

# Boolean Algebra

# BINARY LOGIC

- Binary logic deals with variables that take on two discrete values and with operations that assume logical meaning.
- The two values the variables assume may be called by different names
  - 1 and 0
  - *true and false*
  - *yes and no*
  - ...

# BINARY LOGIC

- Binary logic consists of binary variables and a set of logical operations.
- The variables are designated by letters of the alphabet, such as  $A, B, C, x, y, z$ , *etc.*, with each variable having two and only two distinct possible values: 1 and 0.
- There are three basic logical operations:
  - AND,
  - OR,
  - NOT.
- Each operation produces a binary result( say  $z$ )

# AND

- This operation is represented by a dot or by the absence of an operator.
- For example,
  - $x . y = z$
  - $xy = z$
  - *is read “x AND y is equal to z.”*
- If the result of the operation  $x . y$  is  $z$ , *the logical operation AND* is interpreted to mean that
  - $z = 1$  *if and only if*  $x = 1$  *and*  $y = 1$ ;
  - *Otherwise*  $z = 0$ .
- *(x, y, and z are binary variables and can be equal either to 1 or 0, and nothing else.)*

# OR

- This operation is represented by a plus sign.
- For example,
  - $x + y = z$
  - *is read “x OR y is equal to z,”*
- If the result of the operation  $x+y$  is  $z$ , *the logical operation* OR is interpreted to mean that
  - $z = 1$  if  $x = 1$  or if  $y = 1$  or if both  $x = 1$  and  $y = 1$ .
  - $z = 0$  if both  $x = 0$  and  $y = 0$

# NOT

- This operation is represented by a prime or sometimes by an overbar.
- For example,
  - $x' = z$
  - $\overline{x} = z$
  - *is read “not x is equal to z,”*
- If the result of the operation  $x'$  is  $z$ , *the logical operation NOT* is interpreted to mean that
  - *if  $x = 1$ , then  $z = 0$ ,*
  - *if  $x = 0$ , then  $z = 1$ .*
- *The NOT* operation is also referred to as the complement operation, since it changes a 1 to 0 and a 0 to 1

# Binary logic Vs Binary arithmetic

- Binary logic resembles binary arithmetic,
  - AND operation is similar to multiplication
  - OR operation is similar to addition
- Symbols used for
  - AND is same as multiplication
  - OR is same as addition
- Binary arithmetic variable designates a number that may consist of many digits.
  - in binary arithmetic, we have  $1 + 1 = 10$  (read “one plus one is equal to 2”),
- A logic variable is always either 1 or 0.
  - in binary logic, we have  $1 + 1 = 1$  (read “one OR one is equal to one”).

# Truth Table

- Definitions of logical operations may be listed in a compact form called *truth tables*.
- A *truth table* is a table of all possible combinations of the variables, showing the relation between the values that the variables may take and the result of the operation.

AND		
$x$	$y$	$x \cdot y$
0	0	0
0	1	0
1	0	0
1	1	1

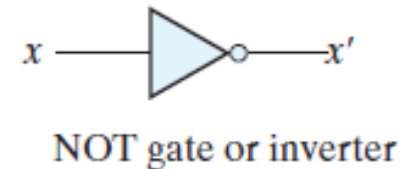
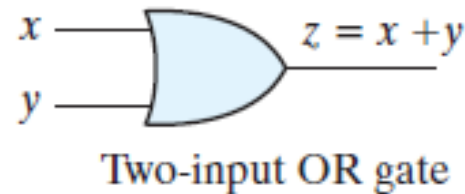
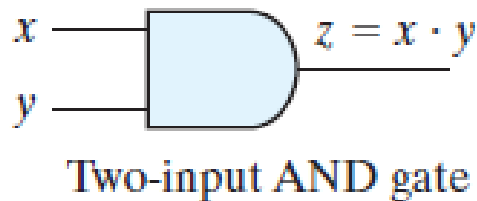
OR		
$x$	$y$	$x + y$
0	0	0
0	1	1
1	0	1
1	1	1

NOT	
$x$	$x'$
0	1
1	0



# Logic Gates & Graphic symbols

- Logic gates are electronic circuits that operate on one or more input signals to produce an output signal.
- The gates are blocks of hardware that produce the equivalent of logic-1 or logic-0 output signals if input logic requirements are satisfied.
- The graphic symbols used to designate the three types of gates (AND, OR, NOT).



