



HOMESTEAD  
[ethereum.org](http://ethereum.org)

# Ethereum: Past, Present, & Future

Blockchain Roadmap

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Zurich Meetup: 2016.04.19

# How we got here...

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# A look at Bitcoin's past

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- ✿ Slow development of core protocol (for good reason)
- ✿ Sidechains promoted as extensibility / testing ground
- ✿ Wallet UI/UX stalled by protocol limitations
- ✿ Forming consensus around proposals difficult
- ✿ Ivory-tower design & architecture

# Stumbling blocks

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- ✿ Dark Wallet event in Milan late 2013
  - ✿ Multiple wallets represented: Qt, libbitcoin, Hive, Electrum
  - ✿ Goal: Improve user experience & privacy
- ✿ Result:
  - ✿ [github.com/darkwallet/dat.wallet](https://github.com/darkwallet/dat.wallet) (universal “unwallet”)
  - ✿ Plans for ecosystem improvement (coin mixing, etc)
  - ✿ ???



# Vitalik's response...

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# Ethereum

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- ❖ Generalized blockchain
- ❖ Turing-complete (support any conceivable operation)
- ❖ Account-based instead of UTXO-based
- ❖ Most protocols designed from the ground-up
- ❖ White paper released in December 2013
- ❖ Public announcement January 2014 in Miami, FL, USA



Jan 2014



Jan 2014

Ethereum!!!1!!1one!!

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# Roadmap (past)

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- ✿ Proof of Concept series
  - ✿ Released throughout 2013-2015
  - ✿ Roughed-out concepts
- ✿ Olympic testnet
  - ✿ PoC 10 (“X”)
  - ✿ Activated 2015.03.09



Nov 2014

# Roadmap (present)

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- ❖ Frontier
  - ❖ Main public network
  - ❖ “Beta”/use at your own risk
  - ❖ Activated 2015.07.30 (~4.5 months after Olympic)
- ❖ Homestead
  - ❖ Public network considered “stable”
  - ❖ Integrate critical protocol changes discussed at Devcon1
  - ❖ Activated 2016.03.14 (~7.5 months after Frontier)

# Roadmap (future)

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- ✿ Metropolis
  - ✿ Improved GUI experience (Dapp browser + IDE)
  - ✿ Release TBD
- ✿ Serenity
  - ✿ Scalability & beyond
  - ✿ Release TBD

# State of the community

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Nov 2015

# Right now

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- ✿ 8+ months public network
- ✿ Dapps (~200 on [dapps.ethercasts.com](https://dapps.ethercasts.com))
- ✿ Transactions (~0.40 TPS)
- ✿ Node count (~5000 nodes)
- ✿ Accounts (150,000+)
- ✿ Over 200 meetups with 40,000 people (and growing!)

# Immediate future

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- ✿ Pending Geth 1.4.0 feature update
  - ✿ Push RPC!
- ✿ Incremental Ethereum Wallet/Mist improvements
  - ✿ Fast sync/light-client
- ✿ Expanded builds
  - ✿ Arm, Android, iOS, etc.

# On the horizon

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# Protocol improvements

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- ❖ EIP 101: Condense 2 types of accounts into 1
  - ❖ Externally-owned (“human”)
  - ❖ Contracts
- ❖ Origin address of  $0x0^{^40}$  ?
- ❖ Security mechanisms move into EVM

# Client improvements

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- ✿ LES (light client)
- ✿ State tree pruning (light client)
- ✿ Natspec (natural language prompts)
- ✿ Swarm (storage) & Whisper (messaging)
- ✿ Dev tools
  - ✿ Mix IDE
  - ✿ Formal verification
  - ✿ Compiler improvements



# Opportunities

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# Privacy

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- ✿ Now: None (use externals tools like PGP)
- ✿ Eventually: Zero-knowledge proofs
- ✿ Maybe: Homomorphic cryptography
- ✿ ???

# Efficiency

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- ✿ Decrease block times
  - ✿ 600 sec → 15 sec → ???
- ✿ Improve Merkle tree structures
- ✿ Consensus switch
  - ✿ PoW to PoS (less wasteful energy expenditure)

# Scalability

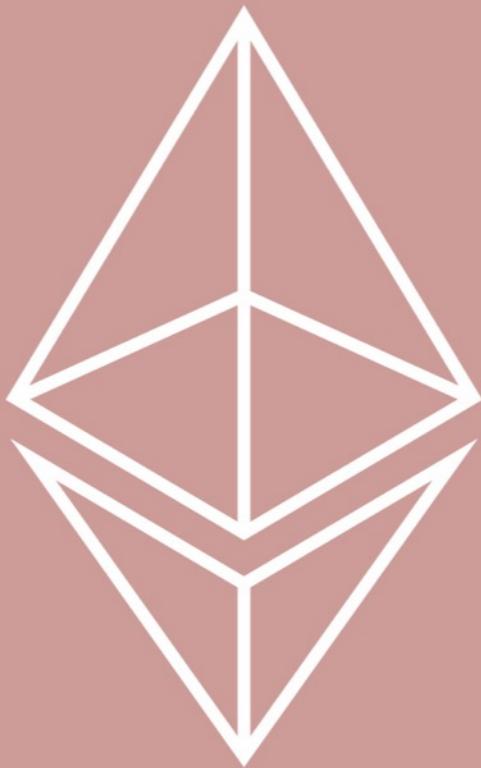
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- ❖ Lightning network/State channels (i.e. Raiden)
- ❖ Sharding (Ethereum 2.0)
- ❖ Casper / Proof-of-Stake
- ❖ Virtual Mining
- ❖ Consensus by bet

# Proof-of-Agility

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- ❖ Phase 1
  - ❖ PoS votes on state roots only. Parallel with PoW. Delay "ice age"
  - ❖ EIP 101 (Changes to state tree), EIP 105 (Scalability)
- ❖ Phase 2
  - ❖ PoS voting on block hashes. PoW continues as "bivalence breaker"
  - ❖ Deprecate old-style transactions, introduce precompile opcodes
  - ❖ Ethereum 2.0 (Basic sharding)
- ❖ Phase 3
  - ❖ Discontinue PoW/pure PoS
  - ❖ Ethereum 3.0 (infinite sharding)



# devcon two

Ethereum Developer Conference, September 19th - 24th, Shanghai, China  
Shanghai International Blockchain Week

# Taylor Gerring

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