

Carsh course

for FDL

Théophile Gentilhomme

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Crash Course

Downloading Pyodide

Imports

- You import modules to access functions/classes they provide.
- Common stack for DL: math, random, numpy, torch, pandas, matplotlib.pyplot.

Python Code

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```
1 import math, random
2 import numpy as np
3 import pandas as pd
4 import matplotlib.pyplot as plt
5
6 print("Modules imported!")
```



Imports (example)

Python Code

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```
1 # Use the math module
2 print("sqrt(16) =", math.sqrt(16))
3
4 # Use numpy
5 arr = np.array([1, 2, 3])
6 print("mean:", arr.mean())
7
8 # Use torch
9 t = torch.tensor([1., 2., 3.])
10 print("torch sum:", t.sum().item())
```

[main](#)

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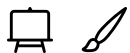
Exercise: Imports

Python Code

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```
1 # TODO: Import the statistics module as stats
2 # TODO: Create a list vals = [1, 2, 2, 3, 4]
3 # TODO: Print the mean and median using stats.mean and stats.median
```



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Functions

- Functions group reusable logic.
- Signature, arguments, return value

Python Code

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▶ Run Code

```
1 ✓ def add(a, b):  
2     return a + b  
3  
4 print(add(2, 3))
```



↺ main

Functions (example)

Python Code

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```
1 v def relu(x):  
2     return x if x > 0 else 0  
3  
4 print([relu(v) for v in [-2, 0, 3]])
```

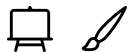
[← main](#)

Exercise: Functions

Python Code

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```
1 # TODO: Write a function `square(x)` that returns x**2
2 # TODO: Test on x = -3, 0, 5
```

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Objects: attributes & methods

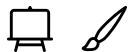
- Objects carry data (attributes) and behavior (methods).

Python Code

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▶ Run Code

```
1 text = "Deep Learning" # This is an object
2 print(text.upper())    # method
3 print(len(text))       # function
```

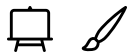


Exercise: Objects

Python Code

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```
1 # List s are objects too
2 # TODO: Create a list of 3 numbers
3 # TODO: Use a method to append a new number
4 # TODO: Use len() to print the list length
```

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Class (concept)

- A class defines a blueprint for objects.
- Special method `__init__` initializes attributes.
- Methods implement behavior.

Python Code ↺ Start Over ▶ Run Code

```
1 class Animal:
2     def __init__(self, name):
3         self.name = name
4         self.alive = True
5
6     def speak(self):
7         if self.alive:
8             print(f"{self.name} makes a sound.")
9         else:
10            print(f"{self.name} is not with us anymore...")
11
```

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Inheritance

- Specialized classes can inherit from a base class and override methods.

Python Code

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```
1 v class Dog(Animal):  
2 v     def speak(self):  
3         print(f"{self.name} barks!")  
4  
5 dog = Dog("Rex") # Create an object  
6 dog.speak() # call a method  
7 # But keeps prent methods  
8 print(dog.is_alive)
```

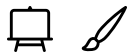


Exercise: Class & Inheritance

Python Code

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```
1 # TODO: Create a class `Cat` that inherits from Animal
2 # TODO: Override speak() to print "<name> meows!"
```

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Arrays (concept)

- `numpy.ndarray` stores numeric data efficiently.
- Vectorized operations operate on whole arrays at once (fast, concise).

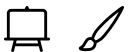
Python Code

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```
1 ✓ A = np.array([[1, 2],  
2               [3, 4]], dtype=float)  
3  
4 ✓ B = np.array([[10, 20],  
5               [30, 40]], dtype=float)  
6  
7 print("A:\n", A)  
8 print("B:\n", B)  
9 print("A + B:\n", A + B)  
10 print("A * B (elementwise):\n", A * B)
```

[main](#)

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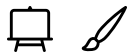


Shape and size (concept)

Python Code

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```
1 x = np.random.randn(2, 3, 4)
2 print("Shape:", x.shape)
3 print("Number of elements:", x.size)
```

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Batch (first dimension)

- In DL, the first dimension often represents batch size (number of samples).

Python Code

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```
1 # 4 samples, each with 3 features
2 batch = np.random.randn(4, 3)
3 print("Shape:", batch.shape)      # (4, 3)
4 print("First sample:", batch[0])  # shape (3,)
```

Exercise: Batch

Python Code

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```
1 # TODO: Create an array of shape (5, 2) with random values (e.g., np.random.randr
2 # TODO: Print its shape and first sample
```

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Reshape

- Reshape changes the view of the data without copying when possible.

Python Code

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```
1 r = np.arange(6)           # [0..5]
2 print("Original:", r, r.shape)
3
4 R = r.reshape(2, 3)
5 print("Reshaped (2x3):\n", R, R.shape)
```



Pandas (overview + example)

- Tabular data structure (DataFrame), fast I/O, data cleaning, joins, groupby.

Python Code

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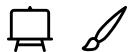
```
1 data = {  
2     "Name": ["Alice", "Bob", "Carol"],  
3     "Score": [85, 90, 95]  
4 }  
5 df = pd.DataFrame(data)  
6 df.head()
```

Exercise: Pandas

Python Code

[↺ Start Over](#)[▶ Run Code](#)

```
1 # TODO: Create a DataFrame with columns "Gene" and "Expression"  
2 # TODO: Display the first 3 rows
```

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Matplotlib (plot example)

Python Code

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```
1 x = np.linspace(0, 2*np.pi, 100)
2 y = np.sin(x)
3
4 plt.plot(x, y)
5 plt.title("Sine wave")
6 plt.show()
```

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Matplotlib (image visualization)

- Use `plt.imshow` to display 2D arrays as images.
- `cmap="gray"` for grayscale (optional).

Python Code

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```
1 # Create a simple 28x28 "digit-like" blob
2 img = np.zeros((28, 28), dtype=float)
3 img[8:20, 10:18] = 128
4 img[10:18, 12:16] = 255
5
6 plt.imshow(img, cmap="gray")
7 plt.title("Synthetic 28x28 image")
8 plt.axis("off")
9 plt.show()
```



Exercise: Matplotlib (image)

Python Code

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```
1 # TODO: Create a 32x32 gradient image where value increases left->right
2 # TODO: Display it with plt.imshow (optionally cmap="gray"), remove axes
```

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Python essentials

- f-strings: quick formatting (logging, metrics)
- Comprehensions: concise list/dict creation
- enumerate / zip: clean loops

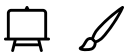
Python Code

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```
1 # f-strings
2 epoch, loss = 5, 0.1234
3 print(f"[epoch {epoch}] loss={loss:.4f}")
4
5 # Comprehensions
6 squares = [i*i for i in range(5)]
7 mapping = {c:i for i, c in enumerate("abc")}
8 print(squares, mapping)
9
10 # enumerate / zip
11 ... (a, b) in enumerate(zip([1, 2, 3], [10, 20, 30])):
```

[⏮ main](#)

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Exercise: Python essentials

Python Code

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```
1 # TODO:
2 # 1) Using a list comprehension, build cubes = [n**3 for n in range(6)]
3 # 2) Use enumerate to print index/value pairs from cubes
4 # 3) Print "epoch=<e> acc=<a>%" using an f-string with e=3, a=97.5
```

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