**SNAKE GAME**

**SITE PURPOSE**

The purpose of this app is to allow the user to control an on-screen digital snake that will eat apples and grow bigger. This snake will move until a time specified by the user runs out, and a score will be displayed.

**AUDIENCE**

This app is intended for all who are interested in simple games and coding.

**DATA SOURCES**

The main data source for the app will be the localStorage.

**INITIAL MODULE LIST**

The modules include:

* utilities.js
* ls.js
* main.js
* animator.js

**COLOR SCHEME**

The colors to be used in the app are :

* Banana Mania(#EDD9A3) background color
* Black Coffee(#443742) snake color
* This is link to a color palette of the selected colors from coolors.co: <https://coolors.co/443742-edd9a3>

**TYPOGRAPHY/ELEMENT STYLING**

The site will not have too much text. It will have an input box where the user will enter their name and the number of seconds for which they want to play the game.