Python Course Notes:

Session 1:

An Overview of Python

What is Python?

Interpreted languages

Advantages & disadvantages

Downloading & installing

Which version of Python

Where to find documentation

Running Python Scripts

Structure of a Python script

Using the interpreter interactively

Running standalone scripts under Unix & Windows

Getting Started

Using variables

String types: normal, raw & Unicode

String operators & expressions

Math operators & expressions

Writing to the screen

Command line parameters

Reading from the keyboard

1) An Overview of Python

- **Python** is a popular, easy-to-read programming language used for web apps, data science, automation, Al/ML, scripting, and more.
- It focuses on **readable code** (indentation matters) and has a huge set of ready-to-use tools ("**batteries included**").
- Runs on Windows, macOS, Linux. It's free and open source.

2) What is Python?

- A **language** (the way you write instructions) + an **interpreter** (the program that runs those instructions).
- You usually save code in files ending with .py and run them with python or python3.

Example:

print("Hello, world!")

 Python has an interactive prompt called the REPL (run python and type code line by line).

3) Interpreted Languages (in simple words)

- With **interpreted** languages like Python, code is run **line by line** by an interpreter.
- **Pros:** quick to try ideas, easy to debug, works the same on different OSes.
- **Cons:** usually **slower** than languages compiled to machine code ahead of time (like C/C++).
- Note: Python first makes bytecode internally (.pyc) and then runs it—still considered "interpreted."

4) Advantages & Disadvantages of Python

Advantages

- Easy to learn & read (great for beginners).
- Huge community & libraries (install with pip).
- **Cross-platform**; strong support for data/Al/web/automation.
- Rapid development and great interactive workflow.

Disadvantages

- **Speed:** slower than compiled languages for heavy CPU work.
- **GIL (Global Interpreter Lock):** limits multi-threading for CPU-bound tasks (workarounds: multiprocessing, C extensions, PyPy, etc.).

- Packaging to a single EXE needs extra tools (e.g., PyInstaller).
- Memory use can be higher than some alternatives.

5) Downloading & Installing (quick start)

Windows

- 1. Go to **python.org** → **Downloads** → **Windows** and get the **64-bit** installer.
- 2. Check "Add Python to PATH" during install.
- 3. Verify: open Command Prompt \rightarrow python --version (or python3 --version).

macOS

- Easiest: Homebrew → brew install python (or python@<version>). (Install Homebrew first from brew.sh)
 OR download from python.org.
- 2. Verify: **Terminal** \rightarrow python3 --version.

Linux (Ubuntu/Debian)

- sudo apt update && sudo apt install -y python3 python3-pip
- For newer versions: consider **pyenv** or **Anaconda**.
- Verify: python3 --version.

Create a project folder & virtual environment (all OS)

```
# in your project folder
python -m venv .venv # or: python3 -m venv .venv
# activate:
# Windows:
.\.venv\Scripts\activate
# macOS/Linux:
source .venv/bin/activate

pip install requests # example package
```

Editors

- PyCharm / VS Code (free) + Python extension (great for beginners).
- **IDLE** comes with Python.
- Jupyter for notebooks: pip install notebook then jupyter notebook.

6) Which Version of Python?

- Use the **latest stable Python 3.x** (avoid Python 2—it's retired).
- If a course or library requires a specific version (e.g., 3.10/3.11/3.12+), **match that version**.
- Prefer 64-bit.
- For data science, Anaconda can simplify package management; otherwise python.org + pip is perfectly fine.
- Use **virtual environments** so each project has its own packages.

7) Where to Find Documentation & Help

- Official docs & tutorial: search "Python documentation" (has tutorials, library references, how-tos).
- Built-in help: in Python, try help(print), help(str), or dir(object).
- Package info: pip show <package> after installing.
- Beginner-friendly guides: look for reputable sites and the official tutorial; stick to recent articles.

Tiny "First Program" Checklist

- 1. Install Python 3 (64-bit), add to PATH.
- 2. Open VS Code/ PyCharm \rightarrow create hello.py:

```
name = input("Your name: ")
print("Hello,", name)
```

- 3. Run it:
 - \circ Terminal \rightarrow python hello.py (or python3 hello.py).
- 4. Make a virtual environment for real projects and install libraries with pip.