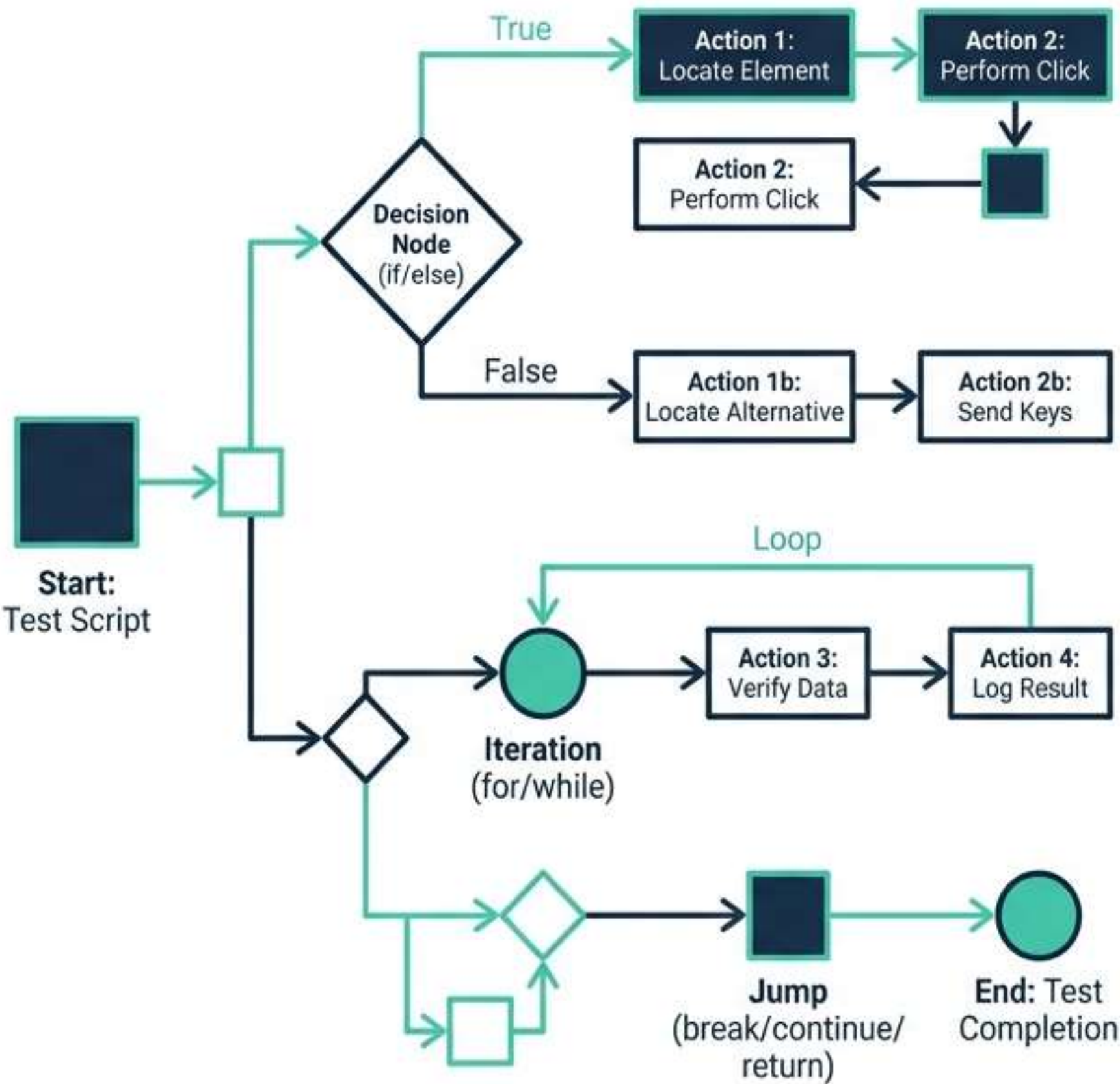


Master Control Statements in Selenium WebDriver

Optimizing Test Automation Logic through Selection, Iteration, and Jump Statements

Optimizing Test Automation Logic through Selection, Iteration, and Jump Statements



The Golden Circle: Understanding Control Statements



The Three Pillars of Control Flow



Selection (Decision)

Executes code blocks based on boolean criteria.

