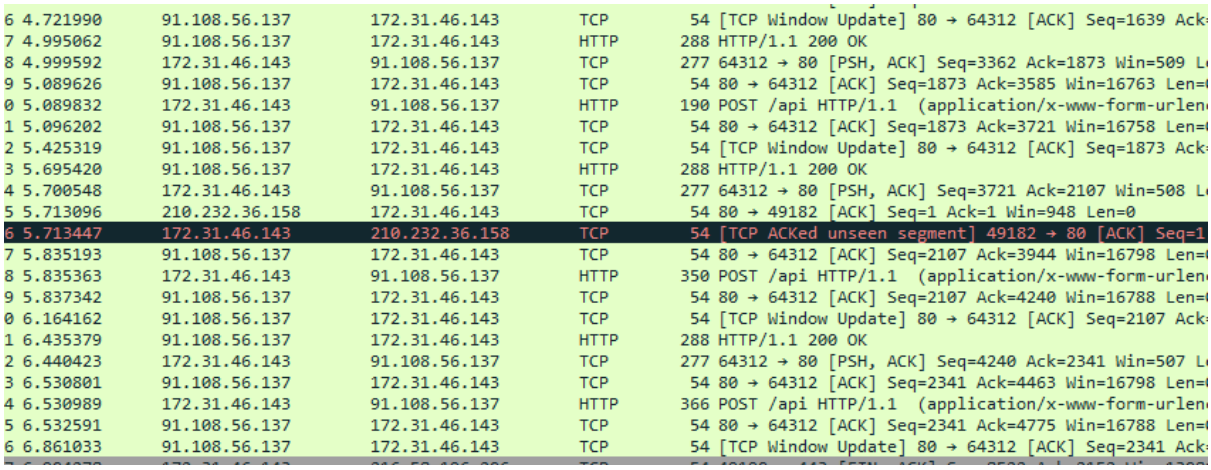
LAB REPORT 03

CYBERSECURITY

RITIK TIWARI (B21CS098)

Q1) Start packet capture in Wireshark on your wireless interface. What do you observe?

ANSWER: I can observe No. = number order of the packet captured, Time = column shows how long after I started the capture this packet was captured, Source = address of the system that sent the packet, Destination = address of the packet destination, Protocol = This is the type of packet. For example: TCP, DNS, DHCPv6, or ARP, Length = Column shows you the packet's length in bytes, info = column shows you more information about the packet contents



6	4.721990	91.108.56.137	172.31.46.143	TCP	54 [TCP Window Update] 80 → 64312 [ACK] Seq=1639 Ack=
7	4.995062	91.108.56.137	172.31.46.143	HTTP	288 HTTP/1.1 200 OK
8	4.999592	172.31.46.143	91.108.56.137	TCP	277 64312 → 80 [PSH, ACK] Seq=3362 Ack=1873 Win=509 L
9	5.089626	91.108.56.137	172.31.46.143	TCP	54 80 → 64312 [ACK] Seq=1873 Ack=3585 Win=16763 Len=
0	5.089832	172.31.46.143	91.108.56.137	HTTP	190 POST /api HTTP/1.1 (application/x-www-form-urlen
1	5.096202	91.108.56.137	172.31.46.143	TCP	54 80 → 64312 [ACK] Seq=1873 Ack=3721 Win=16758 Len=
2	5.425319	91.108.56.137	172.31.46.143	TCP	54 [TCP Window Update] 80 → 64312 [ACK] Seq=1873 Ack=
3	5.695420	91.108.56.137	172.31.46.143	HTTP	288 HTTP/1.1 200 OK
4	5.700548	172.31.46.143	91.108.56.137	TCP	277 64312 → 80 [PSH, ACK] Seq=3721 Ack=2107 Win=508 L
5	5.713096	210.232.36.158	172.31.46.143	TCP	54 80 → 49182 [ACK] Seq=1 Ack=1 Win=948 Len=0
6	5.713447	172.31.46.143	210.232.36.158	TCP	54 [TCP ACKed unseen segment] 49182 → 80 [ACK] Seq=1
7	5.835193	91.108.56.137	172.31.46.143	TCP	54 80 → 64312 [ACK] Seq=2107 Ack=3944 Win=16798 Len=
8	5.835363	172.31.46.143	91.108.56.137	HTTP	350 POST /api HTTP/1.1 (application/x-www-form-urlen
9	5.837342	91.108.56.137	172.31.46.143	TCP	54 80 → 64312 [ACK] Seq=2107 Ack=4240 Win=16788 Len=
0	6.164162	91.108.56.137	172.31.46.143	TCP	54 [TCP Window Update] 80 → 64312 [ACK] Seq=2107 Ack=
1	6.435379	91.108.56.137	172.31.46.143	HTTP	288 HTTP/1.1 200 OK
2	6.440423	172.31.46.143	91.108.56.137	TCP	277 64312 → 80 [PSH, ACK] Seq=4240 Ack=2341 Win=507 L
3	6.530801	91.108.56.137	172.31.46.143	TCP	54 80 → 64312 [ACK] Seq=2341 Ack=4463 Win=16798 Len=
4	6.530989	172.31.46.143	91.108.56.137	HTTP	366 POST /api HTTP/1.1 (application/x-www-form-urlen
5	6.532591	91.108.56.137	172.31.46.143	TCP	54 80 → 64312 [ACK] Seq=2341 Ack=4775 Win=16788 Len=
6	6.861033	91.108.56.137	172.31.46.143	TCP	54 [TCP Window Update] 80 → 64312 [ACK] Seq=2341 Ack=

