Head (part: "head")

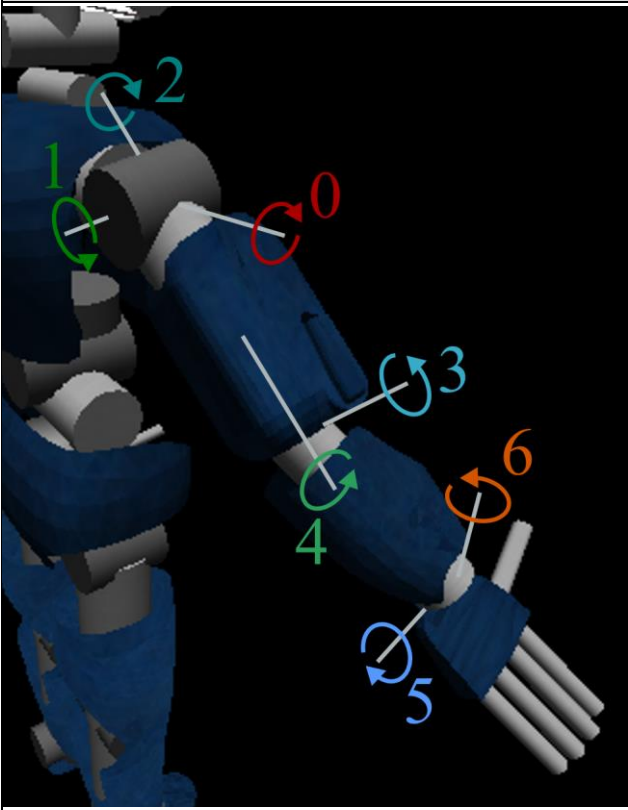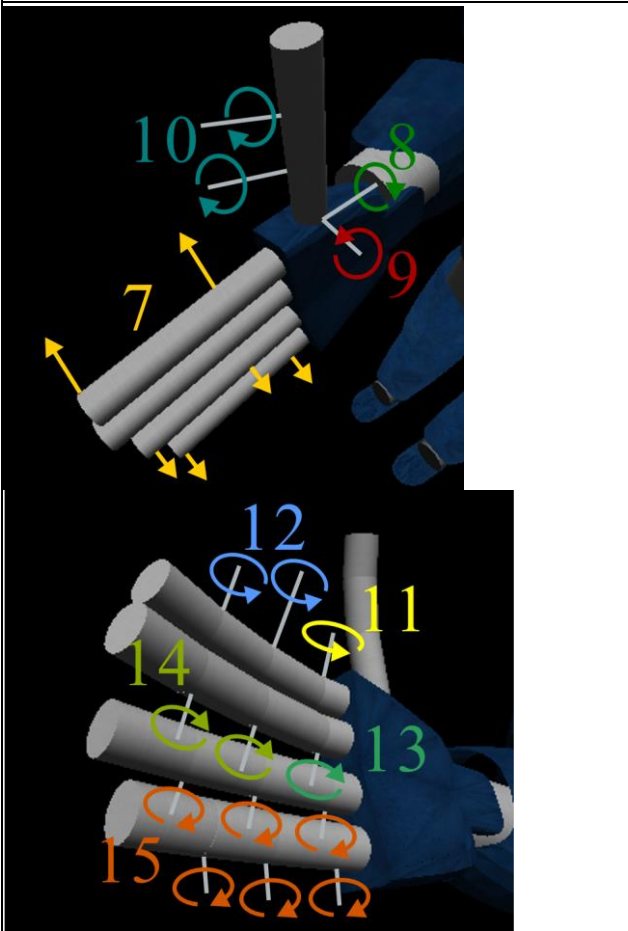| Joint	Description	Minimum [°]	Maximum [°]
0	Neck pitch	-40.0	30.0
1	Neck roll	-70.0	60.0
2	Neck yaw	-55.0	55.0
3	Eyes tilt	-35.0	15.0
4	Eyes version	-50.0	52.0
5	Eyes vergence	0.0	90.0

Torso (part: "torso")
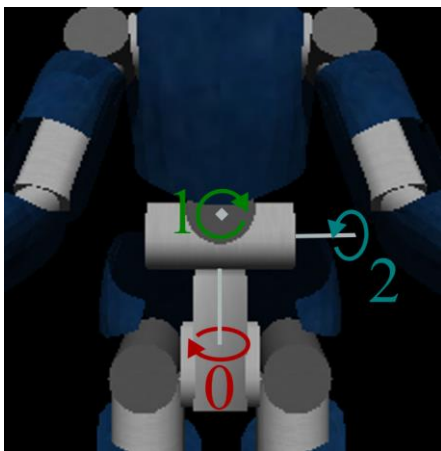
Joint	Description	Minimum [°]	Maximum [°]
0	Torso yaw	-50.0	50.0
1	Torso roll	-30.0	30.0
2	Torso pitch	-10.0	70.0

Leg (part: "{left/right}_leg")
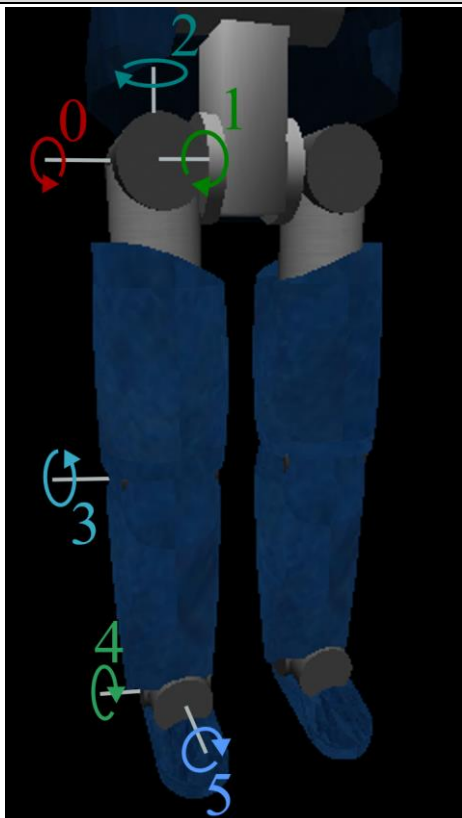
Joint	Description	Minimum [°]	Maximum [°]
0	Hip pitch	-30.0	90.0
1	Hip roll	-0.0	90.0
2	Hip yaw	-80.0	78.0
3	Knee	-125.0	15.0
4	Ankle pitch	-20.0	44.0
5	Ankle roll	-22.0	22.0

	Arm (part: "{left/right}_arm")		
Joint	*Description*	*Minimum* [°]	*Maximum* [°]
0	Shoulder pitch	-95.0	10.0
1	Shoulder roll	0.0	160.8
2	Shoulder yaw	-37.0	80.0
3	Elbow	15.5	106.0
4	Wrist pronosupination	-90.0	90.0
5	Wrist pitch	-90.0	0.0
6	Wrist yaw	-20.0	40.0
7	Hand finger adduction/ abduction	0.0	60.0
8	Thumb opposition	10.0	90.0
9	Thumb proximal flexion/ extension	0.0	90.0
10	Thumb distal flexion	0.0	180.0
11	Index proximal flexion/ extension	0.0	90.0
12	Index distal flexion	0.0	180.0
13	Middle proximal flexion/ extension	0.0	90.0
14	Middle distal flexion	0.0	180.0
15	Ring and little finger flexion	0.0	270.0

See https://icub-tech-iit.github.io/documentation/icub_kinematics/icub-joints/icub-joints/ for further information.