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//Thomas Gibbons
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#include <iostream>
#include <sstream>
#include <string>
using namespace std;
//----
string morseChart[]= { ".-", "-...", "-.-.", "-...", "....", "....",
                        "--.","....",".--","-.-",".-..",
                        "--","-.","---",".--.","--.-",".-.",
                        "...", "-", "..-", "...-", ".--", "-..-",
                        "-.--","--..","?"};
//----
class message{
   private:
    protected:
        string english;
    public:
       message();
       message(string);
        ~message();
       virtual void printInfo();
};
message::message(){
    //std::cout << "\nObject of class message created";</pre>
    std::cout << "English message to display: ";</pre>
    std::cin
               >> english;
}
message::message(string word){
    //std::cout << "\nObject of class message created";</pre>
    english=word;
}
message::~message(){
    //nothing needs to be freed
}
void message::printInfo(){
    std::cout << "\nEnglish message: " << english;</pre>
}
class morseCodeMessage:public message{
    private:
        string *morse;
        void translate();
        int index;
    public:
        morseCodeMessage();
        morseCodeMessage(string);
        ~morseCodeMessage();
```

```
morseCodeMessage* next;
                              //new standard
       void printInfo();
};
morseCodeMessage::morseCodeMessage(string x):message(x){
   translate();
   next=NULL;
}
morseCodeMessage::morseCodeMessage():message(){
   translate();
   next=NULL;
}
morseCodeMessage::~morseCodeMessage(){
   //cout << "\nGoodbye Message: ";</pre>
   delete morse;
}
void morseCodeMessage::printInfo(){
          << english << " = "; //same as in message class</pre>
   int count=english.length(); //length of word
   int x=0;
   while(x<count)</pre>
               << morse[x] << " "; //prints out each morse string letter by letter</pre>
       cout
       x++;
   cout << endl;</pre>
}
void morseCodeMessage::translate(){
   int count=english.length(); //get length of word
   morse=new string[count]; //make string for each letter of word
   while(x<count)</pre>
    {
       if (isupper(english[x]))
           english[x]=tolower(english[x]);    //convert everything to lower case
       index = english[x] - 'a'; //Use ascii character 'a' to center indexes from 0 to 25
       if (index<0 || index>25)
           index=26;
       x++;
   }
}
class messageStack{
   private:
   public:
```

```
morseCodeMessage* stack top;
        messageStack();
        messageStack(morseCodeMessage current obj);
        void push (morseCodeMessage* current obj);
        morseCodeMessage pop();
        void printStack();
        int numObjects;
};
messageStack::messageStack() {
    //initialize stack
    numObjects=0;
    stack top=NULL;
}
messageStack::messageStack(morseCodeMessage current obj){
    //initialize stack with first object
    numObjects=1;
    stack top=&current obj;
}
void messageStack::push(morseCodeMessage* current obj){
    (*current obj).next=stack top; //link two objects
    stack top=current obj; //keep track of top of linked list
    numObjects++;  //keep track of objects linked
}
morseCodeMessage messageStack::pop(){
    morseCodeMessage* hold=stack top;
                                        //hold top to return
    stack top=(*stack top).next; //change top to new top
    numObjects--; //one less object in linked list
    return *hold; //return old top for print
}
void messageStack::printStack() {
    while (numObjects>0) {
        pop().printInfo(); //get the message on top and print
    }
}
int main(int argc, char** argv){
    //make sure their are arguments other than program name
    if(argc==1){
        cout << "\nError: Input arguments to be converted to morse code";</pre>
        return 0;
    }
    //push arguments to stack except program name
    int count=argc;
    morseCodeMessage** hold= new morseCodeMessage*[argc];
    messageStack order;
    while (count>1) {
        hold[count-1]=new morseCodeMessage(argv[count-1]);
```

}

```
//(*hold).printInfo();
    order.push(hold[count-1]);
    count--;
}
//print stack
order.printStack();
//free allocated objects
//{
count=argc;
while(count>1) {
    delete hold[count-1];
    count--;
}
//free allocated pointer of array of objects
delete[] hold;
//}
//end successfully
return 1;
```