

Final Project

PREDICTING NBA RESULTS



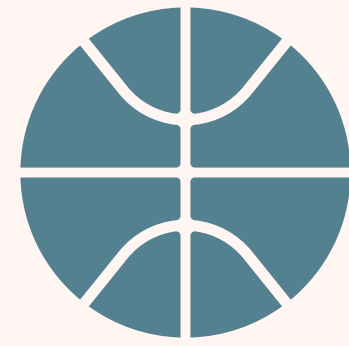
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TORONTO, ON

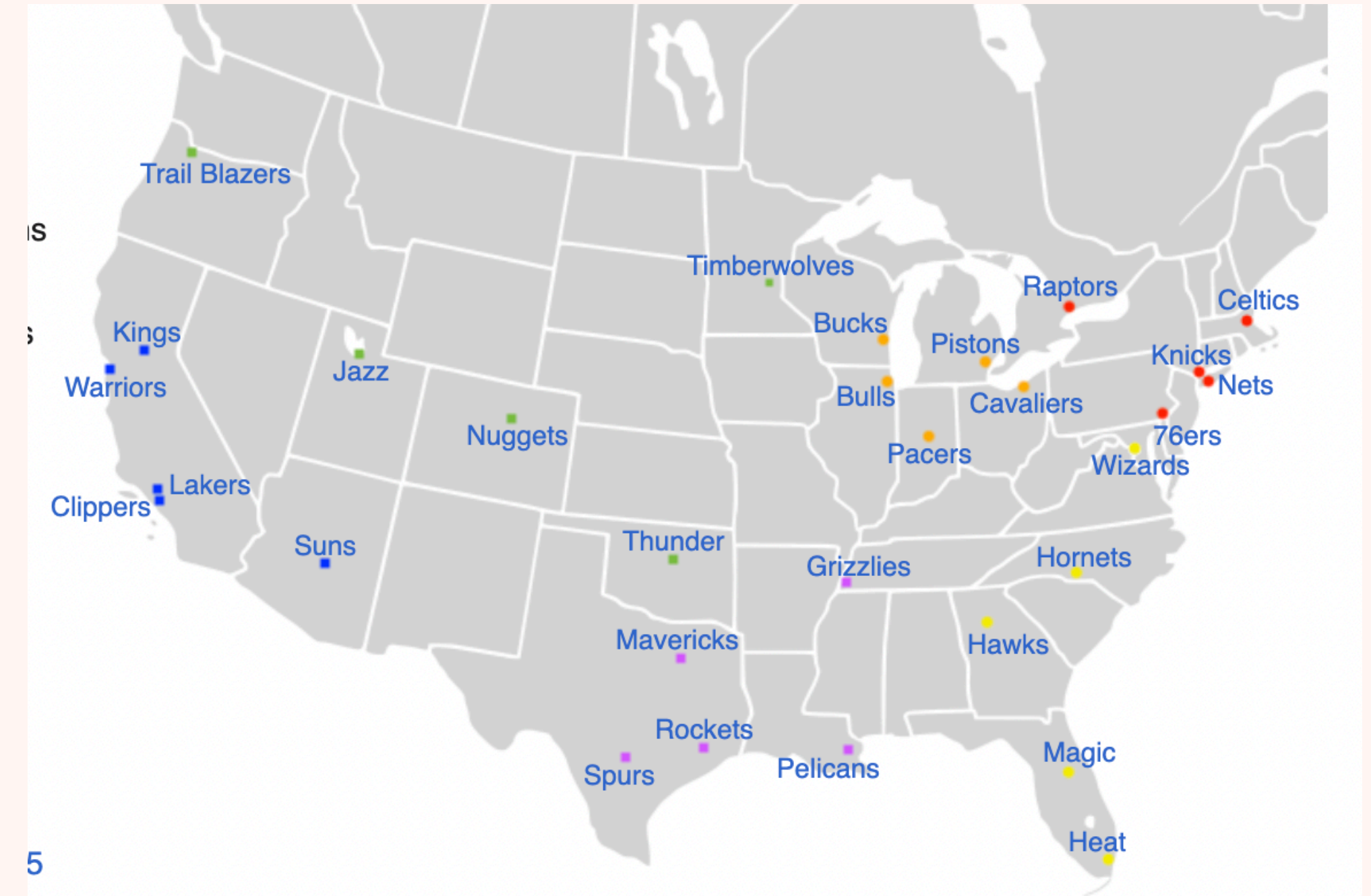
GOALS

- **Use BALLDONTLIE API data to build a machine learning model that will predict the outcome of NBA games.**
 - **Complete Data Cleaning, Eda and Feature Engineering to select best prediction model**
 - **2 best ways to predict basketball game results:**
 - **Traditional team statistics**
 - **Advanced team statistics**
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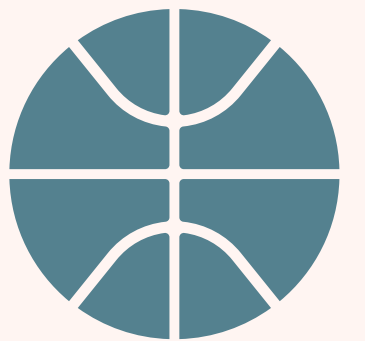
NBA GAMES - FACTS

- **NBA - National Basketball Association: professional basketball league in North America. The league is composed of 30 teams (29 in the USA and 1 in Canada).**
- **The regular season runs from Oct to Apr with each team playing 82 games.**
- **Another area where NBA data became important is betting industry.**
- **The average annual spend per capita on NBA betting is \$111.49.**



