Intizar Muhamediyev

Game Developer

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Creative Game Developer with strong skills and an eye for engaging, interactive experiences. A Hardworking and passionate job seeker with an experience of implementing various gameplay mechanics for multiple platforms, eager to secure entry-level game developer position. Ready to help team achieve company goals.

Technical Skills

- · Unity Engine
- C#
- C++
- C
- Python
- Rhino 3D
- Autodesk AutoCAD
- Autodesk Revit
- · Autodesk 3ds Max
- SideFX Houdini
- Adobe Illustrator
- Adobe Photoshop
- · Adobe After Effects
- Adobe InDesign
- Microsoft Office

Competencies

Game prototypes development

Glitch and bug resolution

Coding skills

UI & game interface development

3D modelling

Graphics and illustrations

Work History

2022-09 - 2023-03

Junior Game Developer

Software Kingdom Yazilim A.S., Ankara

- Used debugging techniques to identify issues with computer code and resolve errors.
- Cultivated professional working relationships with marketing department, other design personnel and upper management.
- · Mentored newly hired and junior developers in office and departmental policies and procedures.
- Created prototypes based upon design ideas using such programming languages as C# and C++. · Managed project requirements and accomplished objectives by self-
- monitoring progress and promptly solving issues. · Balanced and adjusted gameplay experiences to increase critical and commercial success of product.

2022-01 - 2022-05

Junior Architect

Oncuoglu Architecture TIC. LTD. STI., Ankara

- Designed and drafted project blueprints.
- Performed calculations of design parameters for accuracy and safety.
- Prepared project documentation and submittal packages.
 - Created, printed and modified drawings in AutoCAD and Revit.

2021-05 - 2021-08

Junior Architect

Ven Architecture LTD. STI., Ankara

- · Performed calculations of design parameters for accuracy and safety.
- Designed and drafted project blueprints.
- Consulted with clients to determine functional and spatial requirements of new structure.
- · Devised overall strategy for documentation and identified as-built designs and final building information models (BIM).

Education

2019-09 - 2023-04

Bachelor of Arts: Architecture

TOBB University of Economics and Technology - Ankara, Turkey

Languages

Turkmen

Turkish

Russian English

French

Hobbies

- · Making 3D models
- Creating Visual effects & animations
- · Playing computer games
- · Body building & swimming