Timothy G. Bonin

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Education	**Rochester Institute of Technology** Rochester,NY Expected Graduation: May 2017 Bachelor of Science in Game Design & Development **GPA:** 3.89/4.0 Minor in Web Development
Awards	Dean's List (3.4+ GPA) Fall 2013 – Fall 2015
Coursework	Rich Media Web Application Development, Client Programming, Data Structures and Algorithms for Games and Simulation, Game Design and Development, Interactive Media Development
Skills	**Programming:** JavaScript, C#, C++ **Software:** Unity, Visual Studio 2013-2015, Photoshop CS6/CC, Maya 2015 **Other:** HTML5/CSS3, UI/UX

Projects

League Signature Generator   October – December 2015

Worked independently to create a web application able to retrieve player's stats from the api for League of Legends and display them in a forum-usable format. Utilized css3 transitions and JavaScript to create a dynamic page which accepts the user's input through text or by voice using Google's Web Speech API. The signature is displayed using a canvas element and it can be saved to the user's desktop or uploaded directly to imgur.com.

Thunder Dunk   November 2015

Collaborated in a five person team to create a prototype for a 2d ball-in-hoop game we called "Thunderdunk". The prototype was created using Unity and the coding was done with C#. The prototype was a one-on-one timed match which is somewhat similar to the game "Rocket League", but it is a 2D platformer environment. The game was well received by our testers and it had local multiplayer and Xbox controller support.

Space Defender   October 2015

A small independent game created using JavaScript and displayed using the HTML5 canvas element. It is a Twin-Stick style shooter set in space with the player holding out as long as they can against enemies. Includes a simple menu and score system.

Employment

Sol's Underground – Rochester,NY | September 2014 – Present | Student Worker

Assists coworkers in preparing the store for customers; Responsibilities include preparing ingredients and setting up different stations for the day.

Staples – St. Albans, VT | Sep 2012 – July 2013, Summer 2014 | Easy Tech Associate

Diagnosed problems with computers and other electronics brought into the store as well as assisting customers in a timely manner. Handled sales of new computer systems, recommending items based on the customer's wants and needs.