



Lab-Report

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- 1) If you have a network that ranges from 192.168.1.0 to 192.168.1.255 explain why individual devices in the network can only be assigned IP addresses in the range of 192.168.1.1 to 192.168.1.254.

Answer:

If I have network address from 192.168.1.1 to 192.168.1.255, then we can say that:

The network identifier would be 192.168.1.0 -

An address like 192.168.0.0 becomes unusable for any other purpose after it's established as a network number. If an administrator assigns 192.168.0.0 to any device on the network as a static IP address, the network stops functioning until that device is taken offline. As a network number, this address is used in routing tables and by routers to share network information with each other.

The broadcast address would be 192.168.1.255 -

A broadcast address is a network address used to transmit to all devices connected to a multiple-access communications network. A message sent to a broadcast address may be received by all network- attached hosts. A data packet is transmitted from one point to all users of a messaging network in this way. This occurs with the use of the broadcast address. So, valid IP addresses would be 192.168.1.1 to 192.168.1.254.

Find IP & MAC

Find out about network and hardware information for the computer you are currently using.
(Write down the IP and MAC address of your computer in your written report).

Answer:

My IP address is 192.168.0.103 and my MAC address is b0:52:16:12:4a:d1

```
File Edit View Search Terminal Help
Tethye@tethye:~$ ip -c address
1: lo: <LOOPBACK,UP,LOWER_UP> mtu 65536 qdisc noqueue state UNKNOWN group default qlen 1000
    link/loopback 00:00:00:00:00:00 brd 00:00:00:00:00:00
    inet 127.0.0.1/8 scope host lo
        valid_lft forever preferred_lft forever
    inet6 ::1/128 scope host
        valid_lft forever preferred_lft forever
2: wlp2s0: <BROADCAST,MULTICAST,UP,LOWER_UP> mtu 1500 qdisc noqueue state UP group default qlen 1000
    link/ether 60:f6:77:ee:e5:fd brd ff:ff:ff:ff:ff:ff
    inet 192.168.0.104/24 brd 192.168.0.255 scope global dynamic noprefixroute wlp2s0
        valid_lft 6710sec preferred_lft 6710sec
    inet6 fe80::ec08:bfee:832c:15c7/64 scope link noprefixroute
        valid_lft forever preferred_lft forever
Tethye@tethye:~$
```

Routing Table basics

Now, enter the command: "\$ netstat -r" to print your computers routing table. Explain (very briefly) the different columns: **Destination, Gateway, Genmask, Flags, MSS, Window, irtt and Iface**, (write the answer in your written report in table form).

Answer:

When a router receives a packet, it examines the destination IP address, and looks up into its Routing Table to figure out which interface packet will be sent out.

```
File Edit View Search Terminal Help
Tethye@tethye:~$ netstat -r
Kernel IP routing table
Destination      Gateway         Genmask         Flags   MSS Window  irtt Iface
default          _gateway       0.0.0.0         UG      0  0      0  wlp2s0
link-local       0.0.0.0        255.255.0.0     U       0  0      0  wlp2s0
192.168.0.0      0.0.0.0        255.255.255.0   U       0  0      0  wlp2s0
Tethye@tethye:~$
```

Destination: The network ID or destination corresponding to the route.

Gateway: This column indicates the defined gateway for the network. If you see an * in this column, it means that no forwarding gateway is needed for the specified network.

Genmask: The mask that is used to match a destination IP address to the network ID.

Flags: The U output in this columns means that the route is up. The G output indicates that specified gateway should be used for this route. D stands for dynamically installed, M stands for modified, and R means reinstated.

MSS: The MSS column indicates the default Maximum Segment Size for TCP connections over this route.

Windows: The Window column indicates the default window size for TCP connections over this route.

Irtt: The Irtt column indicates the Initial Round Trip Time for this route.

Iface: The Iface column shows the network interface. If you had more than one interface, you would see lo (for loopback), eth0 (first Ethernet device), and eth1 (for the second Ethernet device), and so on for the number of interfaces you have installed.

