TREVOR FITZSIMMONS

SOFTWARE DEVELOPER AND TESTER



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OBJECTIVE

A new computer science graduate with strong analytical and critical thinking skills, seeking a role as a software engineer or software engineer tester. Motivated and ready to display my programming and project management skills by implementing effective and efficient software solutions.

EXPERIENCE

June 2022-August 2022

Lead Instructor | Black Rocket Productions | Elgin, IL

 Led various computer-based courses as lead instructor including Python development, Roblox studio, YouTube content creation, app development for 10-20 children ages 7-11.

May 2021-August 2021

Delivery Assistant | Town and Country Distributors | Itasca, IL

 Efficiently assisted truck drivers in unloading inventory at multiple stops throughout the day, ensuring timely and accurate delivery of goods.

May 2020-December 2020

Electrical Engineering Intern | Riverside Research | Beavercreek, OH

 Learned the fundamentals of radar engineering through Pythonbased work in contract with National Air and Space Intelligence Center. Obtained and maintained security clearance throughout. Work done in SCRUM format.

PROJECTS

January 2023-May 2023

Autofill Forms Project | CPS Department and Synchrony | Dayton, OH

- In Capstone II, my group worked with Synchrony Financial to create an application that auto-fills forms with saved user information.
- Project management using Bitbucket and Git and development using JavaScript plus HTML/CSS

September 2022-December 2022

Messenger Application | CPS Department | Dayton, OH

- In Capstone I, the task was to create a messenger application in that users that create an account can communicate privately or in group chats.
- Project management using Bitbucket and Git and development using JavaScript for functionality plus HTML/CSS for visual.
- Completed with group of three using agile development process.

EDUCATION

UNIVERSITY OF DAYTON DAYTON, OHIO

B.S. COMPUTER SCIENCE

CONCENTRATION IN SOFTWARE ENGINEERING

GRADUATED IN MAY 2023

KEY SKILLS

- VISUAL STUDIO CODE
- GIT
- HEROKU
- GOOGLE CLOUD SHELL
- UNIX/LINUX
- PYTHON
- C/C++
- C#
- MATLAB
- GOLANG
- JAVA
- JAVASCRIPT
- HTML
- CSS
- NODE.JS
- UNITY (2D/3D)