

```
#include <stdio.h>
int main(void)
{
    char *ch;
    //took away pointer
    ch=malloc(sizeof(char)*2);
    ch[1]='3';
    ch[2]='a';
    while (ch[1] > '0')
    {
        printf("Character: %c and %c\n", ch[1], ch[2]);
        ch[1]--;
    }
    printf(" main:%p\n ch:%p\n ch+1:%p\n ch+2:%p\n ",&main,ch,ch+1,ch+2);
    return ch[1];
}
```