# Boolean algebra

- Defined with a set of elements, a set of operators, and a number of unproved axioms or postulates.
- In 1854, George Boole developed an algebraic system now called *Boolean algebra*
- *In 1938, Claude E. Shannon introduced a two-valued Boolean algebra called switching algebra that represented the properties of bistable electrical switching circuits*

# Boolean Algebra(Formal Definition)

- Boolean algebra is an algebraic structure defined by a set of elements,  $B$ , *together* with two binary operators,  $+$  and  $\bullet$ , provided that the following (Huntington) postulates are satisfied:
  1. (a) The structure is closed with respect to the operator  $+$ .  
(b) The structure is closed with respect to the operator  $\bullet$ .
  2. (a) The element  $0$  is an identity element with respect to  $+$ ;  
that is,  $x + 0 = 0 + x = x$ .  
(b) The element  $1$  is an identity element with respect to  $\bullet$ ;  
that is,  $x \bullet 1 = 1 \bullet x = x$ .
  3. (a) The structure is commutative with respect to  $+$ ; that is,  $x + y = y + x$ .  
(b) The structure is commutative with respect to  $\bullet$ ; that is,  $x \bullet y = y \bullet x$ .
  4. (a) The operator  $\bullet$  is distributive over  $+$ ;  
that is,  $x \bullet (y + z) = (x \bullet y) + (x \bullet z)$ .  
(b) The operator  $+$  is distributive over  $\bullet$ ; that is,  $x + (y \bullet z) = (x + y) \bullet (x + z)$ .
  5. For every element  $x \in B$ , *there exists an element  $x' \in B$  (called the complement of  $x$ )* such that (a)  $x + x' = 1$  and (b)  $x \bullet x' = 0$ .
  6. There exist at least two elements  $x, y \in B$  such that  $x \neq y$ .

# Two-valued Boolean Algebra

- Two-valued Boolean algebra has applications in set theory (the algebra of classes) and in propositional logic.
- Boolean algebra can be applied to gate-type circuits commonly used in digital devices and computers.
- A two-valued Boolean algebra is defined on a set of two elements,  $B = \{0, 1\}$ , with rules for the two binary operators  $+$  and  $\cdot$  as shown in the following operator tables (the rule for the complement operator is for verification of postulate 5):

AND		
$x$	$y$	$x \cdot y$
0	0	0
0	1	0
1	0	0
1	1	1

OR		
$x$	$y$	$x + y$
0	0	0
0	1	1
1	0	1
1	1	1

NOT	
$x$	$x'$
0	1
1	0

# BASIC THEOREMS AND PROPERTIES OF BOOLEAN ALGEBRA

- **Duality**

- This important property of Boolean algebra is called the *duality principle*
  - *states that every algebraic expression deducible from the postulates of Boolean algebra remains valid if the operators and identity elements are interchanged.*
- In a two-valued Boolean algebra, the identity elements and the elements of the set  $B$  are the same: *1 and 0.*
- *The duality principle has many applications.*
- *If the dual of an algebraic expression is desired, we simply interchange OR and AND operators and replace 1's by 0's and 0's by 1's.*

