



Module 1

Java introduction

History overview

1992 - Green Project – project of Sun Microsystems to create a language for the embeddable systems – Oak. Author – James Gosling.



History overview

1992 - First demo device on new platform – PDA Star 7.



History overview

1994 - Internet epoch is coming. Java is refocused to applets development. Language is renamed to Java.



History overview

1996 - Java Development Kit.



Versions overview

1996 – Java Development Kit.

1997 – JDK 1.1

1998 – JDK 1.2, “Java 2”, introducing ME/SE/EE editions

2000 – J2SE 1.3

2002 – J2SE 1.4

2004 – J2SE 5.0, numeration has changed.

2006 – Java SE 6, leaving “J2SE”.

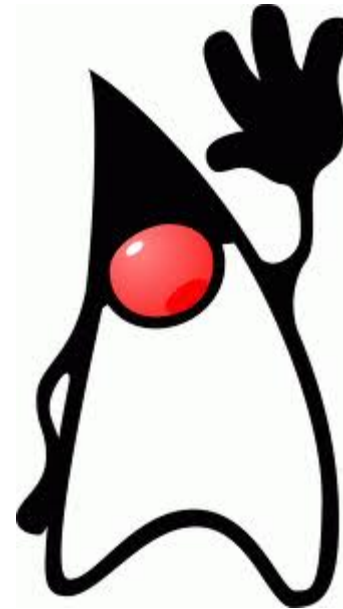
2011 – Java SE 7

2014 – Java SE 8



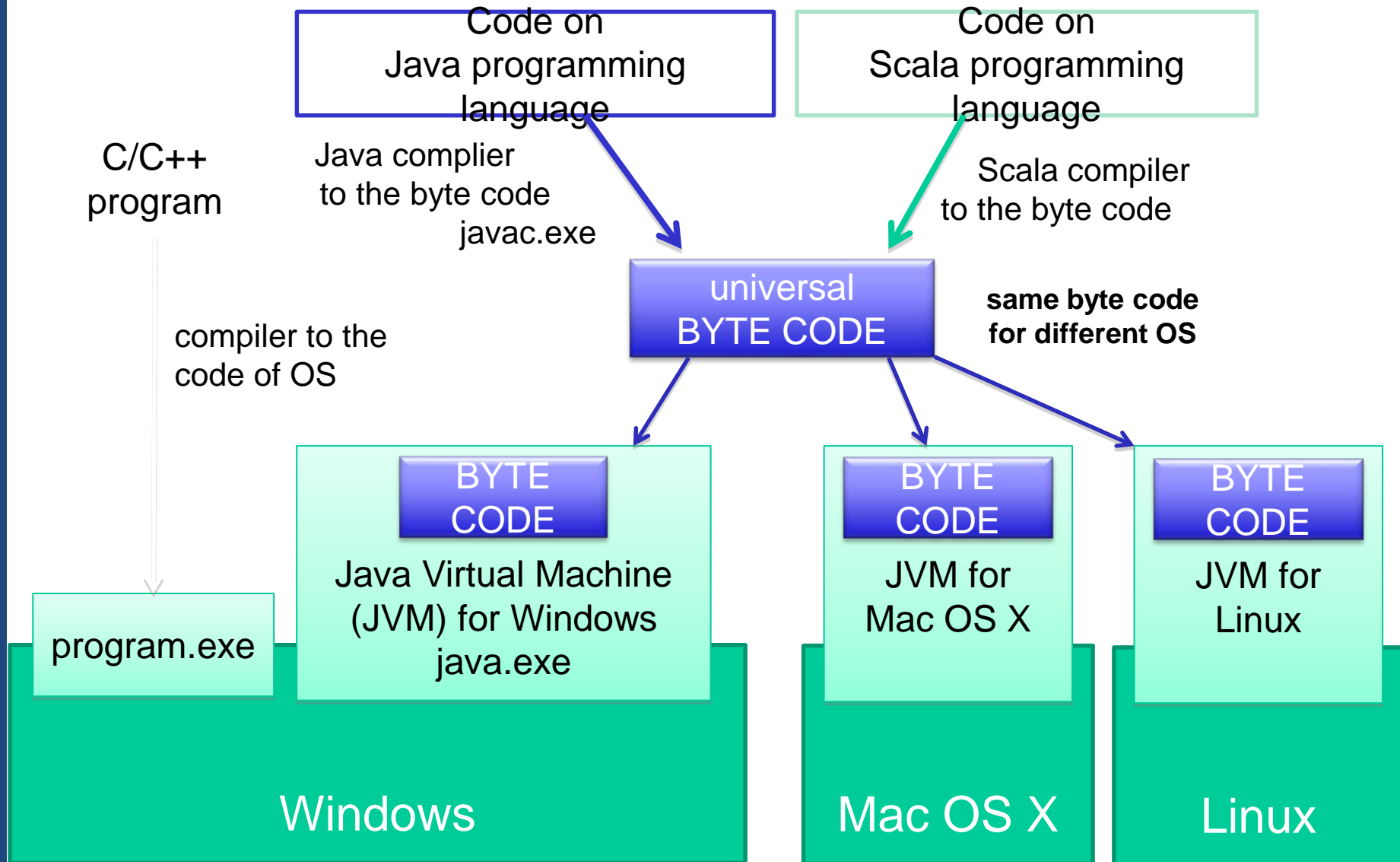
Java features

- Simplicity
- Portability
- Multithreading support
- Garbage collection
- Safety



