

Introduction to Gray

Reflective Binary Code (RBC)

We call Gray Code after Frank Gray

* Binary numerical system where successive systems or values differ only in one bit.

Imp

* Binary number is converted to Gray Code to reduce Switching opn.

* Error Correction in Cable TV system

* Unweighted Code.

* Unit distance Code & Minimum Error Code

* Cyclic Code.

Decimal

Binary →

Gray Code

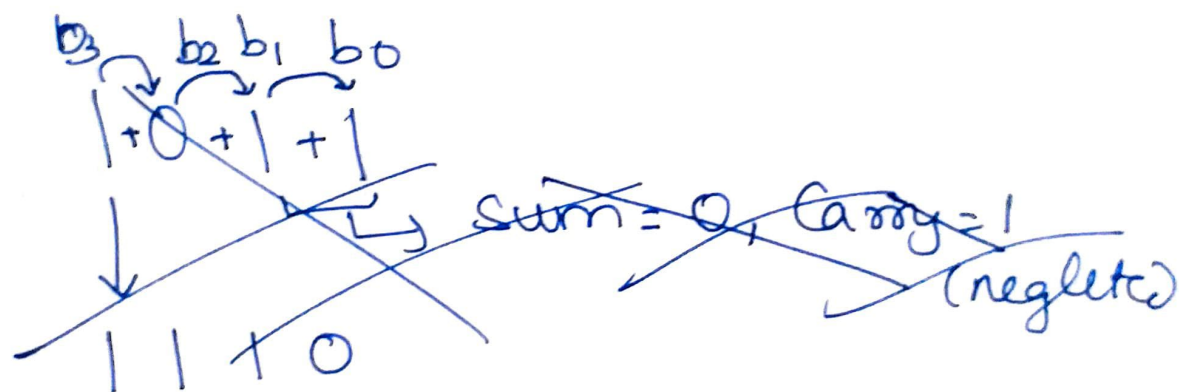
	b ₃ b ₂ b ₁ b ₀	g ₃ g ₂ g ₁ g ₀
0	0 0 0 0	0 0 0 0
1	0 0 0 1	0 0 0 1
2	0 0 1 0	0 0 1 1
-3	0 0 1 1	0 0 1 0
-4	0 1 0 0	0 1 1 0
5	0 1 0 1	0 1 1 1
6	0 1 1 0	0 1 0 1
-7	0 1 1 1	0 1 0 0
-8	1 0 0 0	1 1 0 0
9	1 0 0 1	1 1 0 1
10	1 0 1 0	1 1 1 1
11	1 0 1 1	1 1 1 0
12	1 1 0 0	1 0 1 0
13	1 1 0 1	1 0 1 1
14	1 1 1 0	1 0 0 1
15	1 1 1 1	1 0 0 0
16	1 0 0 0 0	0 0 0 0 0

Binary to Gray Code

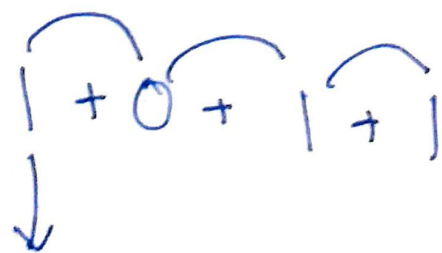
Step 1:- Record the MSB as it is .

Step 2:- Add the MSB to next bit, record the sum & neglect the carry . (X-OR)

Step 3:- Repeat the process .



Convert 1011 to Gray Code



1 1 0 1 (Sum = 1+1=0)

Carry = 1
(neglect)

XOR

A	B	$Y = \bar{A}B + A\bar{B}$
0	0	0
0	1	1
1	0	1
1	1	0

(odd 1's detected)

Binary to Gray

MSB is same

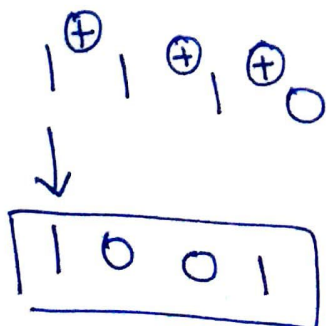
$$g_3 = b_3$$

$$g_2 = b_3 \oplus b_2$$

$$g_1 = b_1 \oplus b_2$$

$$g_0 = b_0 \oplus b_1$$

Ex2:-



H.W

1) 1001

2) 1010

3) 1111

} Convert to Gray
code.

