# Gamification

InuCo turns the concepts taught in class into a real time simulations for students to play with in school or at home. Assignments, and studying become akin to playing games, providing students with a fun way to learn an study.

Control

Teachers have full control over their student's experiences within InuCo. Create and customize lessons, practice questions, tests and quizzes. Let your students play with their homework, or even answer questions traditionally. View your student's grades as they work on their assignments. Award extra marks and view student's answers. Everything is controlled by teachers
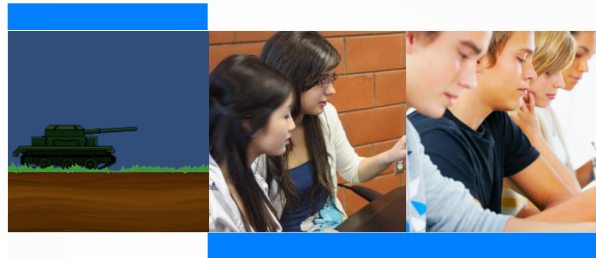
InuCo

TEACH PLAY LEARN

Inuco
Learn Game Framework
http://ggollmer.cloudapp.net
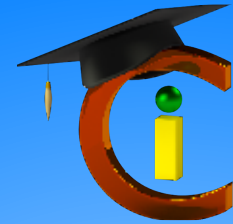
Cross Platform

InuCo is designed to run on many different platforms. The teacher portal is available via the web, and the student portal is built for a number of platforms. Currently the student portal is available on:

- **Windows 7 and up**
- **Mac OSX 10.6 and up**
- **Linux**
- **Android**
- **IOS**
- **Windows Phone**
- **Kindle Fire**
- **Blackberry**

Web Accessible

Every tool available for teachers can be accessed via the web. Secure connections and authentication allow system administrators to be confident in providing access to the system from any computer.

- **Add Student and Teacher accounts**
- **Create Courses and Lessons**
- **Create and modify individual Questions**
- **View student Answers and Grades**
- **View system change history**

Automatic

InuCo makes as much as possible automatic. Marking is done by the system, while still allowing teachers to adjust for part marks. Lessons are set up automatically and students are kept informed at the click of a button.

- **Automatic Marking**
- **Automatic Lesson Management**
- **Automatic Distribution**
- **Automated Statistics**

BUSINESS MISSION STATEMENT:

Teach Play Learn aims to bring fun into the classroom and assist students by providing a visual learning environment to help those students who are having trouble grasp concepts through play and interaction.