Virtual machine

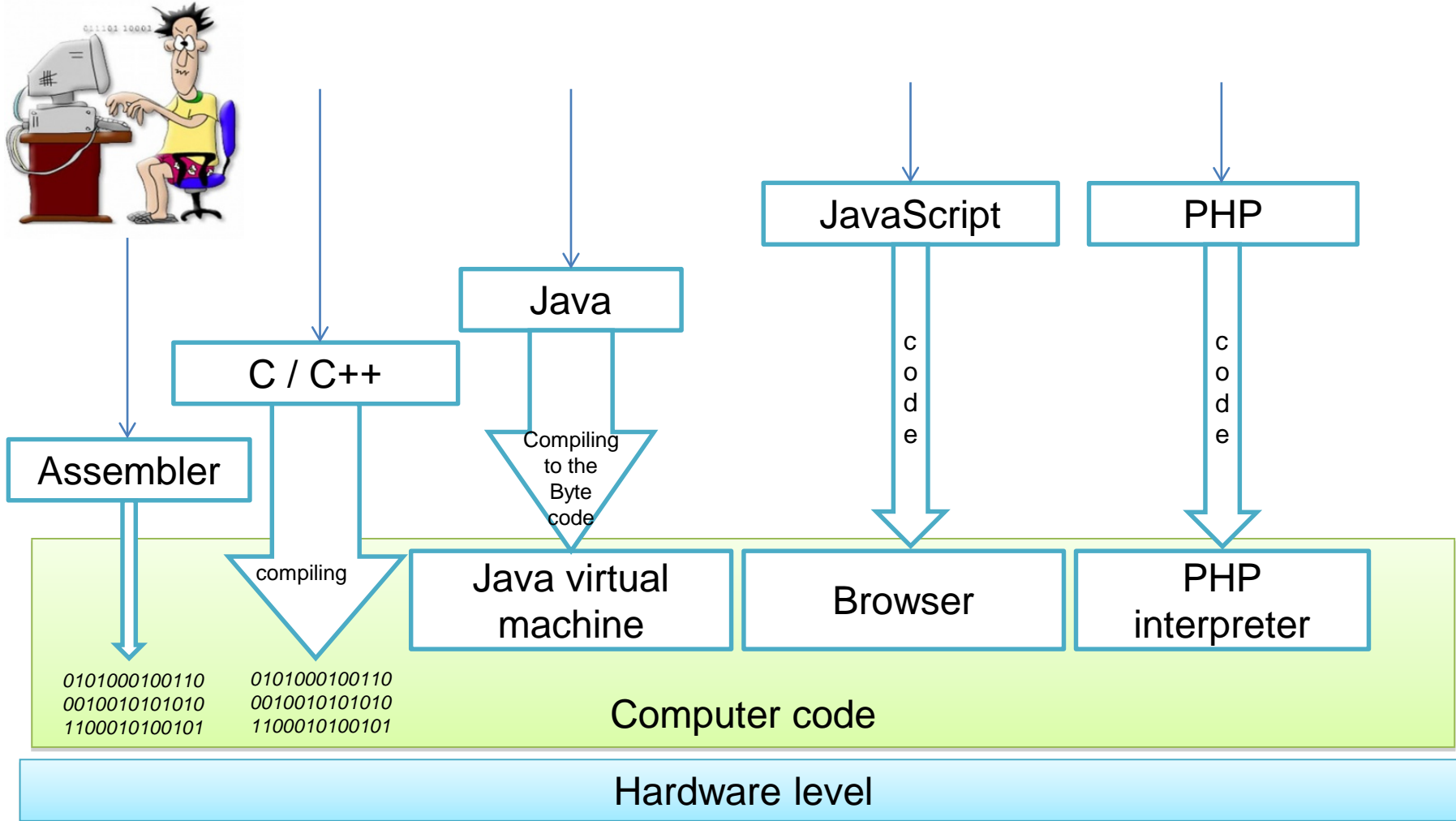
WORE: Write Once – Run Everywhere



High and low level languages

High level languages: quick and easy to write a code, but code is running slower

Natural language: algorithms, technical tasks



Low level languages: more difficult to write a code, code works faster

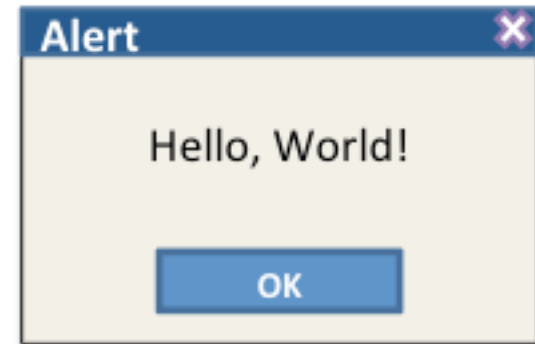
Platform and language

Platform = environment + libraries

Platform defines *which* commands to be executed

Language = syntax: defines *how to* call commands

| platform | command |
|-------------|-------------------------------|
| Windows API | CreateWindow() |
| .NET | New Window2().Show() |
| Java | new JFrame().setVisible(true) |
| JavaScript | window.open() |



Java platform

Java language:

```
public static void main() {  
    JFrame frame = new JFrame("Alert");  
    frame.setVisible(true);  
}
```

Scala:

```
def main(args: Array[String]) {  
    var frame: JFrame = new  
JFrame("Alert")  
    frame.setVisible(true)  
}
```

.NET platform

Java for .NET:

```
public static void main() {  
    Window2 win = new Window2();  
    win.show();  
}
```

Scala for .NET:

```
def main(args: Array[String]) {  
    var win: Window2 = new  
Window2("Alert")  
    win.show()  
}
```

Build tools

- Apache ANT



- Apache Maven

maven

IDE – Integrated development environments

- Eclipse IDE
- NetBeans
- IntelliJ IDEA

Java implementation

- Oracle Java

<http://java.oracle.com>

The Oracle logo, featuring the word "ORACLE" in a bold, red, sans-serif font, with a registered trademark symbol (®) at the end.

