

CPSC 353 Class project

Name: Donovan Matsui, Annika Hudak

Submission 3

Name of your project: *COMMQUEST*

Original Deliverables

- Game mechanics

Modifications (if any) to the deliverables and reasons for the modifications

- Original game was with characters battling each other in an area

- New game is with Pirate ships attacking each other (this is more fun)

Contributions by each team member

Donovan: server, game logic, debug, research

Annika: client, debug, design