

# Graphs: Minimum Spanning Tree

## Greedy Approach

1. Greedy: Take locally optimal move
  - When does that lead to global optimum?
    - Knapsack: Doesn't work
  - Minimum Spanning Tree (MST)
    - Greedy approach does work
    - Prove Kruskal's and Prim's algorithm
    - Cut property

## MST Problem

1. Given: Undirected graph  $G = (V, E)$  with weights  $w(e)$  for  $e$  in  $E$
2. Goal: Find minimal size, connected subgraph of minimum weight
  - Find minimum weight spanning tree of  $G$ 
    - Spanning tree: Minimal size, connected subgraph
  - Minimum weight: For  $T$  in  $E$ ,  $w(T) = \sum(w(e))$

## Tree Properties

1. Tree = connected, acyclic graph
2. Basic properties:
  - Tree on  $n$  vertices has  $n-1$  edges
  - In a tree, exactly one path between every pair of vertices
  - Any connected  $G = (V, E)$  with  $|E| = |V| - 1$  is a tree

## Greedy Approach for MST

1. Sort edges by increasing weight
  - If an edge doesn't create a cycle, add it to the MST

## Kruskal's Algorithm

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input: undirected  $G=(V,E)$  with weights  $w(e)$ 
Sort  $E$  by increasing weight
Set  $X = \{\}$ 
For  $e = (v,w)$  in  $E$  (go through in order):
    if  $x \cup e$  doesn't have a cycle:
         $x = x \cup e$ 