# Postulates and Theorems of Boolean Algebra

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Postulate 2	(a)	$x + 0 = x$	(b)	$x \cdot 1 = x$
Postulate 5	(a)	$x + x' = 1$	(b)	$x \cdot x' = 0$
Theorem 1	(a)	$x + x = x$	(b)	$x \cdot x = x$
Theorem 2	(a)	$x + 1 = 1$	(b)	$x \cdot 0 = 0$
Theorem 3, involution		$(x')' = x$		
Postulate 3, commutative	(a)	$x + y = y + x$	(b)	$xy = yx$
Theorem 4, associative	(a)	$x + (y + z) = (x + y) + z$	(b)	$x(yz) = (xy)z$
Postulate 4, distributive	(a)	$x(y + z) = xy + xz$	(b)	$x + yz = (x + y)(x + z)$
Theorem 5, DeMorgan	(a)	$(x + y)' = x'y'$	(b)	$(xy)' = x' + y'$
Theorem 6, absorption	(a)	$x + xy = x$	(b)	$x(x + y) = x$

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# Operator Precedence

- The operator precedence for evaluating Boolean expressions is
  - (1) parentheses,
  - (2) NOT
  - (3) AND
  - (4) OR.

# Proving Theorems

$$x + x = x.$$

Statement	Justification
$x + x = (x + x) \cdot 1$	postulate 2(b)
$= (x + x)(x + x')$	5(a)
$= x + xx'$	4(b)
$= x + 0$	5(b)
$= x$	2(a)

$$x \cdot x = x.$$

Statement	Justification
$x \cdot x = xx + 0$	postulate 2(a)
$= xx + xx'$	5(b)
$= x(x + x')$	4(a)
$= x \cdot 1$	5(a)
$= x$	2(b)



# Proving Theorems

$$x + 1 = 1.$$

Statement	Justification
$x + 1 = 1 \cdot (x + 1)$	postulate 2(b)
$= (x + x')(x + 1)$	5(a)
$= x + x' \cdot 1$	4(b)
$= x + x'$	2(b)

$$(A + B)(A + C) = A + BC$$

$(A + B)(A + C) = AA + AC + AB + BC$	Distributive law
$= A + AC + AB + BC$	$AA = A$
$= A(1 + C) + AB + BC$	Factoring (distributive law)
$= A \cdot 1 + AB + BC$	$1 + C = 1$
$= A(1 + B) + BC$	Factoring (distributive law)
$= A \cdot 1 + BC$	$1 + B = 1$
$= A + BC$	$A \cdot 1 = A$

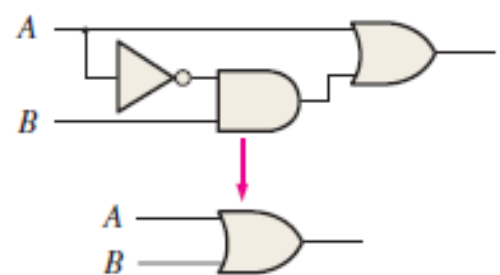
# Proving theorems

$$A + \bar{A}B = A + B$$

$$\begin{aligned}
 A + \bar{A}B &= (A + AB) + \bar{A}B & A &= A + AB \\
 &= (AA + AB) + \bar{A}B & A &= AA \\
 &= AA + AB + A\bar{A} + \bar{A}B & \text{adding } A\bar{A} &= 0 \\
 &= (A + \bar{A})(A + B) & \text{Factoring} \\
 &= 1 \cdot (A + B) & A + \bar{A} &= 1 \\
 &= A + B & \text{drop the 1}
 \end{aligned}$$

$$A + \bar{A}B = A + B.$$

$A$	$B$	$\bar{A}B$	$A + \bar{A}B$	$A + B$
0	0	0	0	0
0	1	1	1	1
1	0	0	1	1
1	1	0	1	1



# Proving theorems

Apply DeMorgan's theorems to each expression:

(a)  $\overline{\overline{A + B} + \overline{C}}$

(b)  $\overline{(\overline{A} + B) + CD}$

(c)  $\overline{(A + B)\overline{C}\overline{D} + E + \overline{F}}$

## Solution

(a)  $\overline{\overline{A + B} + \overline{C}} = \overline{\overline{A + B}}\overline{\overline{C}} = (A + B)C$

