

# Introduction to Azure Networking

## Introduction

1. Overview of data center networks
2. Details of VL2 switch

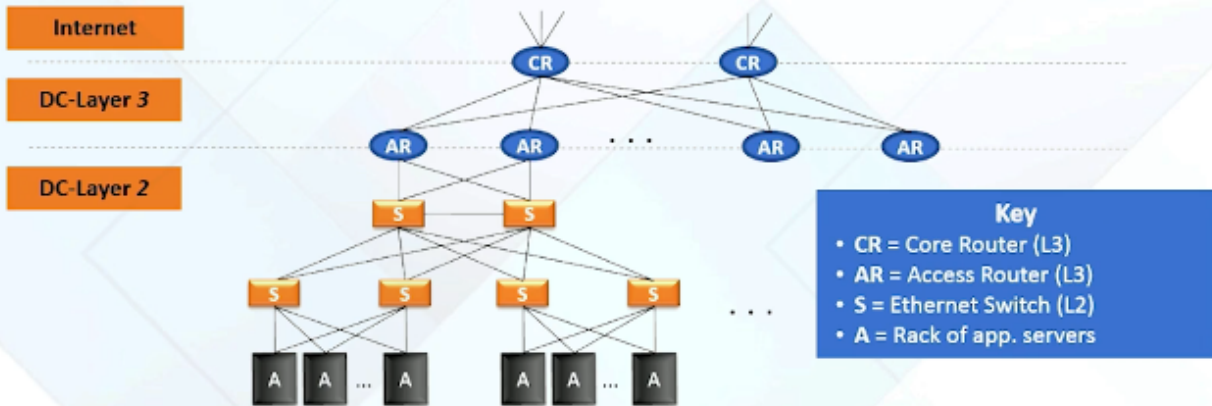
## Overview of Azure Data Center Networks

1. Applications desire layer-2 semantics for server-server communication
  - Communication latency and throughput bound by the network interface speeds of the source and destination
2. Applications need elasticity of resource allocation
  - Grow and shrink computational resources based on need
  - Do not suffer network performance loss for such flexibility in resource allocation
3. Agility of data center
  - Ability to allocate resources on demand to meet the dynamic application needs
  - Ensure network performance scaling in the presence of such dynamic allocation
4. Limitations to agility in data centers
  - Insufficient network capacity for connecting the servers
  - Conventional network architectures
    - Tree topology using high-cost hardware (links over-subscribed as we reach higher levels of the tree)
    - Fragments server pool (network congestion and server hotspots)
    - Network flooding of one service affects others
    - Prevents easy relocation of services when IP addresses are statically bound to servers
5. VL2 Solution
  - Illusion of Virtual Layer 2
    - Appears as though all servers for a given service connected to one another via non-interfering Ethernet switch
    - Scaling up or down of servers for a service maintains this illusion in tact
6. VL2 Objectives
  - Uniform Capacity
    - Independent of topology, server-server communication limited only by NICs connected to the servers
    - Assigning servers to services independent of network topology
  - Performance Isolation
    - Traffic of one service does not affect others
  - Flexible assignment of IP addresses to Ethernet ports to support server mobility commensurate with service requirements

## Azure VL2 Switch

1. Tenets of Cloud-Service Data Center
  - Agility: Assign any servers to any services
    - Boosts cloud utilization
  - Scaling out: Use large pools of commodities
    - Achieves reliability, performance, low cost
2. What is VL2?
  - VL2 is the first data center network that enables agility in a scaled-out fashion
  - Why is agility important?
    - Today's data center network inhibits the deployment of other technical advances toward agility
    - With VL2, cloud data centers can enjoy agility in full
3. Status Quo: Conventional Data Center Network

## Status Quo: Conventional DC Network



Reference – “Data Center: Load balancing Data Center Services”, Cisco 2004

### Conventional Data Center Network

#### 4. Conventional Data Center Network Problems

- Dependence on high-cost proprietary routers
- Extremely limited server-to-server capacity
  - Two servers on different subnets will experience significantly worse communication overhead compared to servers that are colocated
  - Applications can interfere with each other due to traffic patterns
- Resource fragmentation significantly lowers cloud utilization and cost efficiency

## Data Center Networks Challenges and Opportunities

#### 1. Challenges

- Instrumented a large cluster used for data mining and identified distinctive traffic patterns
- Traffic patterns are highly volatile
  - A large number of distinctive patterns even in a day
- Traffic patterns are unpredictable
  - Correlation between patterns very weak
  - Optimization should be done frequently and rapidly

#### 2. Opportunities

- Data center controller knows everything about hosts
- Host OS's are easily customizable
- Probabilistic flow distribution would work well enough, because...
  - Flows are numerous and not huge - no elephants
  - Commodity switch-to-switch links are substantially thicker (~10x) than the maximum thickness of a flow
- Data center network can be made simple

