**How to import .NSP files in Playnite**

You can use Exclusions in Auto-scan configurations, you need to enter these 2 regular expressions:

?.\*?DLC.\*?\.(?i)NSP$

?.\*?Update.\*?\.(?i)nsp$

**Warning #1** : To rename your files to match that pattern, you can use **nut** from [blawar](https://github.com/blawar), there is a feature to **Organize Files** but its probably best to take a backup of your folder first because you might not like how it will be organized.

If Nut does not work, you can also use **DBI**.nro to copy your NSPs (using MTP), from your Switch to your PC. DBI uses the same pattern as the 2 regexes above. I think nut does **not** include the keyword "Update" so instead maybe you could ignore anything that does not include **v0**. But I've noticed that I have a few games with [v65536][Base] instead of [v0][Base]. Here is something you can try to exclude updates without the Update keyword:

?.\*?([\s,[])v([1-9]).\*$

**Warning #2 :** When using regex, make sure it starts with a question mark or at least refer to the 4 modes listed here (I spent half an hour figuring out why my regex was not working) : <https://api.playnite.link/docs/master/manual/features/emulationSupport/addingEmulatedGames.html>