

# Guidelines of The God Complex Servers

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**Due to the incompatibility of German law terms with English, ‘§’ has to be read as ‘act’ in the following.**

## **I Discord-Server**

### **§1 Behaviour in the chat**

- (1) <sup>1</sup>Spam, insults, threats and provocations against other players are forbidden and will lead to sanctions. <sup>2</sup>Spamming is the sending of several messages in a short time interval. Sending five or more messages in a short period of time can have consequences. <sup>3</sup>The unauthorised use of pings is also prohibited due to its provocative nature.
- (2) <sup>1</sup>Racist, political, ethically unacceptable content (statements, pictures, etc.) are forbidden and will result in permanent exclusion from the entire Discord server. <sup>2</sup>This also applies to pornographic content. <sup>3</sup>This also applies to the deliberate arrangement of reactions of the category "Regional Indicator" to such statements. <sup>4</sup>Sending GIFs is prohibited.
- (3) Text channels explicitly created for pornographic purposes are excluded from paragraph 2 sentence 2.
- (4) Text channels intended for memes are exempt from paragraph 2, sentence 4.
- (5) Furthermore, channels may only be used for the purpose for which they are intended. If there are any uncertainties about the intended use, one must contact the support (§12) before writing a message.

### **§2 Team members**

- (1) Instructions from commanding team members are binding and must always be followed.
- (2) Team members are identified by a rank or role.
- (3) Commanding team members include:
  - (a) The CEO
  - (b) The CLO
  - (c) The CTO
  - (d) The Investors
  - (e) The COO
  - (f) The CAO
  - (g) The Technicians
  - (h) The DC-Moderators

- (i) The MC-Moderators
- (4) The commanding members may only give orders within their area of responsibility.

### **§3 Behaviour in the voice chat**

- (1) Apart from the regulations from §1, the following additional regulations apply to voice channels.
- (2) The use of voice distorters and soundboards is permitted, provided the team members do not object.
- (3) It is not permitted to record persons without their consent.

### **§4 Validity**

- (1) By joining this server, you accept the rules set forth herein.
- (2) The server administration reserves the right to change these rules at any time.
- (3) *discontinued*
- (4) The rules only come into force as soon as they are published in the rules text channel. Accordingly, no rule shall apply retroactively.
- (5) Lacking or faulty knowledge of the server regulations does not grant legal immunity, as informing oneself about the current legal situation of the server is obligatory.
- (6) Likewise, in case of ambiguity, one must contact the person in charge due to §2.
- (7) If one of the provisions violates the constitution of the country of a person concerned, only the illegal passage is repealed for that person<sup>1</sup>.

### **§5 Second Accounts**

You have to mark secondary accounts as such. To do this, you have to edit your server profile in such a way that it is possible for everyone to see whose secondary account it is on the basis of this profile.

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<sup>1</sup>salvatory clause

## §6 Sentence

- (1) A distinction is generally made between three penalties:
  - (1) A warning is a preliminary stage to actual punitive measures. Each member receives a warning for minor offences.
  - (2) A timeout refers to a temporary exclusion from the server.
  - (3) A permanent ban is an irrevocable, indefinite exclusion from the server.
- (2) The penalty is rarely assessed according to the severity of the offence, but mostly according to the following:
  1. First warning
  2. Second warning
  3. 24-hour timeout
  4. One-week timeout
  5. Onemonth timeout
  6. 1-year timeout
  7. Permanent ban
- (3) Any penalty must be revoked without exception if the punished person can prove the illegality of the penalty.
- (4) Unlawfulness exists if the act in question is not an offence on the part of the punished person, if paragraphs 1 and 2 were violated in the punishment or if the act was wrongly classified as an offence of particular gravity.
- (5) If the offence is a serious offence, an immediate timeout up to an immediate permanent ban may be imposed depending on the seriousness of the offence. The assessment of the severity is subject to the responsible person, but must be comprehensible.
- (6) If there is any doubt, the judgement may be overturned by the CLO or by a qualified majority vote of the Board and reversed or converted to another penalty.
- (7) Any unlawful messages must be stored temporarily in the form of a screenshot until the beginning of the week after next, so that in case of doubt the unlawfulness can be challenged <sup>2</sup>, after which one can apply to the Board for a deletion, which however must be confirmed by a qualified majority.
- (8) After each timeout, the severity of the offence increases in such a way that the first offence after a timeout according to the penalty hierarchy from paragraph 2 number 1 – 7 is increased due to its severity in relation to the previous basic penalty <sup>3</sup>.