Q2) Now visit a local website, say www.iitj.ac.in. Subsequently, stop the packet capture and record your observations. Are you able to see the DNS request? What about TCP and HTTP? What is the IP address of the IITJ server? Are you able to see different HTTP requests/responses? Please justify your answer with relevant screenshots.

ANSWER: What about TCP and HTTP?

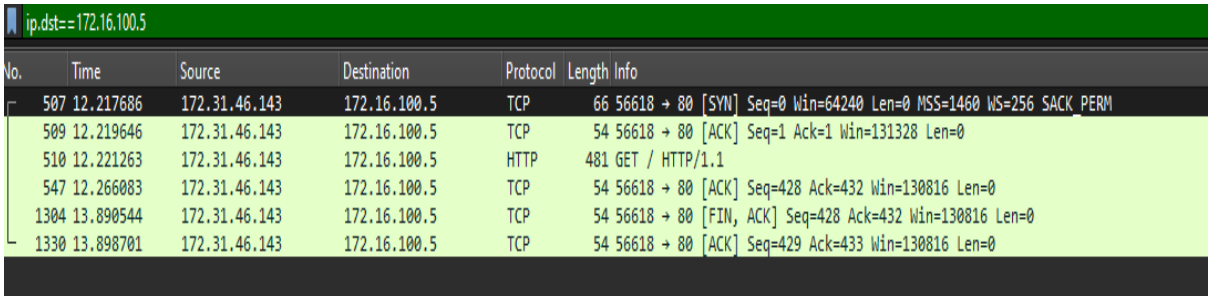
I notice first TCP protocol is employed then just after that HTTP protocol being employed. The TCP connection is established to facilitate reliable data transfer, while HTTP is used for web communication.

What is the IP address of the IITJ server?

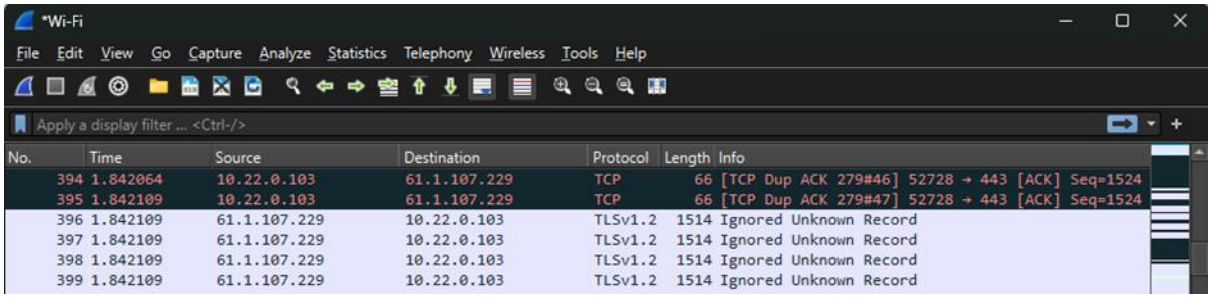
The IP address associated with www.iitj.ac.in was determined to be 172.16.100.5. This IP appeared in both TCP and HTTP entries, indicating the use of these protocols for data exchange with the server.

