ICS 271 Fall 2016

Student ID: 26642334 Student Name: Yu Guo Instructor: Kalev Kask Homework Assignment 3 Due Tuesday, 10/25

- 1. (a) $< 3^9$
 - (b) Depth of the tree = 9 (excluding root node)

Does the complete game tree contain all the board positions you counted in (a)? No, eg. 'less \bigcirc than \times ' will not appear in the tree.

Does it contain additional board positions? No.

- (c) See Figure 1.
- (d) See Figure 1.
- (e) See Figures 2-4.
- 2. Yes. The game tree is complete, so alpha-beta pruning algorithm is guaranteed to force a win.
- 3. (a) First node from left to right. (See Figure 5)
 - (b) See Figure 5.
- 4. If a > 0, then we have

$$\min(5ax_1 + b, 5ax_2 + b, \dots, 5ax_n + b) = 5a\min(x_1, x_2, \dots, x_n) + b$$

$$\max(5ax_1 + b, 5ax_2 + b, \dots, 5ax_n + b) = 5a\max(x_1, x_2, \dots, x_n) + b$$

That means the linear transformation (a > 0) of leaf nodes would not affect the value of parent node. Maximum or minimum choice would not change.

5. Take the average over all *n* executions is Monte Carlo method. According to **Strong Law of Large Numbers**,

$$\frac{1}{n} \sum_{i=1}^{n} x_i \xrightarrow{n \to \infty} \mathbf{E}(\mathbf{X}), x_i \in \mathbf{X}$$

The average of more samples leed to the true expected value.

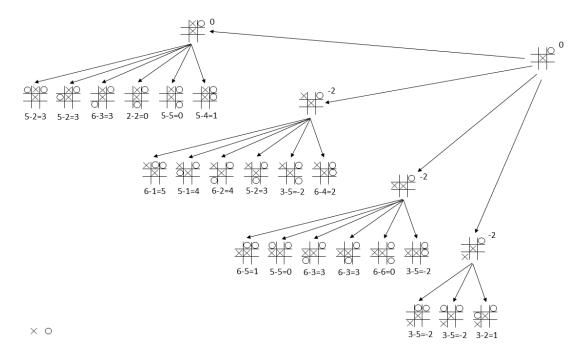


Figure 1:

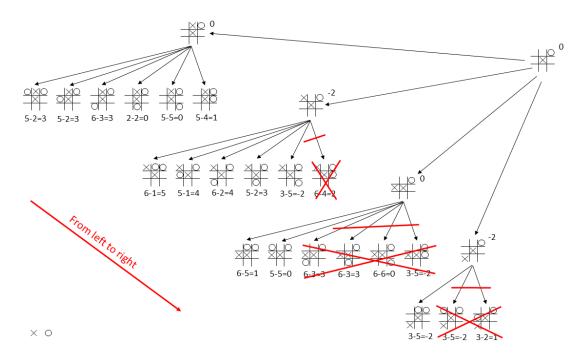


Figure 2:

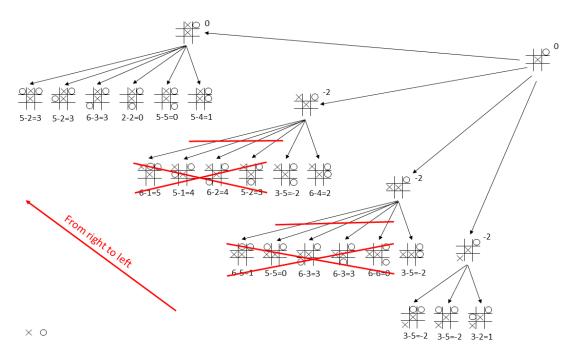


Figure 3:

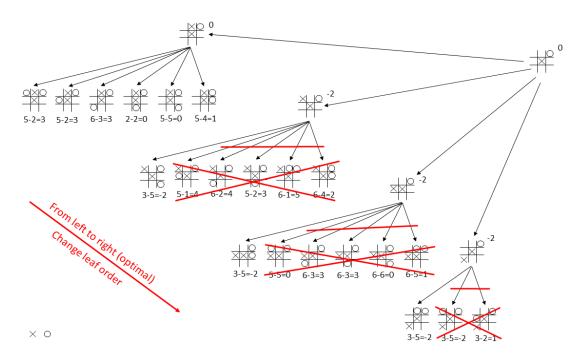


Figure 4:

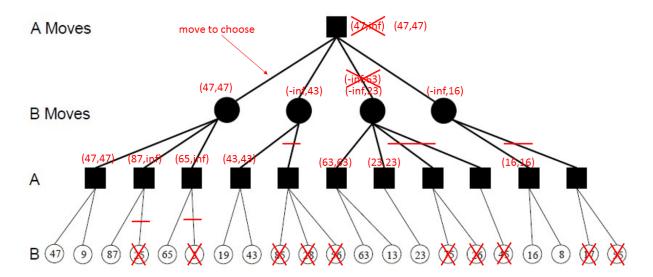


Figure 5: