1) The **java** command has the class as argument and not the file
   It is **java HelloWorld**
   and not
   java HelloWorld.class
2) The **javac** command needs classpath specification in case you use a package
   javac –cp . package.ClassName
3) Usage of **==** instead of **equals**
4) Usage of **java.awt.List** instead of **java.util.List**
5) The **BankApplication** class show not be initialized using **new**. There is no instance of this class to be created.
6) Static methods should be accessed in a static way, not as instance methods.
7) There are sometimes confusions regarding scope of variables and their visibility
8) The **overdraft** of a **CheckingAccount** is always fixed and positive. Only the **balance** varies, and this one can also be negative.
9) For UML use case diagram, there should not be the same actions for different actors, as this will mean they may be merged as same actor.
10) The actions of the actors should be expressed as verbs, and not as adjectives.
11) For UML state diagram, the transitions between states should be made as a result of some actions.