

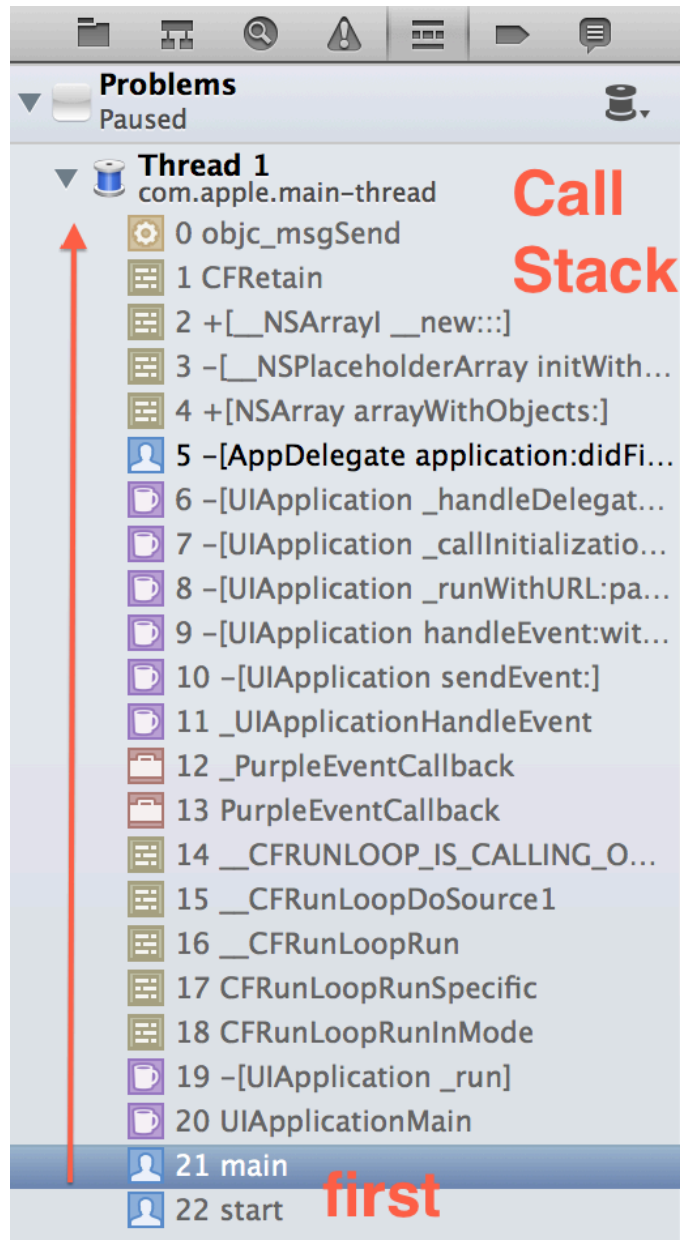
## Crash types

### 1. SIGABRT(EXC\_CRASH)

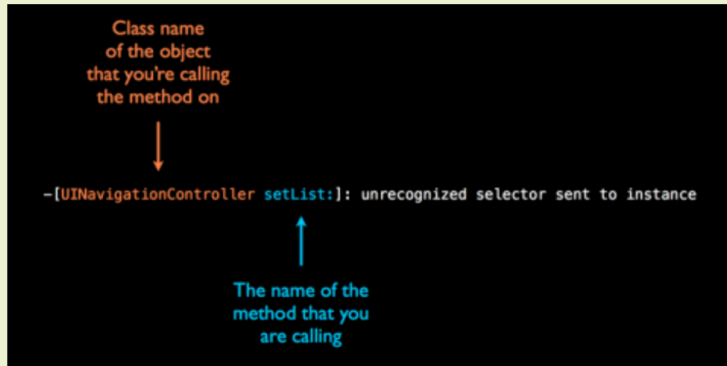
>>> the app did sth it wasn't supposed to.

### 2. EXC\_BAD\_ACCESS

>>> the app got into a corrupted state, usually due to a memory management issue.



**Note:** Whenever you get a “unrecognized selector sent to instance XXX” error, check that the object is of the right type and that it actually has a method with that name. Often you’ll find that you’re calling a method on a different object than you thought, because a pointer variable may not contain the right value.



Another common reason for this error is a misspelling of the method name. You’ll see an example of this in a bit.