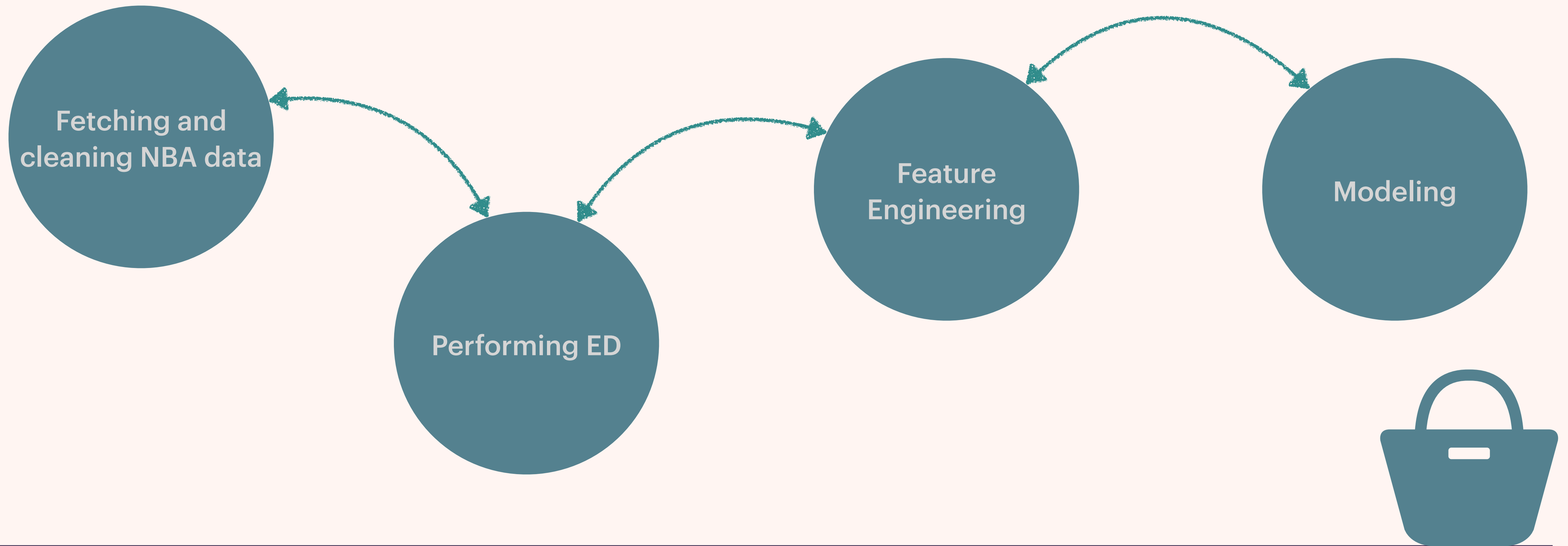
HYPOTESIS

- **Possible outcomes before working with the data:**
 - **Teams that play at home are more to win the match**
 - **Teams that usually have higher scores will more likely to win**
 - **Advanced teams statistics will provide higher accuracy**