Java implementations

- **Oracle Java** - official implementation

`http://java.oracle.com`

- **OpenJDK**

`http://openjdk.java.net`

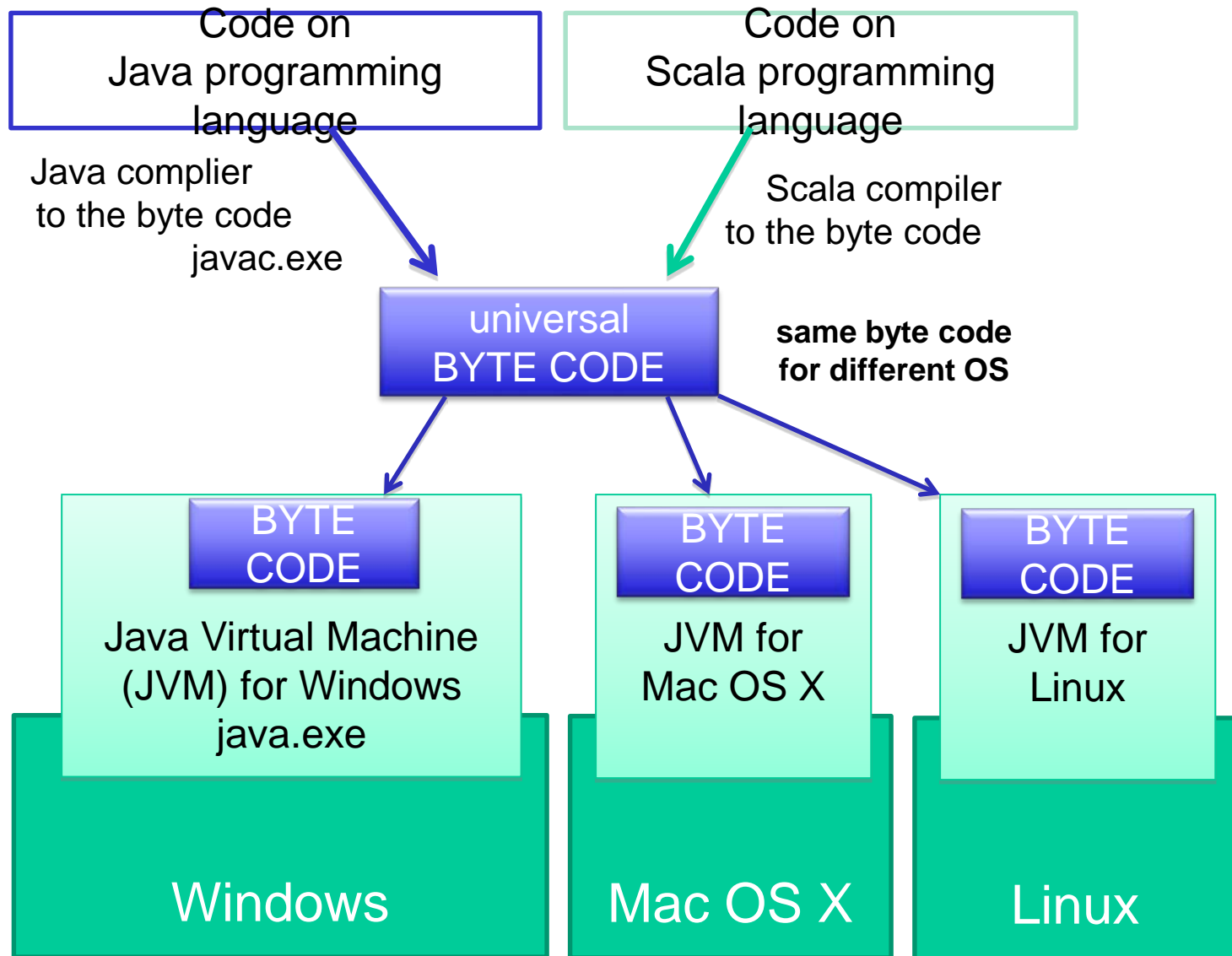
- **Iced Tea**

`http://icedtea.classpath.org`

- **JRockit**

JVM-running languages

- Groovy
- JRuby
- Jython
- Clojure
- Scala
- Kotlin
- Rhino
- Ceylon
- Phantom
- etc.



