

CS CAPSTONE PROBLEM STATEMENT

OCTOBER 15, 2017

EBAY IOS ESPORTS APPLICATION *CS 461 - Fall 2017*

PREPARED FOR

EBAY INC.

LUTHER BOORN

Signature

Date

PREPARED BY

GROUP 17

SKILL CAPPED IRL

KIARASH TEYMOURY

Signature

Date

WILL SIMS

Signature

Date

KATHERINE BAJNO

Signature

Date

MEAGAN OLSEN

Signature

Date

Abstract

This document contains a problem statement and solution for the mobile Application proposed by eBay for their eSport Merchandise Application. With eBay new API, the users are able to filter out the sports products and be able to choose what they like much easier with the new public API.

CONTENTS

1	Problem Definition	2
2	Proposed Solution	2
3	Performance Metrics	2

1 PROBLEM DEFINITION

eBay would like make use of the recently released public APIs in order to explore the eSports market and target new customers.

2 PROPOSED SOLUTION

3 PERFORMANCE METRICS