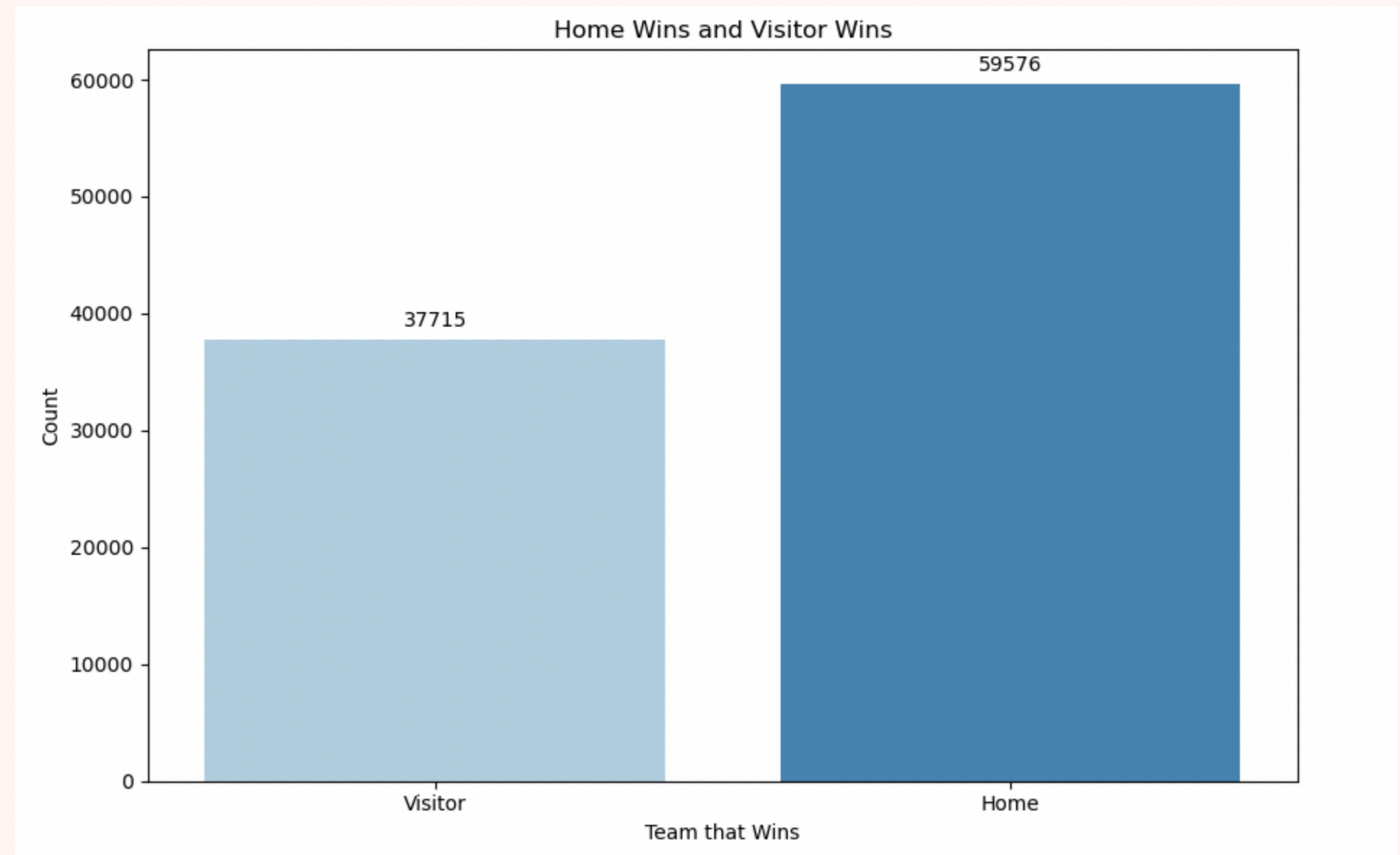
WORKFLOW



EXPLORATORY DATA ANALYSIS

➤ Key findings:

- Teams are more likely to win at home
- Visitor have less changes to win



EXPLORATORY DATA ANALYSIS

➤ Home Win % by season:

