

# *Context-Free Grammar for Mini Language*

## Program Structure

program  $\rightarrow$  declaration\_list statement\_list

## Declarations

declaration\_list  $\rightarrow$  declaration declaration\_list  $\mid \epsilon$

declaration  $\rightarrow$  id\_list ":" type ";"

id\_list  $\rightarrow$  IDENTIFIER ("," IDENTIFIER)\*

type  $\rightarrow$  "integer"  $\mid$  "real"

## Statements

statement\_list  $\rightarrow$  statement statement\_list  $\mid \epsilon$

statement  $\rightarrow$  assignment ";"

assignment  $\rightarrow$  IDENTIFIER "：=" expression

## Expressions (Operator Precedence)

expression  $\rightarrow$  term (("+" | "-") term) \*

term  $\rightarrow$  factor (("\*" | "/" ) factor)\*

factor  $\rightarrow$  base ("^" base)\*

base  $\rightarrow$  "(" expression ")"  $\mid$  IDENTIFIER  $\mid$  NUMBER

### Terminal Symbols

NUMBER  $\rightarrow$  INTEGER | REAL

INTEGER  $\rightarrow$  [0-9]<sup>+</sup>

REAL  $\rightarrow$  [0-9]<sup>+</sup> \. [0-9]<sup>+</sup>

IDENTIFIER  $\rightarrow$  [a-zA-Z\_][a-zA-Z0-9\_]\*

### Operator Precedence (Highest to Lowest)

Parentheses: ( )

Exponentiation: ^ (right-associative)

Multiplication/Division: \* / (left-associative)

Addition/Subtraction: + - (left-associative)

### Key Features

LL(1) Grammar - Suitable for recursive descent parsing

No Left Recursion - Eliminated for top-down parsing

Precedence Climbing - Clear operator hierarchy

Error Recovery - Built-in error detection points

### Parse Example

x, y: integer;

result: real;

result := (x + y) \* 2 ^ 3;