# **Tommy Fang**

tfang7.github.io

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## **Skills**

Technical: JavaScript, CSS/HTML, Java, Python, Ruby, jQuery, C, C++, C#, PHP, WebGL, Processing,

ASP.Net MVC Core, Photoshop, Ubuntu, D3.js, Three.js, Node.js, Express.js.

Game Engines: Unity, Unreal Engine, GameMaker, HaxeFlixel

Languages: English, Chinese (Fuzhou Dialect)

## **Professional Experience**

#### Codecademy, Pro Advisor

2016-present

Remote

- ❖ Taught fundamentals of Python, HTML/CSS, JavaScript, Git, Command Line, Ruby, jQuery, PHP.
- Guided the customers on how to move towards their career goals.
- Assisted customers in learning how to program and to develop a technical mindset.
- Provided customer support and filed bug reports/customer suggestions.

#### **Transformation Security, Engineering Intern**

2015-2016

Columbia, Maryland

- Produced prototypes for government agencies.
- Worked in a team of three to implement a full stack application using JavaScript/C#.
- Developed and designed frontend using D3.js, Three.js, ASP.Net MVC Core Framework.

## **Rensselaer Center for Open Source, Software Engineer**

2014-2015

Troy, NY

- Managed a team of four developers to design/develop custom game engine in Java for Pokémon RPI.
- Directed the design of the world using an inhouse-built map editor.

#### Education

### Rensselaer Polytechnic Institute, Troy, NY

Class of 2017

Dean's List, GPA: 3.07 B.S. in Computer Science

Dual Major: Computer Science & Games, Simulation Arts, and Sciences

## **Extracurricular Activities**

Delta Tau Delta Fraternity, Brother	2013-present
Society of Asian Scientists and Engineers, Mentor	2013-2016
Game Development Club. Member	2013-2016