➤ **2017: 59%**

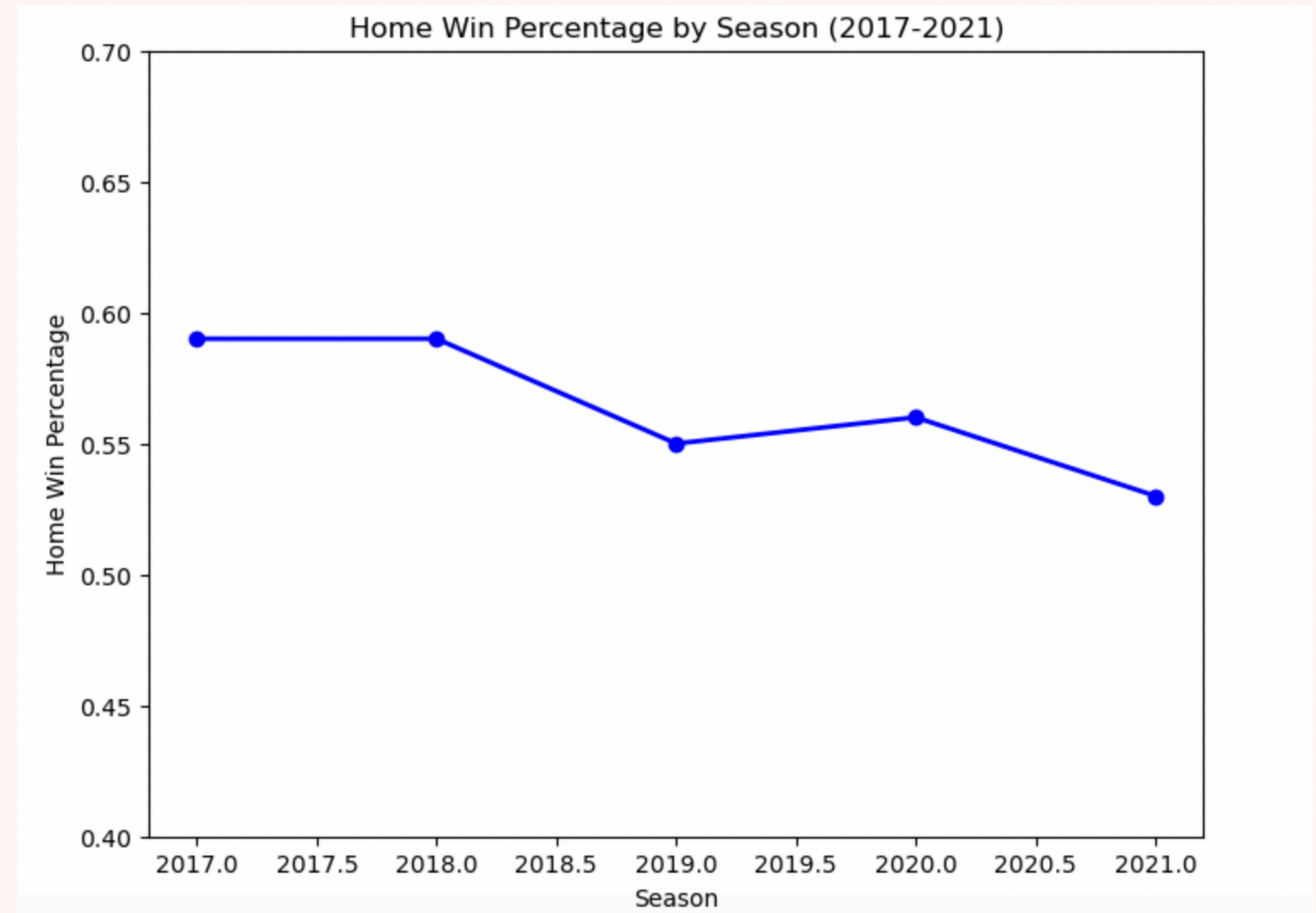
➤ **2018: 59%**

➤ **2019: 55%**

➤ **2020: 56%**

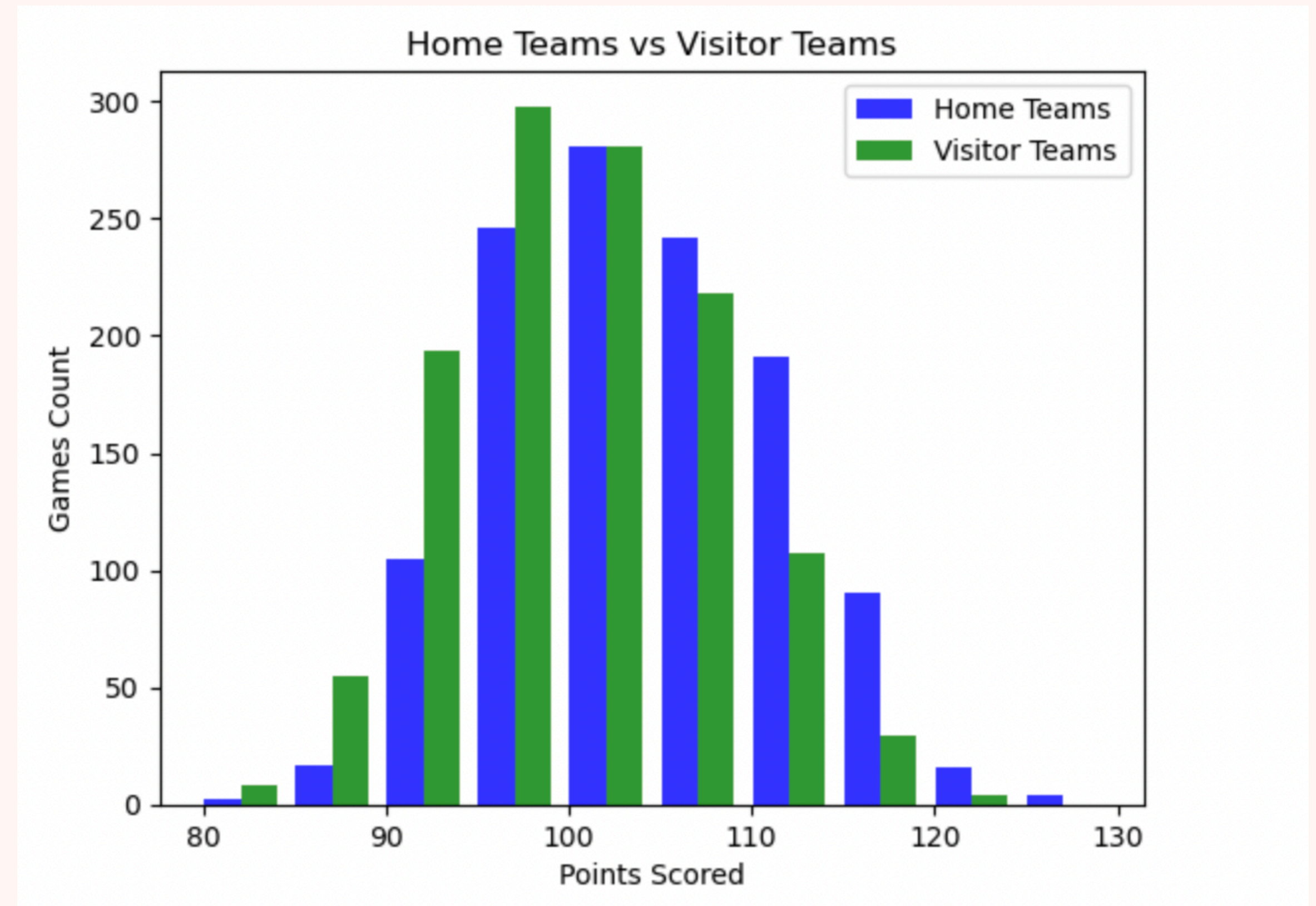
➤ **2021: 53%**

➤ **I also compared the data to previous years and looks like 20-30 years ago this % was higher: 1988: 67%, 1998: 62%**

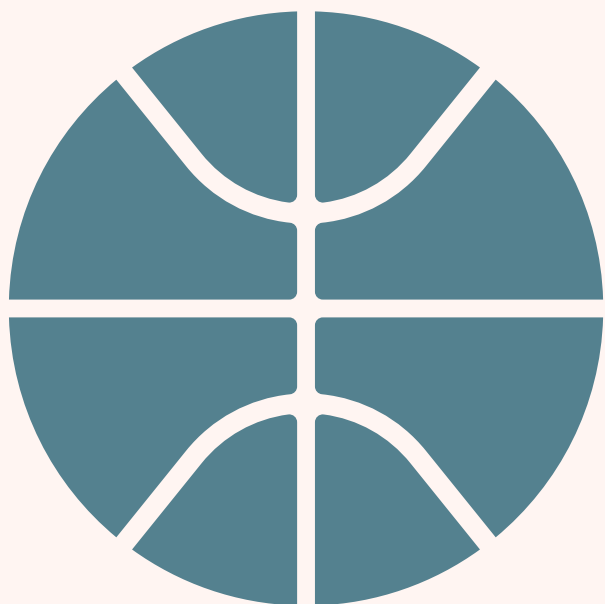


POINTS SCORED

- **Home teams tend to score more points per game**
- **Visitor Teams score less when playing away per game**



FEATURE ENGINEERING



- **For Feature Engineering we used over 20 different feature per team based on the traditional basketball statistics**
