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trinaif.java

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interface Comp { public int compare( Object x, Object y); }
class DoubleCmp implements Comp
{ public int compare( Object a, Object b)
  { double fa= ((Double) a).doubleValue();
    double fb= ((Double) b).doubleValue();
    if (fa < fb) return -1;
    if (fa > fb) return 1;
    return 0; }
}
class InvCmp implements Comp
{ public int compare( Object a, Object b)
  { double fa= ((Double) a).doubleValue();
    double fb= ((Double) b).doubleValue();
    if (fa < fb) return 1;
    if (fa > fb) return -1;
    return 0; }
}
class Trinaif
{ static public double random( double x )
  { return (x * Math.random() ); }
  public static void swap( Object[] tab, int a, int b)
  { Object tmp=tab[a]; tab[a]=tab[b]; tab[b]=tmp;}
  public static boolean check( Object[] tab, Comp cmp)
  { boolean okay=true;
    for( int i=0; i+1 < tab.length; i++)
      okay= okay && (cmp.compare( tab[i], tab[i+1]) <= 0);
    return okay; }
  public static void trinaif( Object[] tab, Comp cmp)
  { int fin= tab.length-1;
    for( int i=0; i<fin; i++)
      { int smallest= i;
        for (int j=i+1; j<= fin; j++)
          if (cmp.compare( tab[j], tab[smallest])<= -1)
            smallest = j;
        swap( tab, i, smallest);
      }
    if (! check( tab, cmp)) System.out.println("BUG\n");
  }
  public static void main (String[] args)
  { int n=20;
    Object tab[]= new Object[n];
    for (int i=0; i<n; i++)
      { tab[i] = new Double( Math.floor(100000. * Math.random())); }
    for (int i=0; i< Math.min(n, 10); i++)
      System.out.print( tab[i].toString() + " ");
    System.out.println("-----\n");
    trinaif( tab, new DoubleCmp() );
    for (int i=0; i< Math.min(n, 20); i++)
      System.out.print( tab[i].toString() + " ");
    System.out.println("-----\n");
    trinaif( tab, new InvCmp() );
    for (int i=0; i< Math.min(n, 20); i++)
      System.out.print( tab[i].toString() + " ");
    System.out.println();
  }
}

```