

Non-Intrusive Performance Bugs in Real-World Applications

Matsui, Donovan et Nistor, Adrian

Overview

In today's multi-core oriented world of computing, the speed of individual processors is no longer increasing at a predictable rate. This forces software developers to focus more than ever on code efficiency and performance bug avoidance. While software systems increase in complexity, it is becoming more and more difficult to locate and fix bugs affecting performance. Research must be done to discover better performance bug profiling techniques and design patching tools for developers facing these challenges.

Research Process

1. Mine developer forums for bugs which meet the profile. Ideal bugs are reproduceable, testable, and fixable, however, most are not ideal.

To the right is an example posting from the forums of Sun Microsystems' open-source serve application, Glassfish.

2. Extract all pertinent information: generally a summary of the bug and what caused it, e.g.) The developer(s)' misunderstanding of API features, failure to use the correct data structures, not foreseeing how a patch can cause regressions, etc. It is important to note any suspect methods and classes, any interesting comments made between the bug assignee(s) and bug reporter, and any related bugs/patterns across other bugs. If a link to the fixed revision (patch) is provided, this is included because it is very helpful when it comes to reproducing the bug and narrowing down the offending code.

An example summary is provided below.

What do all of these widely-used applications have in common?

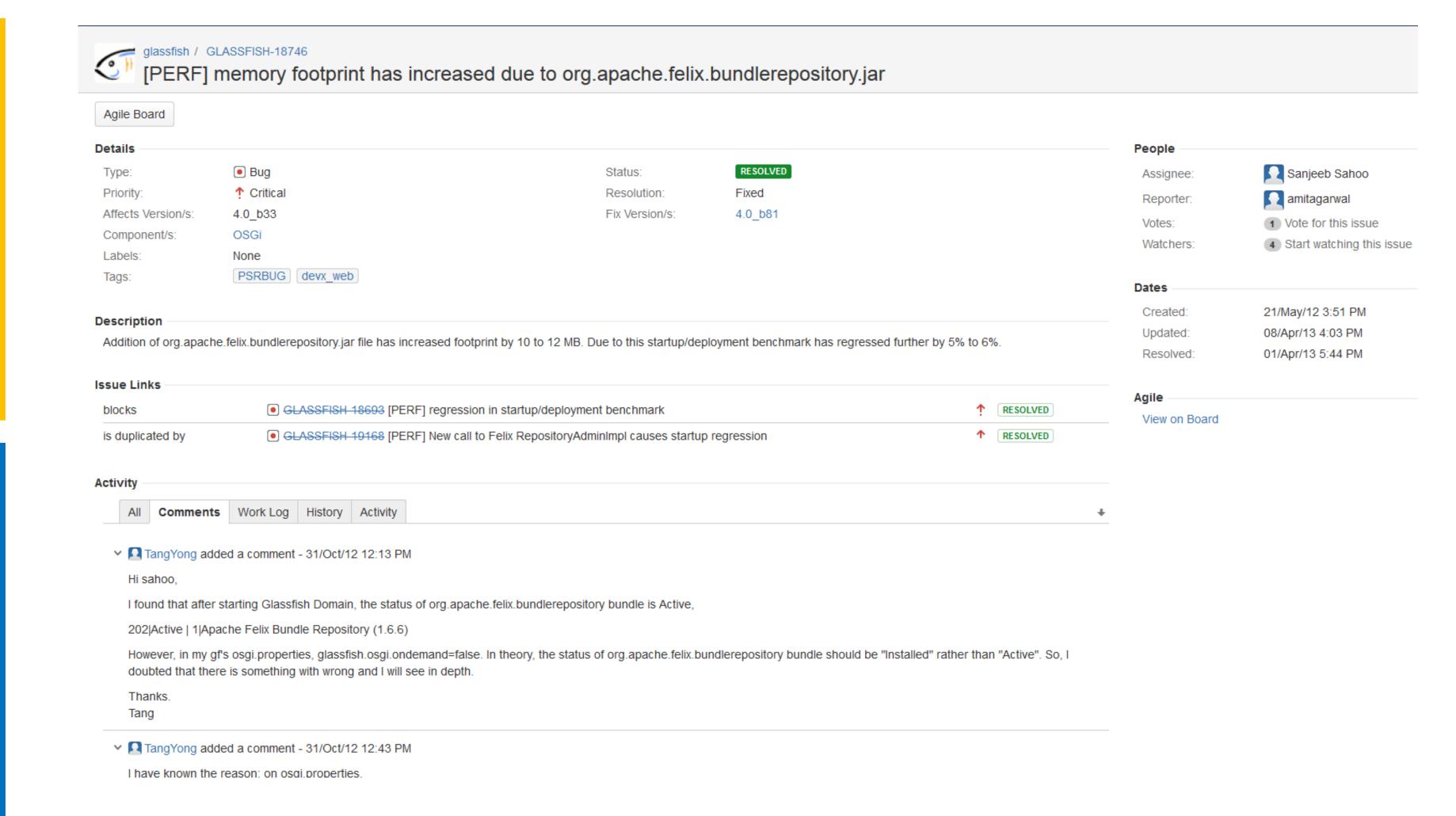








...Performance bugs!



Example performance bug

An Apache Commons Collections bug demonstration and patch reported and written by Adrian Nistor.