Also make the gate representation
of the binary to gray conversion.

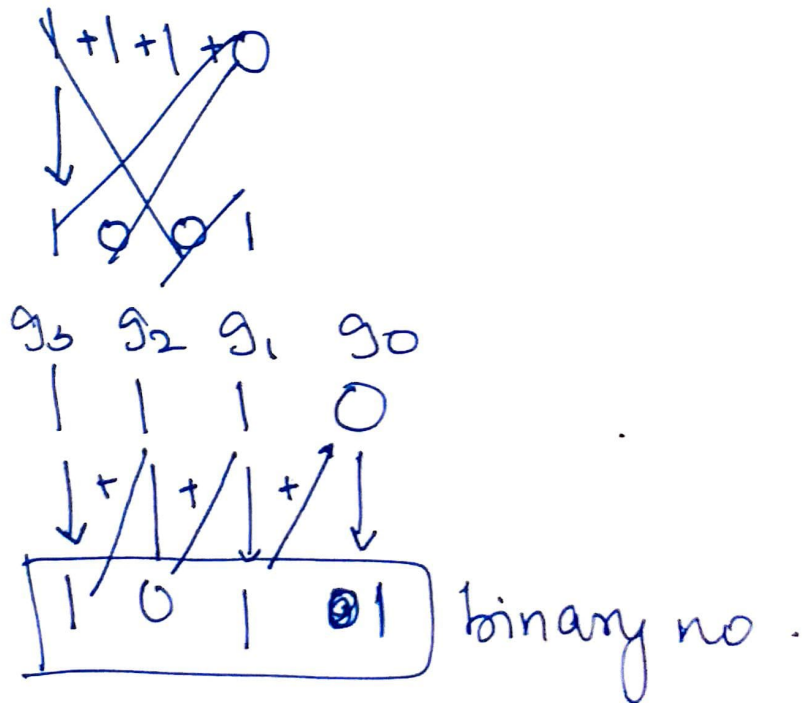
Gray Code to Binary

Step 1:- Record the MSB as it is

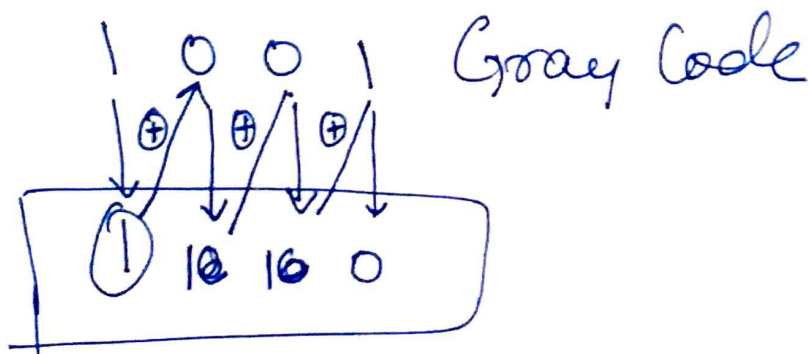
Step 2:- Add MSB to the next bit of the Gray Code, record the sum & neglect the carry. (X-OR)

Step 3:- Repeat the process.

Ex1:-



Ex2:-



$$b_3 = g_3$$

$$b_2 = b_3 \oplus g_2$$

$$b_1 = b_2 \oplus g_1$$

$$b_0 = b_1 \oplus g_0$$

} generalized

H.W

i) 1100

2) 1011

3) 1000

Make the gate representation of
generalized terms