

Module 3 Introduction to Git



Introduction to Git git





Knowledge work!

We create and edit documents (text, code, image, etc.)





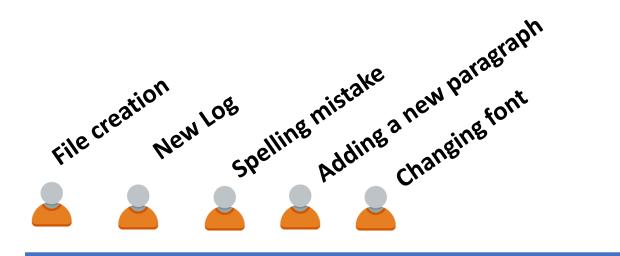
Everyday workflow

- 1. Create a file
- 2. Save it
- 3. Edit it
- 4. Save it again
- 5. Etc.





File life



Time





Manual version control

- Report (Christmas added).doc
- Report (final version).doc
- Report (John version).doc
- Report (REAL FINAL VERSION).doc
- Report.doc





Can we automate this?

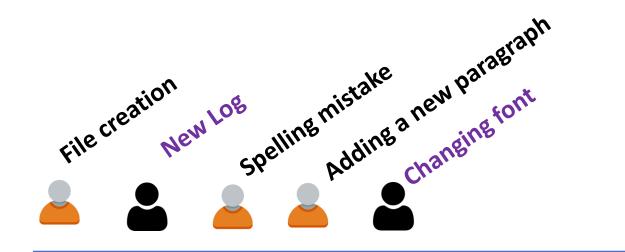
For each document version, we need to know

- 1. When the file was modified
- 2. What changes
- 3. Why it was modified
- 4. Who did the change





There's more, teams





Time



In a nutshell

We want a tool which

- 1. Track document version
- 2. Keep an history of document change
- 3. Foster team work





Your identity



```
$ git config --global user.name "Sebastien Saunier"
$ git config --global user.email "seb@lewagon.org"
```



Hands-on Git



Basic commands



- \$ mkdir new_project
- \$ cd new_project
- \$ git init







Git can tell you if your folder has some modified files

\$ git status







```
# Select which file to add to the commit.
$ git add <file_1_which_has_been_modified>
$ git add <file_2_which_has_been_modified>
# Take a snapshot of what is in the staging area.
$ git commit --message "A meaningful message about this change"
$ git reset --hard [commit_hash] -- [file_path]
$ git revert [commit_hash] or get revert HEAD
```







If git status tells you something changes you can inspect exactly what changes

```
$ git diff
$ git diff <a_specific_file_or_folder>
```







Show commit history with

\$ git log







One feature = One branch

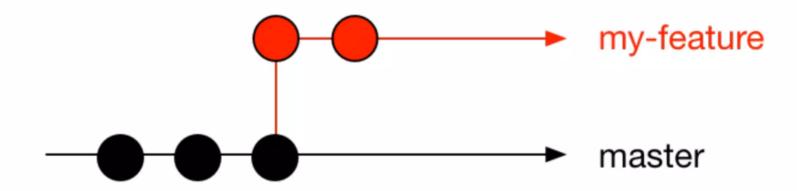


\$ git branch my-feature



Working in the Branch

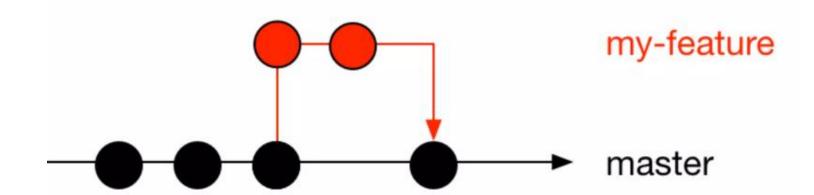




```
$ git checkout my-feature
$ git commit (x2)
```





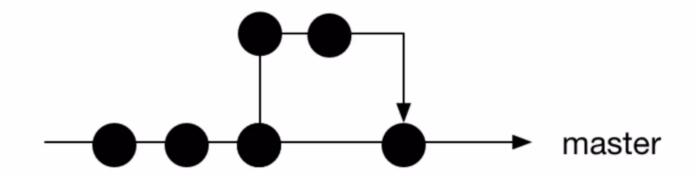


- \$ git checkout master
- \$ git diff master..my-feature
- \$ git merge --no-ff my-feature









Use the following syntax to delete a local Git branch:

\$ git branch -d my-feature

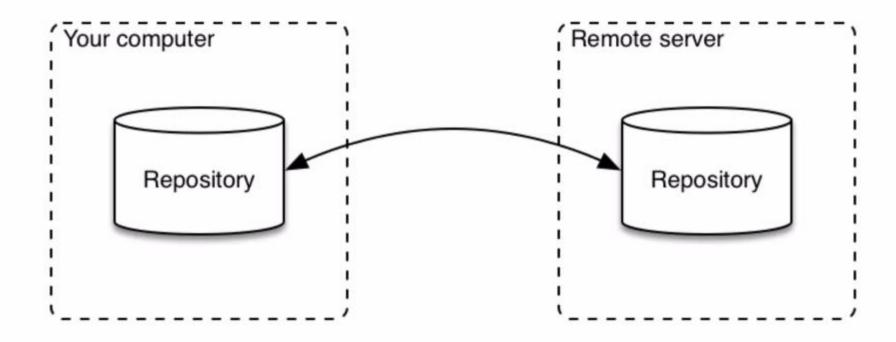
Use the following syntax to delete a remote Git branch:

\$ git push [remote_project] --delete [branch_name]











Tools







ATLASSIAN Bitbucket

Google Cloud Source Repositories



AWS CodeCommit



Azure Repos



Hands-on

Create Remote Repo



We need a remote

git

\$ git remote add origin https://github.com/<user>//ct>.git



Remove a git Remote



\$ git remote remove [remote name]



Push



Share the code with your team, and the world

```
# Generic command
$ git push <remote> <branch>
# What we'll use
$ git push origin master
```



Pull



- # Generic command
- \$ git pull <remote> <branch>

- # What we'll use
- \$ git pull origin master



Standard GIT branching strategies (development, feature, bug, release, UAT)

In Git, a branching strategy is a way to **organize** and **manage** different versions of your code.



- ✓ **Development branch:** This is the **main branch** where all the development work happens. It is where **developers commit their code changes**.
- ✓ Feature branch: A new branch is created when a developer starts working on a new feature, it's used to track and test the feature before merging it back to the main development branch.
- ✓ Bug branch: A new branch is created when a developer needs to fix a bug, it's used to track and test the fix before merging it back to the main development branch.



- ✓ Release branch: A new branch is created when the development branch is stable, it's used to prepare and test the release before it's deployed to production.
- ✓ **UAT branch:** A new branch is created when the **release is ready**, it's used to **test** the release with the users before it's **deployed to production**.





Understanding branching strategies

Master-feature branching

- ✓ A main branch called "master" is created, it contains the stable version of the code.
- ✓ A new branch is created from the master branch when a developer starts working on a new feature.
- ✓ The feature branch is used to track the changes and test the feature.
- ✓ The feature branch is merged back into the master branch when it's ready.

Trunk-based branching

- ✓ A main branch called "trunk" or "main" is used.
- ✓ Developers continuously commit their changes to this branch.
- ✓ This strategy is suitable for small teams or projects where development is simple and fast.