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## 1. Runtime Analysis

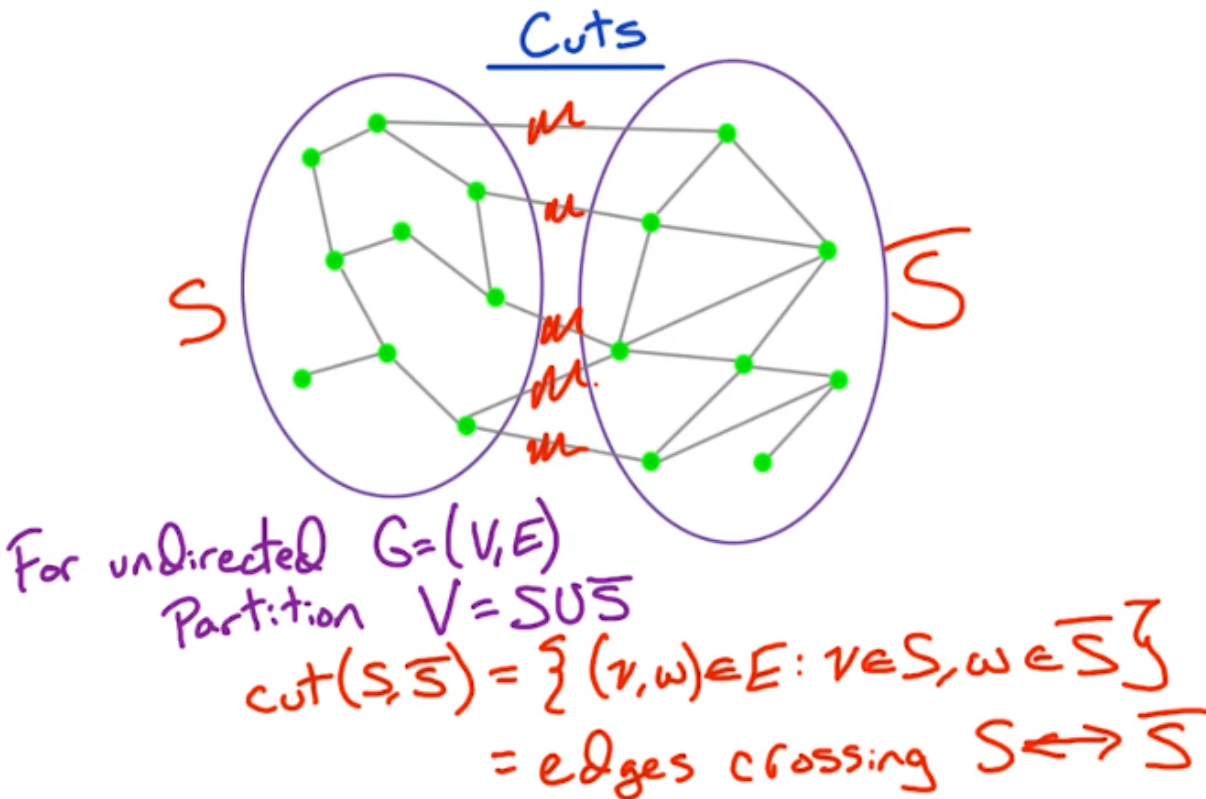
- ## Kruskal's Correctness

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- $X$  is a subgraph of  $T$  where  $T$  is a MST
  - Add  $e=(v,w)$  to  $X$
  - Claim:  $X \cup e$  is a subgraph of  $T'$  where  $T'$  is a MST
2. Key Property
- If we consider one component  $S=c(v)$ , the set of vertices containing  $v$
  - $S' = \text{rest of the vertices}$
  - Both  $S$  and  $S'$  are components
    - $X$  doesn't cross  $S \leftrightarrow S'$
  - $e$  is a minimum weight edge crossing from  $S$  to  $S'$

## Cuts

1. For undirected  $G=(V,E)$
- Partition  $V = S \cup S'$
  - $\text{cut}(S,S') = \{(v,w) \in E: v \in S, w \in S'\}$ 
    - = edges crossing  $S \leftrightarrow S'$




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Cut

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## Cut Property

1. Lemma: For undirected  $G=(V,E)$
- Take  $X$  as a subset of  $E$  where  $X$  is a subset of  $T$  for a MST  $T$
  - Take  $S$  as a subset of  $V$  where no edge of  $X$  is in the cut  $(S,S')$
  - Look at all edges of  $G$  in  $\text{cut}(S,S')$
  - Let  $e^*$  be any minimum weight edge in  $\text{cut}(S,S')$
  - Then:  $X \cup e^*$  is a subset of  $T'$  where  $T'$  is a MST

## Cut Property: Kruskal's

1. The above cut property is used to prove Kruskal's algorithm

## Proof Outline

1. Fix  $G, X, T, S$ 
  - $X$  is a subset of  $T$  where  $T$  is a MST
  - No edge of  $X$  crosses  $S \leftrightarrow S'$
  - $w(e^*) \leq w(e_1), \dots, w(e_4)$
2. Goal: Construct MST  $T'$  where:
  - $X \cup e^*$  is a subset of  $T'$

## Constructing $T'$

1. Goal: Construct MST  $T'$  where:
  - $X \cup e^*$  is a subset of  $T'$
  - If  $e^*$  is in  $T$ :  $T' = T$
  - If  $e^*$  is not in  $T$ 
    - Look at  $T \cup e^*$ : Has a cycle  $C$
    - Take  $e'$  in  $T$  crossing  $S \leftrightarrow S'$ 
      - \* This is guaranteed to be greater in weight than  $e^*$
    - Set  $T' = T \cup e^* - e'$

## $T'$ is a Tree

1.  $T' = T \cup e^* - e'$ 
  - Show:  $T'$  is connected and has  $n-1$  edges
    - $n-1$  edges:  $T$  was a tree, we added one edge and subtracted another
    - Connected: For  $y, z$  in  $V$ 
      - \* Let  $P$  be path  $y \rightarrow z$  in  $T$
      - \* Let  $C$  be cycle in  $T \cup e^*$
      - \* Let  $P' = C - e'$  is a path  $c \rightarrow d$  in  $T'$
      - \* To go  $y \rightarrow z$  in  $T'$ : Use  $P$ , replace  $e'$  by  $P'$

## $T$ is a MST

1.  $T' = T \cup e^* - e'$ 
  - $T'$  is a tree
  - Know  $w(T)$  is minimum
    - $w(e^*) \leq w(e')$
    - $w(T') = w(T) + w(e^*) - w(e') \leq w(T)$ 
      - \*  $w(e^*) - w(e') \leq 0$
2. Key ideas:
  - Statement of cut property: Minimum weight edge across the cut is part of a MST
  - Proof of cut property: I can take a tree  $T$  and add an edge into that tree that creates a cycle. I can remove an edge from that cycle and get a new tree

## Prim's Algorithm

1. MST algorithm akin to Dijkstra's algorithm
  - Use cut property to prove correctness of Prim's algorithm