, C, Python
- OOP, SOLID, Design patterns
- Unity Engine
- Git, GitHub, Atlassian/Sourcetree
- Adobe Photoshop
- Microsoft Office

Languages

- Turkmen - native/bilingual
- Russian - native/bilingual
- Turkish - professional proficiency
- English - professional proficiency
- French - limited proficiency