(b)  $\overline{(\overline{A} + B) + CD} = \overline{(\overline{A} + B)}\overline{CD} = (\overline{\overline{A}B})(\overline{C} + \overline{D}) = A\overline{B}(\overline{C} + \overline{D})$

(c)  $\overline{(A + B)\overline{C}\overline{D} + E + \overline{F}} = \overline{((A + B)\overline{C}\overline{D})(E + \overline{F})} = (\overline{A}\overline{B} + C + D)\overline{E}F$

# BOOLEAN FUNCTIONS

- Boolean algebra is an algebra that deals with binary variables and logic operations.
- A Boolean function described by an algebraic expression consists of binary variables, the constants 0 and 1, and the logic operation symbols.
- For a given value of the binary variables, the function can be equal to either 1 or 0.
- Example: Consider the Boolean function
$$F1 = x + y'z$$
  - *F1 is equal to 1 if x is equal to 1 or if both y' and z are equal to 1.*
  - *F1 is equal to 0 otherwise.*
  - The complement operation dictates that when  $y = 1$ ,  $y = 0$ .
    - *Therefore,  $F1 = 1$  if  $x = 1$  or if  $y = 0$  and  $z = 1$ .*
- *A Boolean function expresses the logical relationship between binary variables and is evaluated by determining the binary value of the expression for all possible values of the variables.*

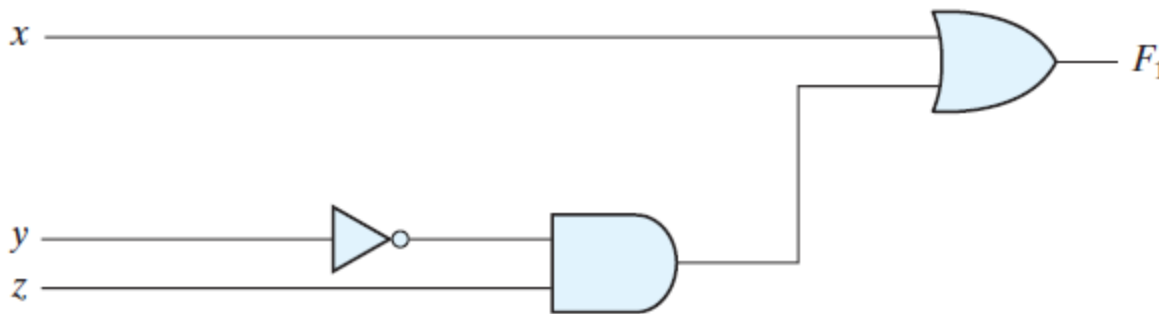
# BOOLEAN FUNCTIONS

- A Boolean function can be represented in a truth table.
  - The number of rows in the truth table is  $2^n$ , *where  $n$  is the number of variables in the function.*
  - *The binary combinations for the truth table are obtained from the binary numbers by counting from 0 through  $2^n - 1$ .*
  - *Example: Truth table for the function  $F_1(F_1 = x + y'z)$*

$x$	$y$	$z$	$F_1$
0	0	0	0
0	0	1	1
0	1	0	0
0	1	1	0
1	0	0	1
1	0	1	1
1	1	0	1
1	1	1	1

# Logic circuit diagram or Schematic

- A Boolean function can be transformed from an algebraic expression into a circuit diagram composed of logic gates connected in a particular structure.
- The logic-circuit diagram (also called a schematic) for  $F_1(F_1 = x + y'z)$  is shown below:



# Example

- Function:  $F2 = x'y'z + x'yz + xy'$

– Simplification:

$$\begin{aligned} F2 &= x'y'z + x'yz + xy' \\ &= x'z(y' + y) + xy' \\ &= x'z + xy' \end{aligned}$$

Note the number of gates required for implementing the same function in two different ways!

