

Managing Selections

Selections in Table Views

1. A few human-interface guidelines to keep in mind when dealing with cell selection in table views:

=> You should never use selection to indicate state.

=> When the user selects a cell, you should respond by deselecting the previously selected cell.

=> If you respond to the the selection of a cell by pushing a new view controller onto the navigation controller's stack, you should deselect the cell when the view controller is popped off the stack.

Responding to Selections

1. Responding to a row selection

```
- (void)tableView:(UITableView *)tableView didSelectRowAtIndexPath:
(NSIndexPath *)indexPath
{
    [tableView deselectRowAtIndexPath:indexPath animated:NO];
    BATTrailsViewController *trailsController = [[BATTrailsViewController
alloc] initWithStyle:UITableViewStylePlain];
    trailsController.selectedRegion = [regions
objectAtIndex:indexPath.row];
    [[self navigationController] pushViewController:trailsController
animated:YES];
}
```

2. Setting a switch object as an accessory view and responding to its action message

```
- (UITableViewCell *)tableView:(UITableView *)tv
cellForRowAtIndexPath:(NSIndexPath *)indexPath {
    UITableViewCell *cell = [tv
dequeueReusableCellWithIdentifier:@"CellWithSwitch"];
    if (cell == nil) {
        cell = [[UITableViewCell alloc]
initWithStyle:UITableViewCellStyleDefault
reuseIdentifier:@"CellWithSwitch"];
        cell.selectionStyle = UITableViewCellSelectionStyleNone;
        cell.textLabel.font = [UIFont systemFontOfSize:14];
    }
    UISwitch *switchObj = [[UISwitch alloc]
initWithFrame:CGRectMake(1.0, 1.0, 20.0, 20.0)];
```

```

        switchObj.on = YES;
        [switchObj addTarget:self action:@selector(toggleSoundEffects:)
forControlEvents:(UIControlEventValueChanged |
UIControlEventTouchDragInside)];
        cell.accessoryView = switchObj;

        cell.textLabel.text = @"Sound Effects";
        return cell;
    }

- (void)toggleSoundEffects:(id)sender {
    [self.soundEffectsOn = [(UISwitch *)sender isOn];
    [self reset];
}

```

3. Managing a selection list—exclusive list

```

- (void)tableView:(UITableView *)tableView didSelectRowAtIndexPath:
(NSIndexPath *)indexPath {

    [tableView deselectRowAtIndexPath:indexPath animated:NO];
    NSInteger catIndex = [taskCategories
indexOfObject:self.currentCategory];
    if (catIndex == indexPath.row) {
        return;
    }
    NSIndexPath *oldIndexPath = [NSIndexPath
indexPathForRow:catIndex inSection:0];

    UITableViewCell *newCell = [tableView
cellForRowAtIndexPath:indexPath];
    if (newCell.accessoryType == UITableViewCellAccessoryNone) {
        newCell.accessoryType = UITableViewCellAccessoryCheckmark;
        self.currentCategory = [taskCategories
objectAtIndex:indexPath.row];
    }

    UITableViewCell *oldCell = [tableView
cellForRowAtIndexPath:oldIndexPath];
    if (oldCell.accessoryType == UITableViewCellAccessoryCheckmark) {
        oldCell.accessoryType = UITableViewCellAccessoryNone;
    }
}

```

```
}
```

4. Managing a selection list—inclusive list

```
- (void)tableView:(UITableView *)tableView  
    didSelectRowAtIndexPath:(NSIndexPath *)indexPath {  
  
    [tableView deselectRowAtIndexPath:[tableView  
indexPathForSelectedRow] animated:NO];  
    UITableViewCell *cell = [tableView  
cellForRowAtIndexPath:indexPath];  
    if (cell.accessoryType == UITableViewCellAccessoryNone) {  
        cell.accessoryType = UITableViewCellAccessoryCheckmark;  
        // Reflect selection in data model  
    } else if (cell.accessoryType ==  
UITableViewCellAccessoryCheckmark) {  
        cell.accessoryType = UITableViewCellAccessoryNone;  
        // Reflect deselection in data model  
    }  
}
```

Programmatically Selecting and Scrolling

Programmatically selecting a row

```
- (void)tableView:(UITableView *)tableView didSelectRowAtIndexPath:  
(NSIndexPath *)indexPath {  
    NSIndexPath *scrollIndexPath;  
    if (indexPath.row + 20 < [timeZoneNames count]) {  
        scrollIndexPath = [NSIndexPath  
indexPathForRow:indexPath.row+20  
inSection:indexPath.section];  
    } else {  
        scrollIndexPath = [NSIndexPath  
indexPathForRow:indexPath.row-20  
inSection:indexPath.section];  
    }  
    [tableView selectRowAtIndexPath:scrollIndexPath animated:YES  
        scrollPosition:UITableViewScrollPositionMiddle];  
}
```