Are you able to see different HTTP requests/responses?

I could discern different HTTP requests and responses, illustrating the exchange of data between my computer and the IITJ server.



Q3) What does a packet highlighted in `black' color signify?



SOLUTION:

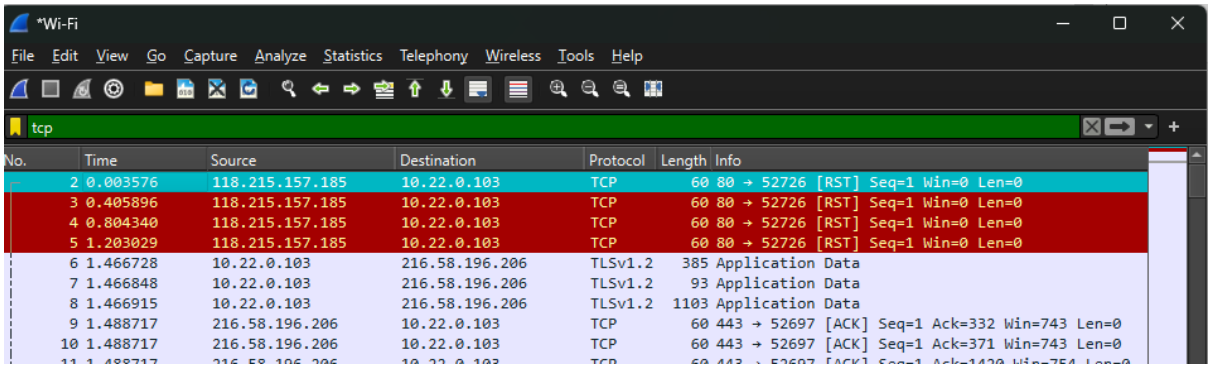
Black highlighted packet signifies that as TCP Keep-Alive ACK.

It is a type of message send by one end of a connection to the other to check if the connection is still active.

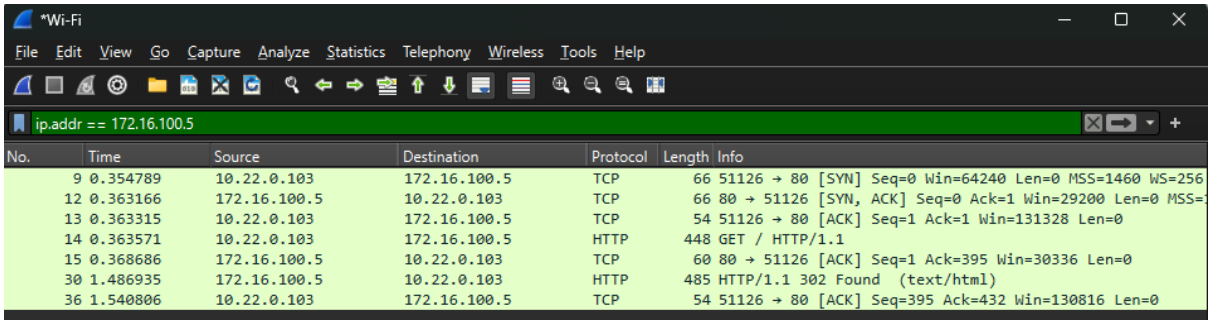
It helps maintain the connection open and ensures that both ends are still available and responsive. The Keep-Alive mechanism is used to prevent idle connections from being prematurely terminated by routers or firewalls.

Q4) Explore at least 5 different filters in Wireshark (https://wiki.wireshark.org/DisplayFilters). Ex. "http" would give you only HTTP traffic.