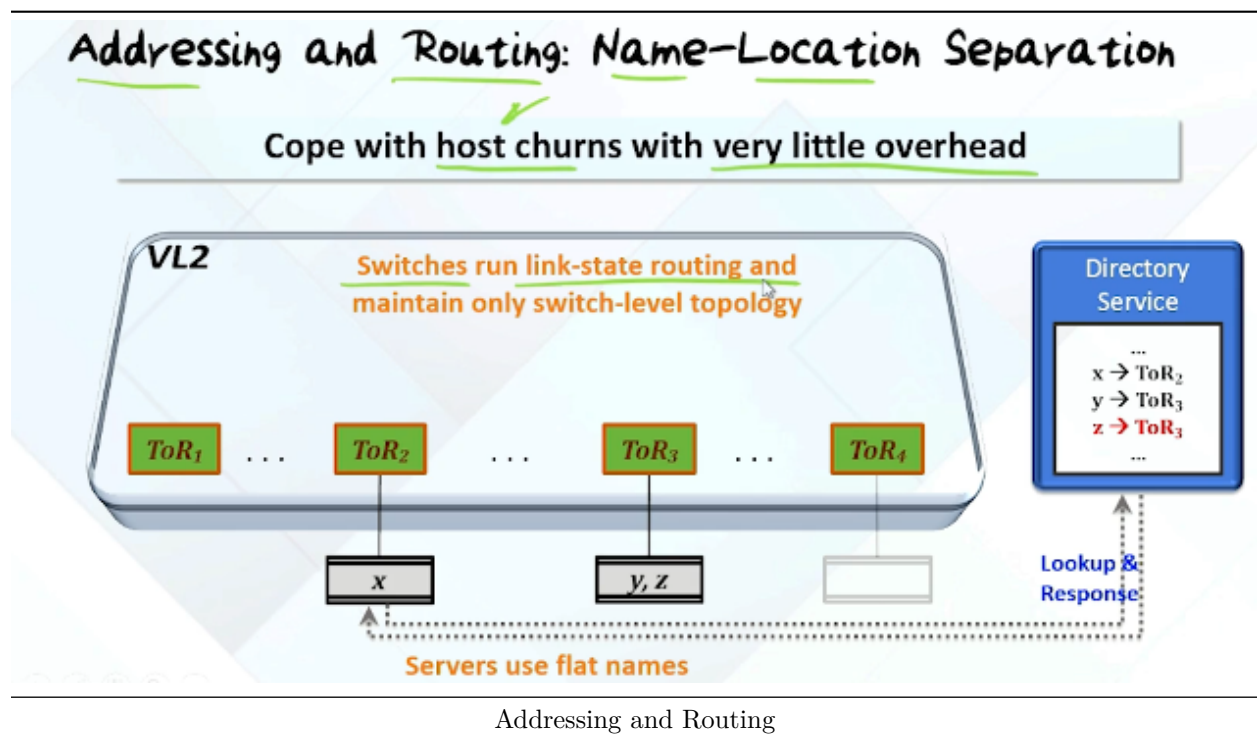
## Switch Details

1. All we need is a huge L2 switch, or an abstraction of one
  - Should provide the following:

- L2 semantics
  - Uniform high capacity
  - Performance isolation
2. Specific Objectives and Solutions
- L2 semantics
    - Approach: Employ flat addressing
    - Solution: Name-location separation and resolution service
  - Uniform high capacity between servers
    - Approach: Guarantee bandwidth for hose-model traffic
    - Solution: Flow-based random traffic indirection (Valiant load balancing)
  - Performance isolation
    - Approach: Enforce hose model using existing mechanisms only
    - Solution: TCP

## VL2 Addressing and Routing

1. Name-Location Separation
  - Cope with host churns with very little overhead
  - Switches run link-state routing and maintain only switch-level topology
    - Allows data centers to use low-cost switches
    - Protects network and hosts from host-state churn
    - Obviates host and switch reconfiguration
  - Directory service maintains server/switch mapping
2. Example Topology: Clos Network
  - Offer huge aggregate capacity and multiple paths at modest cost



## VL2 Traffic Forwarding

1. Traffic Forwarding: Random Indirection
  - Cope with arbitrary traffic flows with very little overhead

- Designate higher-level switches randomly to prevent congestion
- ECMP + IP Anycast
  - Harness huge bisection bandwidth
  - Obviate esoteric traffic engineering or optimization
  - Ensure robustness to failures
  - Work with switch mechanisms available today
- 2. Does VL2 Ensure Uniform High Capacity?
  - How “high” and “uniform” can it get?
    - Performed all-to-all data shuffle tests, then measured aggregate and per-flow goodput
    - Goodput efficiency: 94%
    - Fairness between flows: 0.995
- 3. VL2 Conclusion
  - VL2 achieves agility at scale via
    - L2 semantics
    - Uniform high capacity between servers
    - Performance isolation between services
  - Lessons
    - Randomization can tame volatility
    - Add functionality where you have control

## Conclusion

1. VL2 switch design is the foundation for how Azure’s data center network is architected today
  - Talk from co-author of paper available as supplemental material