3. Once an adequate number of bugs have been found and classified, select a representative sample to replicate in order to gain a better understanding of how and why performance bugs occur. Preferably, instructions are written

Below is an example set of instructions for reproducing a bug in Glassfish using the Linux terminal.

with the exact steps needed to replicate each bug to provide for easy verification by other developers.

Maven 3.0.3 and above, JDK 1.7.0_09 and above Open terminal, checkout glassfish revision 61421 svn checkout https://svn.java.net/svn/glassfish~svn/trunk/main -r61421 Set proper environment variables export MAVEN_OPTS="-Xmx1024M -XX:MaxPermSize=512m" export JAVA_HOME=/usr/lib/jvm/java-1.7.0-openjdk-amd64 if you wish, test they are set properly with echo echo \$MAVEN OPTS navigate to glassfish install_dir/main and install (takes ~20 minutes) mvn install create a server domain cd <install_dir_main>/appserver/distributions/glassfish/target/stage/ glassfish4/glassfish/bin ./asadmin create-domain --adminport 4848 domain2 Make the following changes to DomainXmlPersistence class cd <install_dir_main>/nucleus/core/kernel/src/main/java/com/sun/ enterprise/v3/server nano DomainXmlPersistence.java in the imports add "import java.lang.*;" scroll down and after these two lines-"protected void saved(File destination) { logger.fine("Configuration saved at " + destination);

Prerequisites-

insert the following-

long timeNow = System.currentTimeMillis();

String data = Long.toString(timeNow) + "\n";

File file = new File("DemonstratingRedundantDomainSaving.txt");

try{

```
https://java.net/jira/browse/GLASSFISH-18746
short: org.apache.felix.bundlerepository.jar activated at startup even though it isn't a default
    bundle, increases footprint 10-12 MB and total deployment benchmark regresses 5-6%
test: yes, run the developer scenario benchmark with and without the
    org.apache.felix.bundlerepository.jar file in the modules directory. The provided test
    results show footprint reduced from 410900 KB to 400708 KB, a ~10 MB difference.
    *Note*: this test is NOT a fix, only demonstrates impact of activating the module.
reproduce: yes
interesting: The bug has an easy/less preferrable fix (change hk2/osgi-adapter to add obr
    bundle when the flag is present) and an intrusive fix involving the implementation of
    conditional provisioning, ultimately the unintrusive fix is taken.
fix: unintrusive, low risk
pin point: jar is found at- glassfish4/glassfish/modules/org.apache.felix.bundlerepository.jar
    fix is within /main/nucleus/osgi-platforms/felix/src/main/resources/config/osgi.properties
    (see url)
revision: 60460
full story: upon GF startup, the status of org.apache.felix.bundlerepository bundle is Active
    even when in GF's osgi.properties, glassfish.osgi.ondemand=false. The issue is this code
    within osgi.properties:
    obr.bundles=$
    {com.sun.aas.installRootURI}
    modules/org.apache.felix.bundlerepository.jar and obr.bundles is contained in $
    {core.bundles}
    which makes felix auto-start the org.apache.felix.bundlerepository bundle. to fix this,
    osgi.properties is configured so that the bundle is not activated.
url: https://java.net/projects/glassfish/sources/svn/revision/60460
related to: https://java.net/jira/browse/GLASSFISH-18693
duplicate bug report: https://java.net/jira/browse/GLASSFISH-19168
```

A.K.A. a programming error that slows down program execution. import java.util.ArrayList; import java.util.List; import org.apache.commons.collections.ListUtils; public class Test { public static void main(String[] args) { int largeNumber = 300000; List<Integer> one = new ArrayList<Integer>(); for(int i = 0; i < largeNumber; i++) { one.add(i+5000); List<Integer> two = new ArrayList<Integer>(); for(int i = 0; i < largeNumber; i++) { two.add(i+7000); long start = System.currentTimeMillis(); ListUtils.subtract(one, two); // problem manifests here long stop = System.currentTimeMillis(); System.out.println("Time is " + (stop - start)); //***PATCH*** Index: src/main/java/org/apache/commons/collections/ListUtils.java --- src/main/java/org/apache/commons/collections/ListUtils.java (revision 1342815) +++ src/main/java/org/apache/commons/collections/ListUtils.java (working copy) @@ -23,6 +23,7 @@ import java.util.Iterator; import java.util.List; +import org.apache.commons.collections.bag.HashBag; import org.apache.commons.collections.list.FixedSizeList; import org.apache.commons.collections.list.LazyList; import org.apache.commons.collections.list.PredicatedList; @@ -106,9 +107,12 @@ * @throws NullPointerException if either list is null public static <E> List<E> subtract(final List<E> list1, final List<? extends E> list2) { final ArrayList<E> result = new ArrayList<E>(list1); for (E e : list2) { result.remove(e); final ArrayList<E> result = new ArrayList<E>(); HashBag<E> bag = new HashBag<E>(list2); for (E e : list1) { if (!bag.remove(e, 1)) { result.add(e); return result;

4. Although this phase is not yet reached, the goal of all of this research is to be able to write tool support for developers that can help predict, locate, and fix performance bugs which otherwise may never have been noticed. This has the capability to save countless man-hours by circumventing traditional bug-finding techniques. Additionally, this would lead to better program performance for the end-user and less energy waste. A win for everyone involved!