`if`
`if-else`
`switch-case`



Iteration (Loops)

Repeats a block of code until a condition is met.

`for`
`for-each`
`while`
`do-while`



Jump (Transfer)

Unconditionally transfers control to another part of the script.

`break`
`continue`

Deep Dive into Selection Statements

If / Else Logic

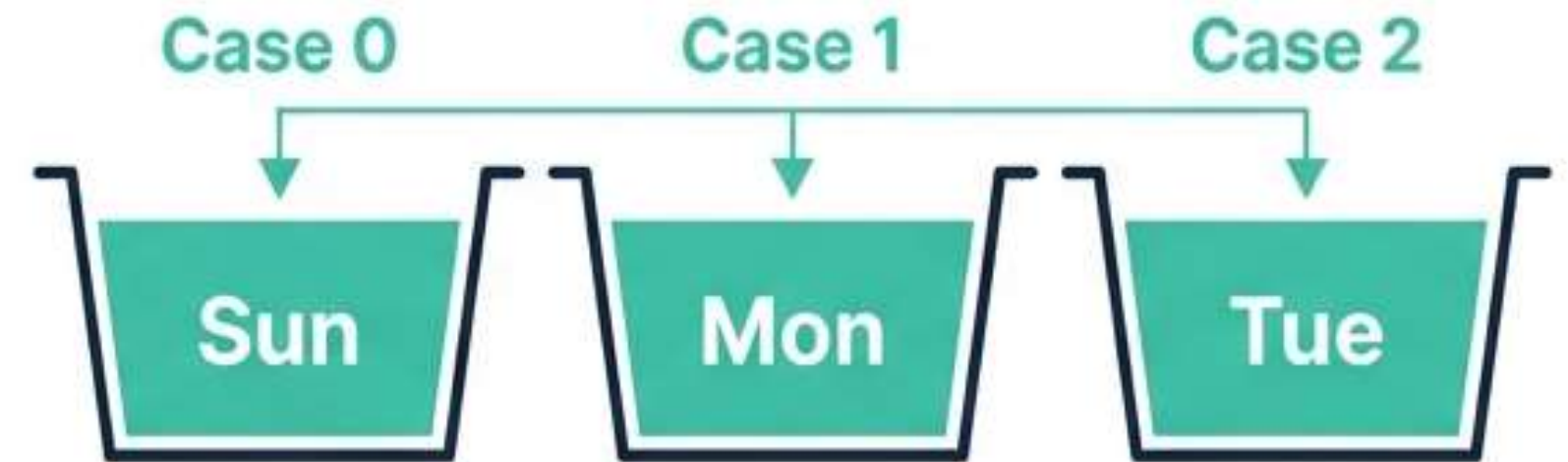
Best for binary checks or range-based conditions



```
if (income < 8925) {  
    rate = 0.10;  
}
```

