

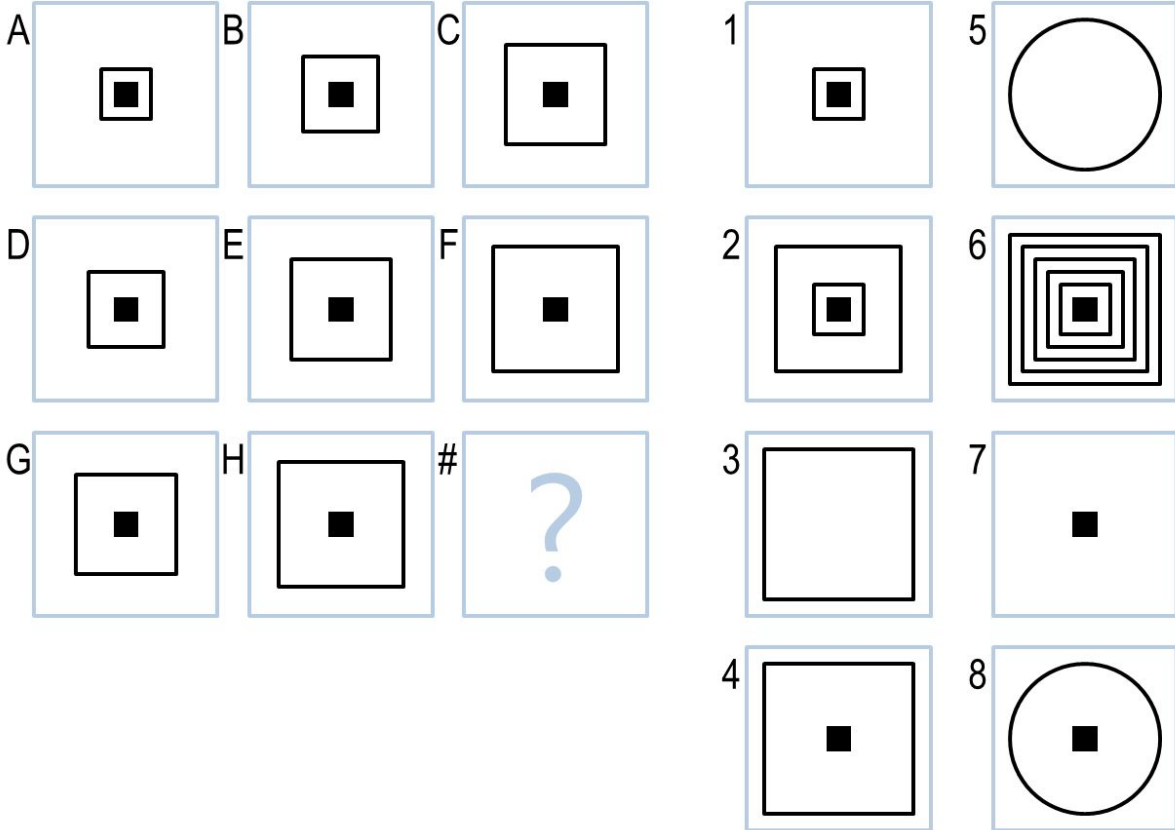
CS7637: Project 2 (Fall 2015)

Due: October 25th at 11:59PM UTC-12 (anywhere on earth)

Assignment: Solving 3x3 RPM using Verbal and/or Visual Representations.

Make sure to read the more general project description [here](#) for a high-level introduction and description of the class project.

Basic Problem C-02



Project 2 is nearly identical to Project 1. Thus, please consult the Project 1 directions for the majority of your information. Everything that applied to Project 1 also applies to Project 2.

The differences in Project 2 are:

- The due date is October 25th.
- Your agent will run against Problem Sets B and C instead of just Problem Set B. To run your old code against both these sets, modify ProblemSetList.txt in the /Problems/ folder, or replace it with [this one](#).
- Problem Set C is comprised of 3x3 problems rather than 2x2 problems.

- Your agent will be graded on its performance on [Basic](#) Problem Set C and Test Problem Set C. It will not be graded on the other six sets it runs against.
- When submitting, you should use 'Project2' in the name of your .zip instead of 'Project1'.
- If your Project 2 agent outperforms your Project 1 agent on Basic or Test Problem Set B, your Project 1 grade will be raised in accordance with the [Repeated Problem Set policy from the Overall Project Guidelines](#).