

# Travis Garcia

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## WORK EXPERIENCE

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### California Education Learning Lab, Davis, CA

Jan. 2020 – Present

*Lead Developer*

*Project Manager*

- Leading a team of web programmers and game programmers using React, Unity, Electron, WebGL, and C# to research and develop games that strive to improve retention in engineering majors
- Designing technical solutions to ideas and feedback provided by designers, faculty, and play testers
- Scheduled meetings with faculty for high-level discussions of project direction, bottlenecks, timelines, and progress
- Developed agile and git workflow which increased development speed by 80%
- Designed and implemented multiple complex game features

### FashionAI, Davis, CA

Dec. 2020 – May 2021

*Co-Founder (Research and Development)*

- Founded a startup under the Plasma accelerator program that worked directly with top mentors in the industry to develop revolutionary fashion software
- Led research and development in prototyping a photo recognition software using the Fashion-MNIST dataset and open-source machine learning models that would easily scale to real-world application
- Presented our pitch, demo, and answered questions at a startup competition with an audience of 400 which included recruiters and company executives

### UC Davis Department of Letters and Science, Davis, CA

April 2018 – Dec. 2019

*Senior IT Support Analyst*

*IT Support Analyst*

- Streamlined the on-boarding process by 50% by updating the knowledge base, revising training material, and providing mentorship to new hires
- Resolved over 500 technology related issues with clients on-site or through remote meetings
- Edited the UC Davis department websites, managed user accounts in Windows active directory, and wrote scripts to improve workflow

## RELEVANT SKILLS

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### Programming Languages

- C#
- Javascript/HTML/CSS
- Java
- Swift

### Soft Skills

- Communication
- Teamwork
- Leadership
- Problem-Solving
- Time Management
- Stress Management
- Creative
- Adaptable

## EDUCATION

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### University of California, Davis, CA

Sept. 2017 – June 2021

*Bachelor of Science in Computer Science, 3.5 gpa*

*Minor in Professional Writing, Minor in English*