Switch / Case Logic

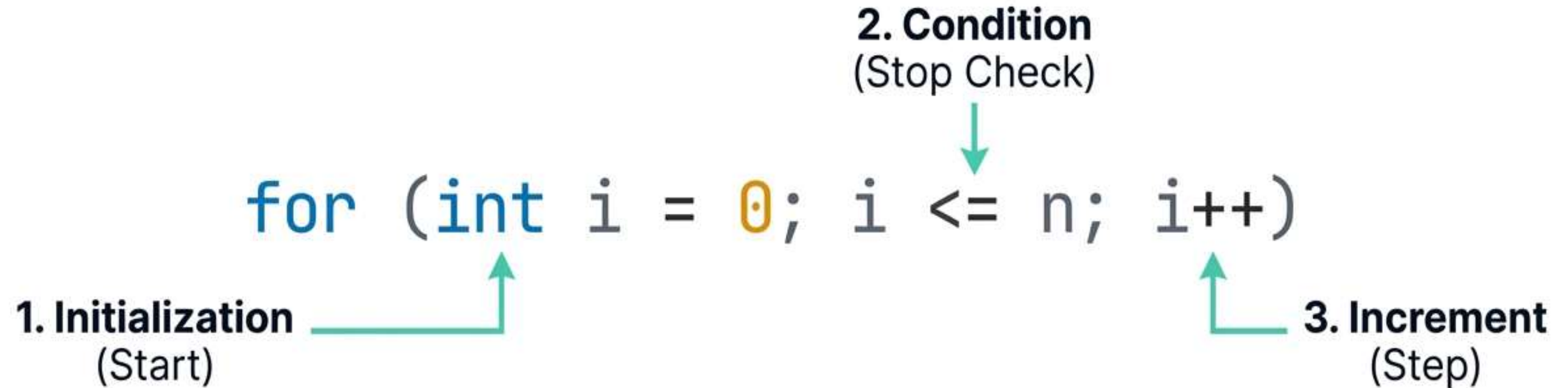
Best for multiple specific value checks
(Fixed Data)



```
switch (day) {  
    case 0: print('Sun'); break;  
}
```

Critical Distinction: Use 'if-else' for boolean complexity; use 'switch' for readable fixed-value selection

Deep Dive into Iteration & Loops



For Loop

Used when iteration count is known (e.g., table rows).

While / Do-While

Used when count is dynamic (e.g., waiting for element).

For-Each

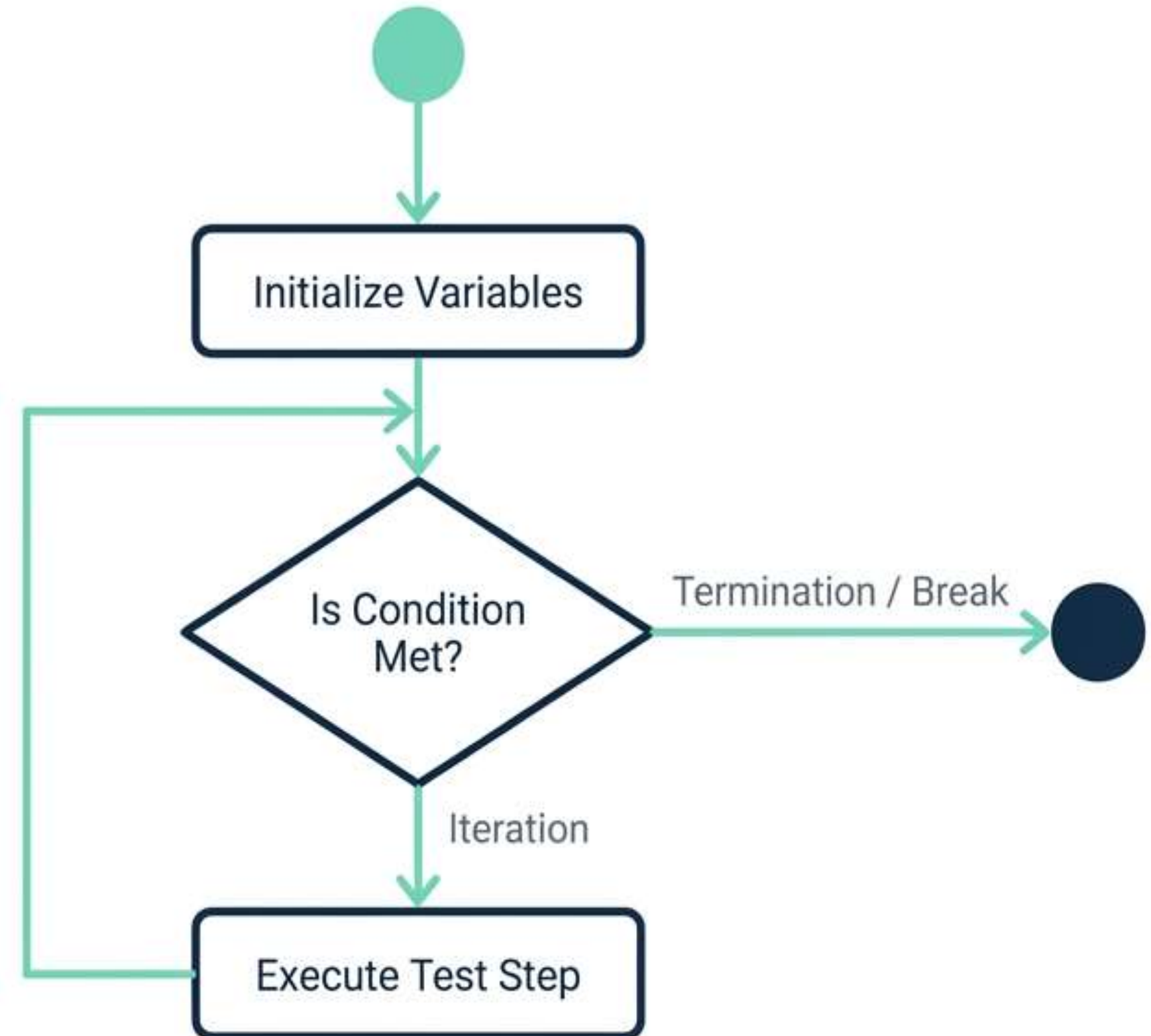
Specialized for traversing Arrays or Collections.

