Comprehensive Analysis of Fundamental Algorithms in Rust

Thor

November 4, 2025

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Chapter 1

Insertion Sort

1.1 Idea

Insertion Sort builds the final sorted array one element at a time by shifting larger elements to the right.

1.2 Pseudocode (CLRS)

Algorithm 1 INSERTION-SORT(A)

1: **Input:** Array $A[1..n]$
2: **for** $j \leftarrow 2$ **to** n **do**
3:     $key \leftarrow A[j]$
4:     $i \leftarrow j - 1$
5:     **while** $i > 0$ **and** $A[i] > key$ **do**
6:         $A[i + 1] \leftarrow A[i]$
7:         $i \leftarrow i - 1$
8:     **end while**
9:     $A[i + 1] \leftarrow key$
10: **end for**

1.3 Complexity

Worst-case time $\Theta(n^2)$; space $\Theta(1)$.

Chapter 2

Example: Insertion Sort (Inline)

2.1 Implementation Listing

```rust
pub fn insertion_sort<T>(arr: &mut [T])
where
    T: Ord + Clone,
{
    if arr.len() < 2 { return; }
    for i in 1..arr.len() {
        let key = arr[i].clone();
        let mut j = i;
        while j > 0 && arr[j - 1] > key {
            arr[j] = arr[j - 1].clone();
            j -= 1;
        }
        arr[j] = key;
    }
}
```

Listing 2.1: Insertion Sort in Rust (`algorithms` crate)

References