

Dealing with Errors

Use NSError for Most Errors

- > Some Delegate Methods Alert You to Errors
- > Some Methods Pass Errors by Reference
- > Recover if Possible or Display the Error to the User
- > Generating Your Own Errors

Exceptions Are Used for Programmer Errors

Conventions

Some Names Must Be Unique Across Your App

- > Class Names Must Be Unique Across an Entire App
- > Method Names Should Be Expressive and Unique Within a Class
- > Local Variables Must Be Unique Within The Same Scope

Some Method Names Must Follow Conventions

- > Accessor Method Names Must Follow Conventions
- > Object Creation Method Names Must Follow Conventions