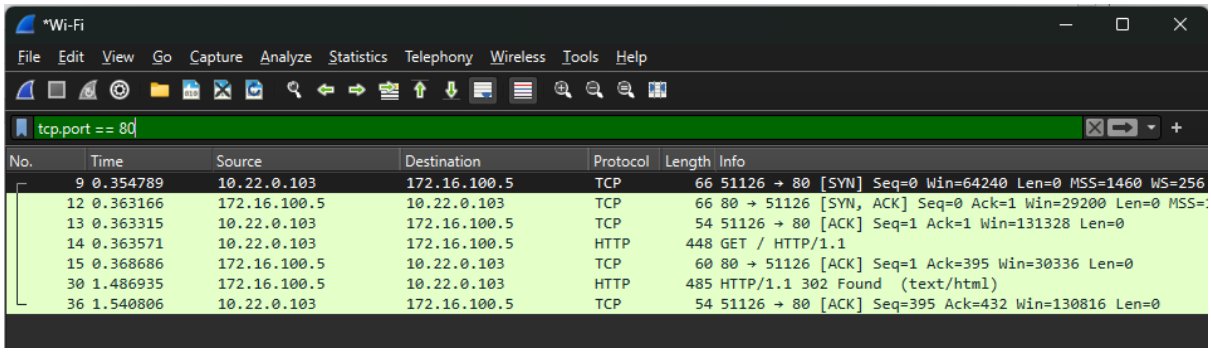
<u>Filter by Protocol TCP</u>



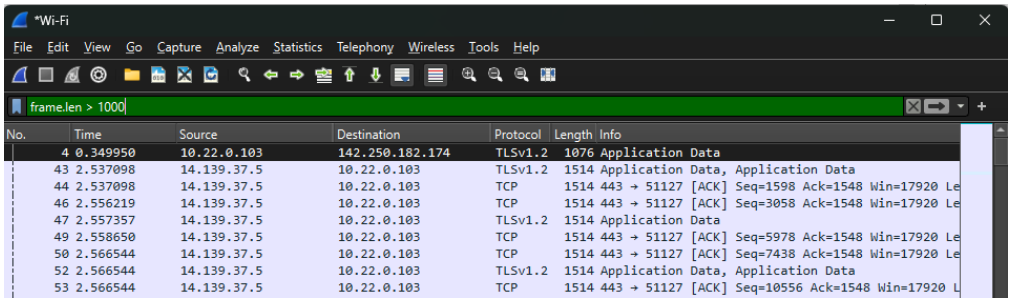
Filter by IP Address 172.16.100.5



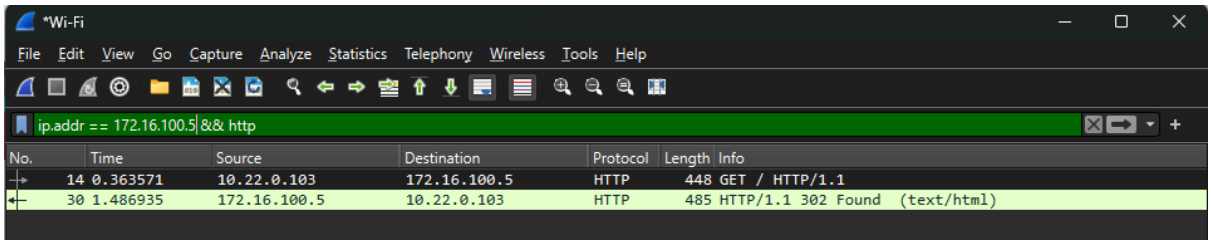
Filter by Port number 80