Execution Logic Architecture

****Sequential Flow****: Default top-to-bottom.

****Conditional Branching****: Flow splits on data validation.

****Looping****: Flow cycles to process collections.



Applying Logic to Selenium Automation



Multi-Browser Testing (Switch Case)

Input: 'Chrome', 'Edge', or
'Firefox'.

```
switch(browser) {  
  case 'Chrome':  
    driver = new ChromeDriver();  
}
```



Test Reporting (If/Else)

Validating test outcomes.

```
if(actual.equals(expected))  
  log('PASS');  
else  
  log('FAIL');
```

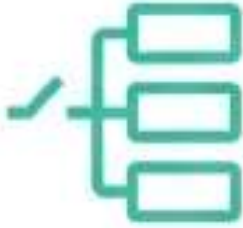

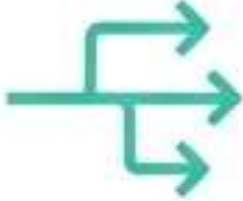







Data Tables (For Loop)

Parsing search results.

```
for(WebElement row : rows) {  
  text = row.getText();  
}
```


Coding Standards for Control Statements

✓ Best Practices	✗ Avoid
<p>Use Switch for fixed values (Enums)</p> 	<p>Chaining 10+ "else-if" statements</p> 
<p>Minimize Nesting (fail fast/early return)</p> 	<p>Deeply nested "Spaghetti Code"</p> 
<p>Always include a "default" case</p> 	<p>Leaving unexpected inputs unhandled</p> 
<p>Ensure loop variables update</p> 	<p>Infinite loops that hang execution</p> 

Ace the Technical Interview

Q: When should you use a `while` loop vs. a `do-while` loop?

A: Use `do-while` when the code block **must** execute at least once before checking the condition.

Q: Explain the difference between `break` and `continue`.

A: **`break`** exits the loop entirely; **`continue`** skips the current iteration and jumps to the next.

Q: Can you use a switch statement with Strings?

A: Yes, starting from Java 7, String objects are supported in switch cases.

Session Recap

1

Selection

Use `if/else` for boolean logic and `switch` for fixed values to improve readability.

2

Iteration

Use `for` loops when the count is fixed and `while` loops for dynamic wait conditions.

3

Jump

Use `break` to exit loops early and `continue` to skip irrelevant data.

4

Stability

Clean logic leads to stable, maintainable, and debuggable test suites.