

Assignment 9 Submission

CS 432

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2. Use cosine distance metric (chapter 8) not euclidean distance.

So you have to implement `numpredict.cosine()` instead of using

`numpredict.euclidean()` in:

<https://github.com/arthur-e/Programming-Collective-Intelligence/blob/master/chapter8/numpredict.py>

A cosine similarity function was implemented using this equation posted by Josh Graham on Slack.

$$\text{similarity} = \cos(\theta) = \frac{A \cdot B}{\|A\| \|B\|} = \frac{\sum_{i=1}^n A_i B_i}{\sqrt{\sum_{i=1}^n A_i^2} \sqrt{\sum_{i=1}^n B_i^2}}$$

Here is the actual implementation, it is based on `def getdistances`.

```
def cosine_sim(data, a):
    sum_magA = 0
    sum_magB = 0
    sumAB = 0
    for i in range(len(data)):
        b=data[i][0]
    for i in range(len(data)):
        sumAB += a[i]*b[i]
        sum_magA += pow(a[i],2)
        sum_magB += pow(b[i],2)
    sum_magA = sqrt(sum_magA)
    sum_magB = sqrt(sum_magB)
    return sumAB/(sum_magA*sum_magB)
```