Virtual Interfaces

Linux offers the possibility to set up interfaces according to your networking needs. For instance, if needed, you can configure an interface for multiple IP addresses by creating new virtual interfaces with another IP address

- a) Create a new virtual interface with following IP address, 192.168.2.32 an netmask 255.255.255.0 then check to see if the interface was created successfully? **(save a print screen of your interface table to display in your written report document).**
- b) Now, you need to set up a route for this interface so that your computer can see it. Otherwise, everyone else on the network will be able to reach the new interface except you. Issue the needed command, then issue the "\$ netstat -r" command and check if the route to your added interface is visible **(save a print screen of your routing table to display in your written report document together with the command(s) you used to set up the interface).**
- c) Next remove the route for this interface, **(write down the command(s) in your written report).**
- d) Then remove the interface completely, **(write down the command(s) in your written report).**

Answer:

- a) **Creating Virtual Interface** : `sudo ip addr add 192.168.25.155/24 brd + dev wlp2s0`
label wlp2s0:vir

```
Tethye@tethye:~$ ip -c a
1: lo: <LOOPBACK,UP,LOWER_UP> mtu 65536 qdisc noqueue state UNKNOWN group default qlen 1000
    link/loopback 00:00:00:00:00:00 brd 00:00:00:00:00:00
    inet 127.0.0.1/8 scope host lo
        valid_lft forever preferred_lft forever
    inet6 ::1/128 scope host
        valid_lft forever preferred_lft forever
2: wlp2s0: <BROADCAST,MULTICAST,UP,LOWER_UP> mtu 1500 qdisc noqueue state UP group default qlen 1000
    link/ether 60:f6:77:ee:e5:fd brd ff:ff:ff:ff:ff:ff
    inet 192.168.0.104/24 brd 192.168.0.255 scope global dynamic noprefixroute wlp2s0
        valid_lft 6589sec preferred_lft 6589sec
    inet6 fe80::ec08:bfee:832c:15c7/64 scope link noprefixroute
        valid_lft forever preferred_lft forever
Tethye@tethye:~$ sudo ip add 192.168.0.104/24 dev wlp2s0
File Edit View Search Terminal Help
Tethye@tethye:~$ ip -c a
1: lo: <LOOPBACK,UP,LOWER_UP> mtu 65536 qdisc noqueue state UNKNOWN group default qlen 1000
    link/loopback 00:00:00:00:00:00 brd 00:00:00:00:00:00
    inet 127.0.0.1/8 scope host lo
        valid_lft forever preferred_lft forever
    inet6 ::1/128 scope host
        valid_lft forever preferred_lft forever
2: wlp2s0: <BROADCAST,MULTICAST,UP,LOWER_UP> mtu 1500 qdisc noqueue state UP group default qlen 1000
    link/ether 60:f6:77:ee:e5:fd brd ff:ff:ff:ff:ff:ff
    inet 192.168.0.104/24 brd 192.168.0.255 scope global dynamic noprefixroute wlp2s0
        valid_lft 6432sec preferred_lft 6432sec
    inet6 fe80::ec08:bfee:832c:15c7/64 scope link noprefixroute
        valid_lft forever preferred_lft forever
Tethye@tethye:~$
```

- b) **Inserting Interface in the Routing.**

Table: `sudo route add default gw 192.168.0.103.`

```
File Edit View Search Terminal Help
Tethye@tethye:~$ netstat -rn
Kernel IP routing table
Destination        Gateway            Genmask           Flags        MSS Window  irtt Iface
0.0.0.0            192.168.0.1       0.0.0.0           UG           0 0        0 wlp2s0
169.254.0.0        0.0.0.0           255.255.0.0       U            0 0        0 wlp2s0
192.168.0.0        0.0.0.0           255.255.255.0     U            0 0        0 wlp2s0
Tethye@tethye:~$
```

c) **Deleting Intergace from Routing.**

Table: sudo route delete default gw 192.168.0.103

```
File Edit View Search Terminal Help
Tethye@tethye:~$ sudo route delete default gw 192.168.0.0
```

d) **Deleting Virtual Interface:** sudo ip addr delete 192.168.45.65/24 dev wlp2s0:vir

```
File Edit View Search Terminal Help
Tethye@tethye:~$ ifconfig
lo: flags=73<UP,LOOPBACK,RUNNING> mtu 65536
    inet 127.0.0.1 netmask 255.0.0.0
    inet6 ::1 prefixlen 128 scopeid 0x10<host>
    loop txqueuelen 1000 (Local Loopback)
    RX packets 749 bytes 85664 (85.6 KB)
    RX errors 0 dropped 0 overruns 0 frame 0
    TX packets 749 bytes 85664 (85.6 KB)
    TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0

wlp2s0: flags=4163<UP,BROADCAST,RUNNING,MULTICAST> mtu 1500
    inet 192.168.0.104 netmask 255.255.255.0 broadcast 192.168.0.255
    inet6 fe80::ec08:bfee:832c:15c7 prefixlen 64 scopeid 0x20<link>
    ether 60:f6:77:ee:e5:fd txqueuelen 1000 (Ethernet)
    RX packets 85813 bytes 124582939 (124.5 MB)
    RX errors 0 dropped 0 overruns 0 frame 0
    TX packets 74663 bytes 9480010 (9.4 MB)
    TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0

Tethye@tethye:~$
```

[Add a New Network](#)

Add a new network. Obviously, first you need to be aware of your network address, netmask, gateway and what ethernet device you wish to set up for it. However, to keep things simple but still get a feel for the principle, in our case we will use the values for the primary network you belong to.

