



Migration d'un algo legacy vers de l'Event Sourcing :

REX d'un refacto de code

Thomas Girard

 [tgirard12/legacy-to-event-sourcing](https://github.com/tgirard12/legacy-to-event-sourcing)

 [tgirard12](https://twitter.com/tgirard12)

The leading freelancing platform in Europe

700,000+ freelancers

70,000+ companies

700 Malters





Il était une fois



Codebase legacy / vieillissante



Recrutement et on-boarding



Développement des features très / trop long

**Comment (essayer) de
résoudre ces problèmes**



Le projet V2 from scratch



Assurer la migration des datas



Jamais mis en production



Oblige à recréer les mêmes bugs



Devscout rule



Laisser le code plus propre qu'en arrivant



Savoir stopper les trop gros refactor



Jamais fini



Gros refactor ciblés



Limité à 1-2 semaines



Sujet technique ou fonctionnel



En lien avec la roadmap produit



Comment choisir ?



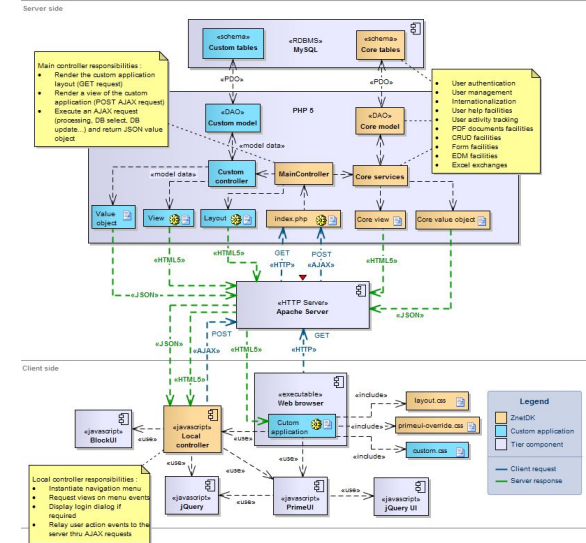
Faire un état des lieux de l'application



Nécessite de l'expérience



Schéma des composants Infra, Techniques, Métiers, API, WebServices, Services, Algos





Une vision idéale



Liste de tous les éléments à modifier



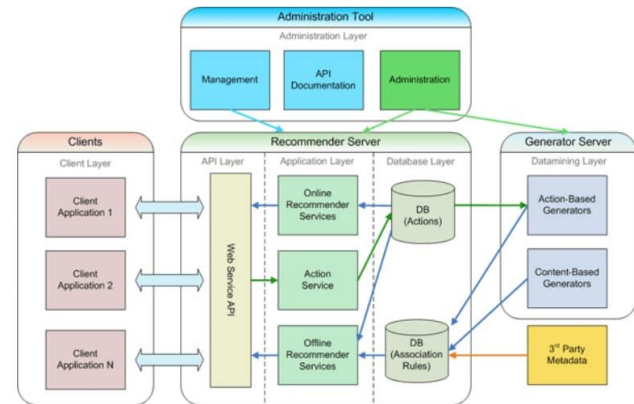
Classement par priorité & complexité & temps