Filter by Packet length > 1000

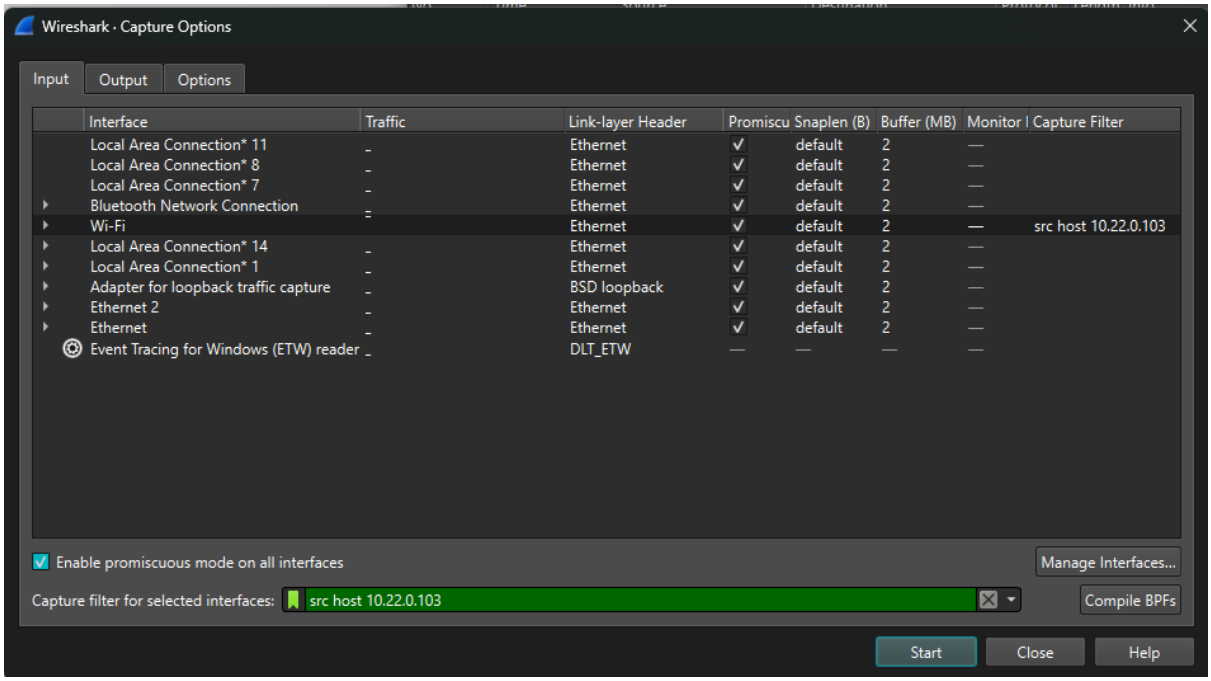


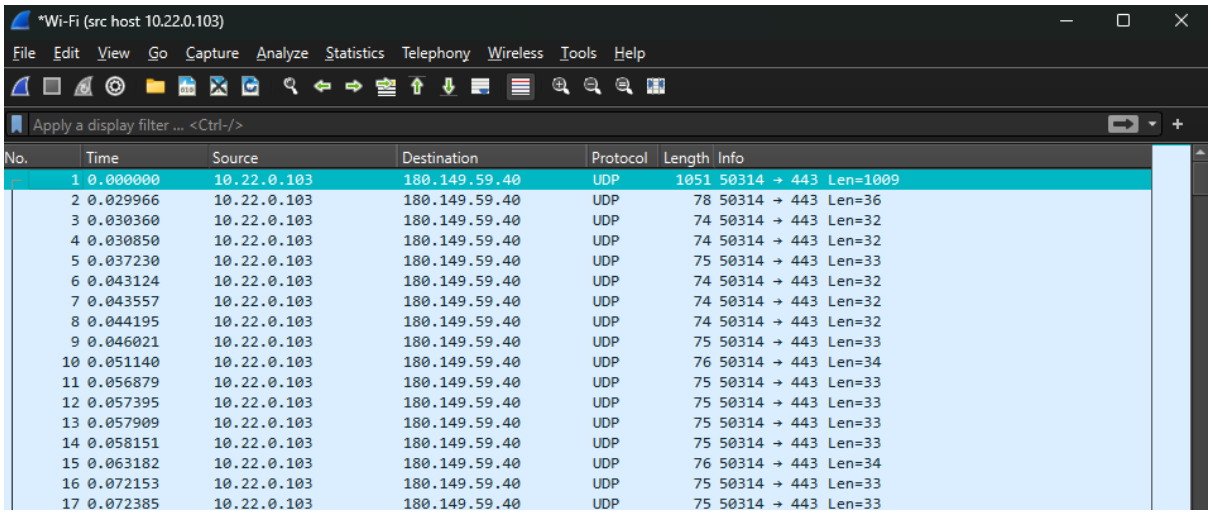
Filtered by IP address = 172.16.100.5 and protocol type HTTP



Q5) What is the filter command for listing all outgoing traffic?