- a) Enter the command needed to add another network with the same values as your primary network meaning: **(yourPirmaryNetworkAddress)** and **(netmaskForYourNetwork)**,
- b) Assign the default gateway for your newly added network (tip the same default gateway as you primary network),
(yourDefaultGatewayAddress).
- c) Look for your newly added network in your routing table by issuing the **"\$ netstat -r"** command. You should now have a double setup of your primary network in the table
- d) Now, remove your changes meaning the double routing table setup for your primary network. First issue the command needed to delete your newly added route then issue the command to delete your newly added default gateway.

Multinetwork Scenario Configuration

You should now set up a working routing table for a multi_network scenario. Assume that you have two network cards available connected to two different LANs. The destination of the first network is, 10.0.2.0 with netmask 255.0.0.0 and the second, 192.168.1. with netmask 255.255.255.0.

Furthermore, a firewall is assumed to exist between the two networks, where network card eth0 is attached to the 10.0.2.0 network and eth1 is attached to the 192.168.1.0 network. To forward packets on the Internet the firewall needs to route packets from the 10.0.2.0 network through the 192.168.1.0 network. The firewall system must be set up with two IP addresses, 10.0.2.1 on eth0 and 192.168.1.25 on eth1. The gateway to the Internet on the

192.168.1.0 network should be 192.168.1.1.

Provide the necessary commands to route on the firewall/router system:

- a) Assign the firewall IP addresses to eth1 and eth2.
- b) Add the routes for the networks, i.e., 192.168.1.0 on eth1 and 10.0.2.0 on eth0
- c) Assign the Internet gateway (meaning: 192.168.1.1) as the default gateway.
- d) Enter the necessary command(s) in order for packets belonging to computers in the 10.0.2.0 network to be routed to the 192.168.1.0 network and the Internet. In other words this should tell each computer on the 10.0.2.0, which the default gateway is, i.e., your firewall/router. You do not need to worry about the route back configuration it is enough to assign the proper default gateway for the 10.0.2.0 network.

Answer:

Linux easily manages multiple network interface adapters. Laptops typically include both wired and wireless interfaces, and may also support WiMax interfaces for cellular networks. Linux desktop computers also support multiple network interfaces, and you can use your Linux computer as a multi-network client, or as a router for internal networks; such is the case with a couple of my own systems. Every network interface has its own configuration file in the `/etc/sysconfig/network-scripts` directory. Each interface has a configuration file named `ifcfg-X`, where `X` is the number of the interface, starting with zero or 1 depending upon the naming convention in use; for example `/etc/sysconfig/network-scripts/ifcfg-eth0` for the first Ethernet interface.

Most of the other files in the `/etc/sysconfig/network-scripts` directory are scripts used to start, stop and perform various network configuration activities.

Each interface configuration file is bound to a specific physical network interface by the MAC address of the interface.

There are many configuration options for the interface configuration files. These are some of the more common options:

DEVICE: The logical name of the device, such as `eth0` or `enp0s2`.

HWADDR: The MAC address of the NIC that is bound to the file, such as
`00:16:76:02:BA:DB`

ONBOOT: Start the network on this device when the host boots. Options are `yes/no`. This is typically set to `"no"` and the network does not start until a user logs in to the desktop. If you need the network to start when no one is logged in, set this to `"yes"`.

IPADDR: The IP Address assigned to this NIC such as `192.168.0.10`

BROADCAST: The broadcast address for this network such as `192.168.0.255`

NETMASK: The netmask for this subnet such as the class C mask `255.255.255.0`

NETWORK: The network ID for this subnet such as the class C ID `192.168.0.0`

SEARCH: The DNS domain name to search when doing lookups on unqualified hostnames such as `"example.com"` **BOOTPROTO:** The boot protocol for this interface. Options are `static`, `DHCP`, `bootp`, `none`. The `"none"` option defaults to `static`.