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EXTENDS Naturals, TLC, FiniteSets, Helper
CONSTANTS CONTRACTS, set of contracts in Tezos
             TOKENS, set of token contracts
             INIT_TOKEN initial token amount
VARIABLES tokenMap token amount state of contracts
TOKENTransfer(token, owner, receiver, amount) \stackrel{\triangle}{=}
 If owner = receiver
  THEN UNCHANGED tokenMap
  ELSE
  tokenMap' =
   [t \in TOKENS \mapsto
     [x \in CONTRACTS \mapsto
       If t = token
        THEN CASE x = owner \rightarrow tokenMap[t][x] - amount
                \Box x = receiver \rightarrow tokenMap[t][x] + amount
                \Box OTHER \rightarrow tokenMap[t][x]
        ELSE tokenMap[t][x]]
tokenMapChecker \triangleq
 [t \in TOKENS \mapsto Sum(Range(tokenMap[t]))] =
   [t \in TOKENS \mapsto Cardinality(CONTRACTS) * INIT\_TOKEN]
TokenInit \stackrel{\triangle}{=}
  \land tokenMap = [t \in TOKENS \mapsto [x \in CONTRACTS \mapsto INIT\_TOKEN]]
   pick is the variable from Helper
  \wedge pick = |
      token \mapsto RandomElement(TOKENS),
      owner \mapsto RandomElement(CONTRACTS),
      receiver \mapsto RandomElement(CONTRACTS),
      amount \mapsto RandomElement(0 .. INIT\_TOKEN * 2)
TokenNext \triangleq
  \land pick' = [
      token \mapsto RandomElement(TOKENS),
      owner \mapsto RandomElement(CONTRACTS),
      receiver \mapsto RandomElement(CONTRACTS),
      amount \mapsto RandomElement(0 .. INIT\_TOKEN * 2)
```

- MODULE Token -

 \land IF $tokenMap[pick.token][pick.owner] <math>\ge pick.amount$

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THEN TOKENTransfer(pick.token, pick.owner, pick.receiver, pick.amount)

ELSE UNCHANGED tokenMap
```