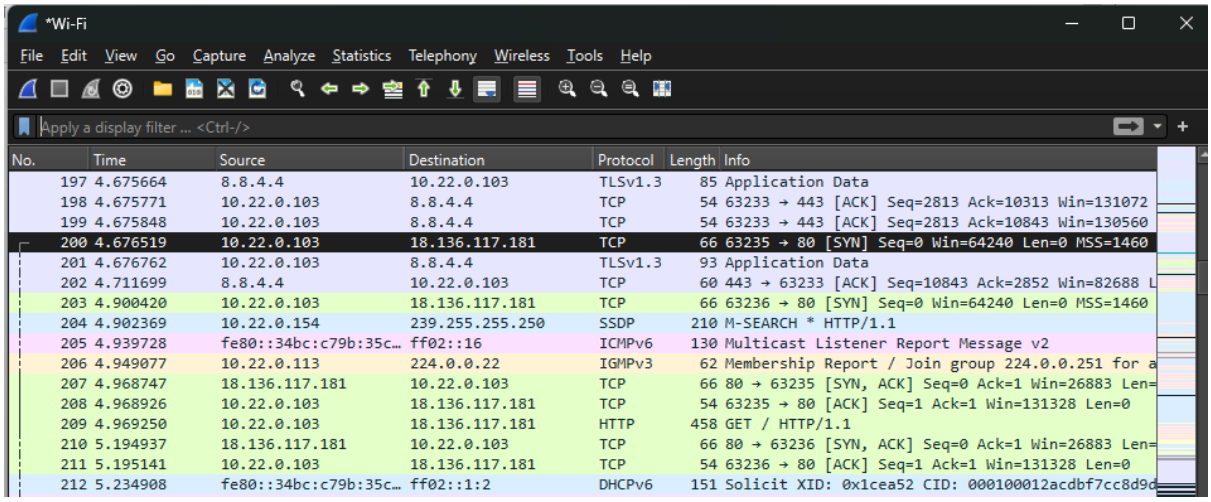
ANSWER: src host <your_ip_address>





Q6) Start a new packet capture to now visit an external website, say www.cricinfo.com. Can you show the 3-way TCP handshake happening? Can you see your IITJ proxy in between? What is its IP address?

ANSWER: Yes, I can see 3-way TCP handshake SYN at No. = 200 from 10.22.0.103 (my device) to 18.136.117.181(www.cricinfo.com) then SYN + ACK at No. = 207 from 18.136.117.181 to 10.22.0.103 and ACK at No. = 208 from 10.22.0.103 to 18.136.117.181.

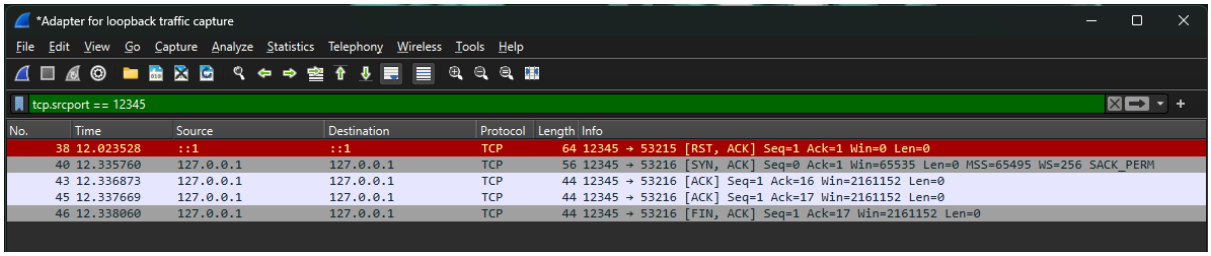


Q7) Why does DNS follow the UDP stream while HTTP follows the TCP stream?

ANSWER: DNS follow the UDP stream while HTTP follows the TCP stream because of the following reasons:

1) UDP is much faster. TCP is slow as it requires a 3-way handshake. The load on DNS servers is also an important factor. DNS servers (since they use UDP) do not have to keep connections.
2) DNS requests are generally very small and fit well within UDP segments.
3) UDP is not reliable, but reliability can be added to the application layer. An application can use UDP and can be reliable by using a timeout and resend at the application layer.

Q8) Run your socket program (both server and client) and show the TCP communication happening at different ports.



Here as we can see at port 12345 which is my socket program port, and in screenshot we can see 3-way TCP handshake between client and server at port 12345.