- **Examples are: Steals, Assists, Free Throws, Total Points scored and more**
- **Average from the previous 25 games to predict how the team will play in the future game**

Name	Description
Rk	Rank
G	Games
MP	Minutes Played
FG	Field Goals
FGA	Field Goal Attempts
FG%	Field Goal Percentage
3P	3-Point Field Goals
3PA	3-Point Field Goal Attempts
3P%	3-Point Field Goal Percentage
2P	2-Point Field Goals
2PA	2-point Field Goal Attempts
2P%	2-Point Field Goal Percentage

FT	Free Throws
FTA	Free Throw Attempts
FT%	Free Throw Percentage
ORB	Offensive Rebounds
DRB	Defensive Rebounds
TRB	Total Rebounds
AST	Assists
STL	Steals
BLK	Blocks
TOV	Turnovers
PF	Personal Fouls
PTS	Points

MODELING

➤ Traditional team statistics:

➤ Logistic Regression - 65%

➤ Naive Bayes - 63%

➤ XGBoost - 59%

➤ Advanced team statistics:

➤ Logistic Regression - 67%

➤ Naive Bayes - 64%

➤ XGBoost - 61%

➤ **Advanced team statistics - the scores are 2-3% higher than when we use traditional statistics**

CONCLUSION

- **Consideration for future:**
 - **Analyze ELO feature: measure relative strength of a player compared to other players**
 - **Test and analyze betting data for NBA games**
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THANK YOU

