# TREVOR FITZSIMMONS

# SOFTWARE DEVELOPER AND TESTER



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#### **OBJECTIVE**

A new computer science graduate with strong analytical and critical thinking skills, seeking a role as a software engineer or software engineer tester. I am excited to display my programming and project management skills by implementing effective and efficient software solutions.

#### **EXPERIENCE**

# June 2022-August 2022

Lead Instructor | Black Rocket Productions | Elgin, IL

 Led various computer-based courses as lead instructor including Python development, Roblox studio, YouTube content creation, app development for 10-20 children ages 7-11.

#### May 2021-August 2021

Delivery Assistant | Town and Country Distributors | Itasca, IL

 Efficiently assisted truck drivers in unloading inventory at multiple stops throughout the day, ensuring timely and accurate delivery of goods.

#### **May 2020-December 2020**

Electrical Engineering Intern | Riverside Research | Beavercreek, OH

 Learned the fundamentals of radar engineering through Pythonbased work in contract with National Air and Space Intelligence Center. Obtained and maintained security clearance throughout. Work done in SCRUM format.

#### **PROJECTS**

## September 2022-December 2022

Messenger Application | CPS Department | Dayton, OH

- In Capstone I, the task was to create a messenger application in that users that create an account can communicate privately or in group chats.
- Project management using Bitbucket and Git and development using JavaScript for functionality plus HTML/CSS for visual.
- Completed with small group using agile development process.

#### **January 2023-May 2023**

Autofill Forms Project | CPS Department and Synchrony | Dayton, OH

- In Capstone II, my group worked with Synchrony Financial to create an application that auto-fills forms with saved user information.
- Project management using Bitbucket and Git and development using JavaScript plus HTML/CSS.

### **EDUCATION**

UNIVERSITY OF DAYTON DAYTON, OHIO

**B.S. COMPUTER SCIENCE** 

CONCENTRATION IN SOFTWARE ENGINEERING

**GRADUATED IN MAY 2023** 

#### **KEY SKILLS**

- VISUAL STUDIO CODE
- GIT
- HEROKU
- GOOGLE CLOUD SHELL
- UNIX/LINUX
- PYTHON
- C/C++
- C#
- MATLAB
- GOLANG
- JAVA
- JAVASCRIPT
- HTML
- CSS
- NODE.JS
- UNITY (2D/3D)