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import numpy as np

import cv2

def create_image_with_colored_corners(width, height):

    # Create a white image (3 channels for RGB)

    image = np.ones((height, width, 3), dtype=np.uint8) * 255


    # Calculate box size (1/10th of width and height)

    box_w = width // 10

    box_h = height // 10


    # Top-left corner (Black box)

    image[0:box_h, 0:box_w] = [0, 0, 0]    # Black


    # Top-right corner (Blue box)

    image[0:box_h, width - box_w:width] = [255, 0, 0]    # Blue (BGR format)


    # Bottom-left corner (Green box)

    image[height - box_h:height, 0:box_w] = [0, 255, 0]    # Green


    # Bottom-right corner (Red box)

    image[height - box_h:height, width - box_w:width] = [0, 0, 255]    # Red


    # Show the image

    cv2.imshow("Colored Corners", image)

    cv2.waitKey(0)
```

`cv2.destroyAllWindows()`