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<sup>2</sup>This is due to past difficulties in assessing the unlawfulness of statements in retrospect

<sup>3</sup>The first penalty after a timeout, respectively the total first penalty.

- (9) Permanent bans are partly excluded from paragraph 8. These shall only be imposed in cases of extreme severity or where paragraph 8 applies, unless there is an acute improvement in behaviour and the Board votes in favour by a simple majority.
- (10) It is not permitted to unban people from the server contrary to the express permission of the CLO. This is considered a punishable offence and will be punished with a timeout regardless of the position in the punishment hierarchy as interpreted in accordance with paragraph 8. The unlawfully unbanned person shall also be banned immediately.
- (11) <sup>1</sup>Infractions of particular severity by members of a division will result in permanent expulsion from that and other divisions. <sup>2</sup>This rule does not apply to *the.god.emperor* or *ryurai\_jokhin\_pc* or their secondary accounts.
- (12) Complicity, aiding and abetting, incitement and attempt are punished equivalently.

## §7 Holder

- (1) The term holder corresponds to the term part-owner according to §3 para. 1 TeilhB.
- (2) Any resolutions of the Holders shall require a qualified majority unless the Partnership Rules conflict therewith.
- (3) At the direction of the Holders, an Admins' Council may be convened at which the Admins and Moderators who are not Holders shall each be given one vote and shall take the decision for the Holders' Meeting.

## §8 Chairmanship

- (1) The chairmanship of the Executive Board pursuant to §8 para. 2 TeilhB shall be held by the Chief executive officer. This rank designation is abbreviated as 'CEO'.
- (2) It is permanently occupied by the two founders of the server.
- (3) The founders are *the.god.emperor* and *ryurai\_jokhin\_pc* (705020938810294392, 744269509770346626).
- (4) Should both founders resign from the board, a new chairman of the board must be elected by the board by a simple minority vote.

## §9 Business Units

- (1) The following divisions according to §9 TeilhB exist on the server:
  - (1) Bookkeeping (Accounting)

- (2) Legal Department (Legal Department)
- (3) Moderation
- (4) Technical Department
- (2) The chairperson of these departments shall be assigned the appropriate role.
- (3) Only persons with sufficient knowledge and skills in the respective field may be employed in the divisions.

## **§10 Accounting**

- (1) The accounting department is responsible for keeping track of the server finances.
- (2) This also involves the management of the company's shares.
- (3) The Chief accounting officer (CAO) is the transactional officer according to §7 TeilhB and the head of department.

## **§11 Legal**

- (1) The remit of the Legal Department shall include:
  - (1) Legal questions concerning the server constitution
  - (2) Requests for legal assistance
  - (3) challenges to server court and other rulings
  - (4) Constitutional complaints
  - (5) Proposed legislation
  - (6) Handling of violations of server policies
  - (7) dealing with breaches of the partnership rules
  - (8) Examination of moderation judgements
- (2) Proposals for legislation that speak of amending or abolishing already existing legislation are considered constitutional complaints.
- (3) Both statutory violations and appeals, as well as constitutional complaints, are considered sufficient grounds for a full trial.
- (4) The chairperson of the department is the chief legal officer (CLO).
- (5) In its judicial capacity, the Legal Division is referred to as the 'Supreme Court'.
- (6) Members of the Supreme Court of Servers bear the official title of 'Supreme Judge'. Outside of their judicial duties, they are referred to as 'server lawyers'.

- (7) The High Court is presided over by the President of the Supreme Court.
- (8) The President at the Supreme Court shall be the CLO.
- (9) Unless there is sufficient new evidence, paragraph 5 does not apply.
- (10) Judgments by the Moderation and the Supreme Court must be confirmed by the President at the Supreme Court and may therefore be dismissed.
- (11) The dismissal of judgments must be justified and reasoned.