Java editions

- **Java SE (Standard Edition)**
- **Java ME (Micro Edition)**
- **Java EE (Enterprise Edition)**

Java modes

• Client mode

The Client VM compiler does not try to execute many of the more complex optimizations performed by the compiler in the Server VM, but in exchange, it requires less time to analyze and compile a piece of code. This means the Client VM can start up faster and requires a smaller memory footprint.

• Server mode

The Server VM contains an advanced adaptive compiler that supports many of the same types of optimizations performed by optimizing C++ compilers, as well as some optimizations that cannot be done by traditional compilers, such as aggressive inlining across virtual method invocations.

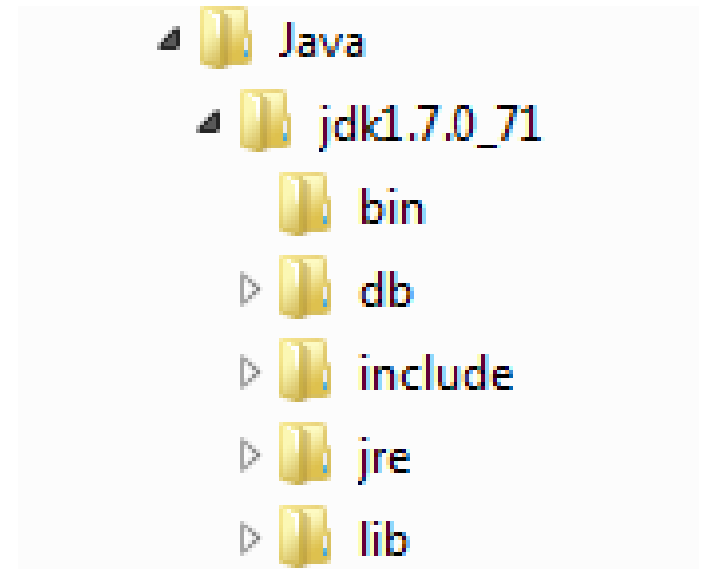
```
java -client
```

```
java -server
```

In "client" mode JVM gives some unused memory back to the operating system - whereas with "server" mode, once the JVM grabs the memory, it won't give it back.

JDK overview

- JDK can be downloaded at www.oracle.com/technetwork/java.
- JDK is installed to **C:\Program Files\Java** by default
- JDK can be installed only with JRE



JDK tools overview

- `javac` - compiler
- `java` – JVM implementation
- `jar` – .class archiver
- `javadoc` – documentation generator
- `jdb` – debugger

javac

- **Java Compiler**

- Compiles Java code (*.java) to byte code (*.class)

- ◆ `javac MyClass.java OneMoreClass.java`

- ◆ `javac -d classes MyClass.java`

- ◆ `javac -classpath library.jar -d classes MyClass.java`

- ◆ `javac -version`

JavaDoc

JavaDoc tags list

| | |
|--------------------|--|
| @author | Author of class/interface |
| @version | Version of the class/interface |
| @since | Since which version accessible |
| @see | Link to another place in documentation |
| @param | Method parameter |
| @return | Returned value |
| @throws | Exception description |
| @deprecated | Marks old code |

JavaDoc

```
/**
 * This is the simplest Java class. It prints the "Hello, World"
message.
 * @author Peter Pan
 */
public class HelloWorld {

    /**
     * Definition for hello world message.
     */
    public static final String HELLO_MESSAGE = "Hello, World";

    /**
     * Main methods which is executed by JVM and prints the message.
     * @param args Command line arguments
     */
    public static void main(String[] args) {
        System.out.println(HELLO_MESSAGE);
    }
}
```

◆ javadoc HelloWorld.java

◆ index.html will be generated

Exercise

Lab guide:

- Exercise 1
- Exercise 2