## **§12 Moderation**

- (1) Any questions regarding the Discord and Minecraft server that do not fall into the legal area are the responsibility of the moderation. If there are any uncertainties regarding the area of responsibility, you should also contact the moderation.
- (2) The moderation department serves to control compliance with the server guidelines.
- (3) This implies that they are able to enforce penalties without an authorisation, but these have to be forwarded to the legal department along with the context and have to be finally confirmed.
- (4) The board of moderation is held by the chief operating officer (COO), who also performs administrative tasks.
- (5) Excluded from paragraph 3 are any breaches of the partnership rules, as these will be dealt with by the legal department and VIRTSTAX.
- (6) Members of the moderation will be listed as 'MC Moderator' (Minecraft Moderator) or as 'DC Moderator' (Discord Moderator) depending on their area of responsibility.
- (7) Moderators may only enforce judgements under paragraph 3 within their area of responsibility.
- (8) Minecraft moderators, unlike Discord moderators, do not have Discord administrator privileges, but do have operator privileges on the Minecraft server.

## **§13 Technical Department**

- (1) The technical department serves to maintain all servers and services under The God Complex Servers.
- (2) This also includes the realisation of new functionalities on these servers.
- (3) It is chaired by the Chief Technology Officer (CTO).
- (4) Members of this department are called 'technicians'.



## **II Minecraft-Server**

### **§14 Guarantee**

- (1) Only persons for whom someone can be proved to be a guarantor may be placed on the whitelist.
- (2) If a person commits a violation of particular severity, he/she will be banned from the server along with the guarantor.
- (3) If a guarantor is banned from the server, this is done equally to those for whom the guarantor stands surety.
- (4) Guarantees cannot be withdrawn afterwards.
- (5) The administration is exempted from paragraph 2f.

### **§15 Legal separation**

- (1) The server right shall be clearly distinguished from the internal right situation on the offshoots of The God Complex Server.
- (2) Internal law refers to constitutions and rules, such as faction-owned legal texts, that are not recognised by the proprietorship in its function as a proprietary assembly.
- (3) The inspection and use of server data and other information accessible only to the administration, such as player data or logs, which are superior to internal regulations, may not be used as evidence for trials and the like which are not carried out by the Supreme Server Court in its function<sup>4</sup>.

### **§16 Basic rules**

- (1) The Minecraft server right is subject to the Discord server right.
- (2) It is forbidden to resort to methods that give an advantage over other players, regardless of whether they use the method or not, that are not generally recognised as fair.
- (3) Any behaviour not affected by such methods is not punishable.
- (4) Excluded from paragraph 3 is the construction of structures that serve the purpose of reducing server performance.
- (5) On the Minecraft server, one must behave according to the respective Discord server rules.

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<sup>4</sup>For example, in-game murders may not be proven via logs

- (6) The general server law does not differentiate between factions, which is why this is merely an internal organisation that is not covered by any server-wide laws and thus crimes against them in detail cannot be subject to server-wide judgements.
- (7) 3 only applies if the offences are not against the rules of the Discord server or para 1f.

## **§17 Factions**

- (1) A faction is any grouping with more than one player.
- (2) The term player is not synonymous with the term Minecraft account and therefore does not warrant creation if the other account is a secondary account of the person.
- (3) Factions have the right to their own category in which they can create any channels upon request.
- (4) The moderation may reject such requests unless they can establish a justifiable reason for setting them up.
- (5) Due to the activity and tasks of the moderation, the moderation is entitled to look into the channels at any time in order to be able to identify violations of the applicable law.
- (6) Each parliamentary group is granted its own role, the purpose of which is to ensure that these channels cannot be viewed by members of other parliamentary groups.

## **§18 Specific server law**

- (1) It is forbidden to destroy places that are a place of knowledge.
- (2) Paragraph 1 may only be broken if a faction exploits this rule to gain an advantage.
- (3) Each faction must claim a territory when it is established.
- (4) This territory must consist of an above-ground biome and may not initially extend beyond its boundaries.
- (5) Only materials originating from this territory or acquired from others may be used.
- (6) One may extend one's territory to a neighbouring biome with each extension announced server-wide by the administration according to par. 3ff.
- (7) Different variants of a biome are not considered to be its own biome.