La bonne granularité



Feuille de route



Refactor vers de l'Event Sourcing

Event sourcing

- ClientFile
- Task
- Event

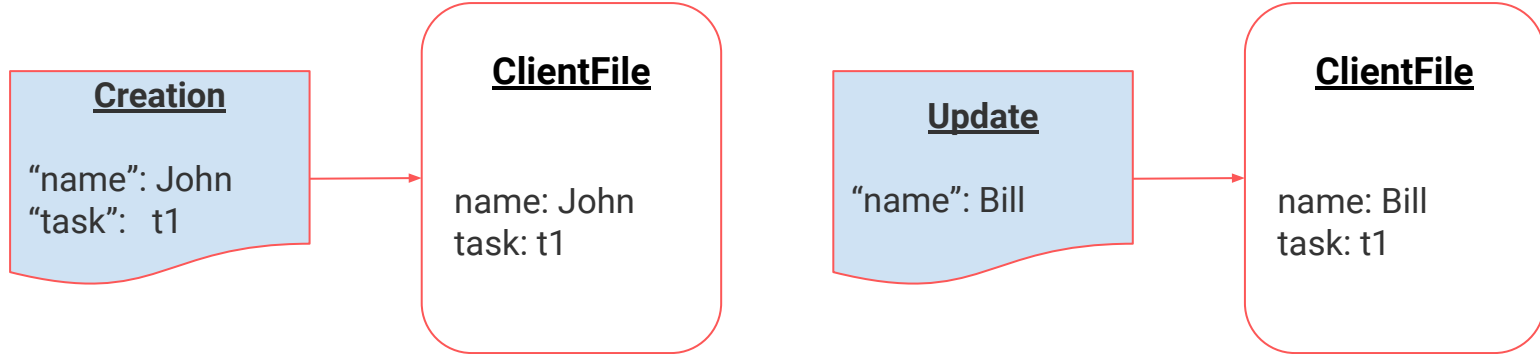
“

Persists the state of a business entity such an Order or a Customer as a sequence of state-changing events

<https://microservices.io/patterns/data/event-sourcing.html>



Event sourcing





Base de données

CLIENT_FILE_EVENT	
clientFileEventId	UUID
dateTime	DateTimeZ
type	Enum
data	JSON
clientFileId	



CLIENT_FILE	
clientFileId	UUID
increment	Long
Vue Aggrégée	
state	CREATED DONE
acceptationDate	DateTimeZ
participantNames	[John, Bill]

Des Events



```
sealed interface ClientFileEvent {  
    val clientFileEventId: UUID  
    val clientId: UUID  
    val eventNumber: Long  
    val dateTime: OffsetDateTime  
    val operatorId: UUID  
    val type: Type  
  
    enum class Type {  
        CREATION,  
        DOCUMENT_START,  
        DOCUMENT,  
        SIGNATURE,  
        ACCEPTATION,  
        REOPEN,  
        UPDATE,  
    }  
}
```

Des Events



```
data class CreationEvent (
    override val clientFileEventId: UUID,
    override val clientFileId: UUID,
    override val dateTime: OffsetDateTime,
    override val operatorId: UUID,

    val participants: Participant,
    val tasks: List<Task>,
) : ClientFileEvent {
    override val eventNumber = 1L
    override val type = ClientFileEvent.Type.CREATION

    data class Participant (
        val participantId: UUID,
        val name: String,
        val email: String,
    )

    data class Task (
        val name: String,
        val type: String,
    )
}
```

Aggrega *ClientFile*



```
data class ClientFile private constructor(
    val clientId: UUID,
    val participant: Participant,
    val tasks: List<Task>,
    // ...
) {
    data class Participant(
        val participantId: UUID,
        val email: String,
        var name: String,
    )

    data class Task(
        val taskId: String,
        val type: Type,
        var state: State,
    ) {
        enum class Type { DOCUMENT, SIGNATURE }
        enum class State {
            UNAVAILABLE, TODO, IN_PROGRESS, DONE
        }
    }
    ...
}
```


Aggrega *ClientFile*



```
data class ClientFile private constructor(

    // ...

) {
    // companion object
    fun create(ev: CreationEvent, fetcher: MutableFetcher) =
        ClientFile(
            clientId = ev.clientFileId,
            creationDate = ev.dateTime,
            participant = Participant(
                participantId = ev.participant.participantId,
                name = ev.participant.name,
                email = ev.participant.email,
            ),
            tasks = ev.tasks.map { t ->
                Task(
                    taskId = t.name,
                    state = Task.State.UNAVAILABLE,
                    type = Task.Type.valueOf(t.type),
                )
            }
        )
}
```

Un exemple simple :

AcceptationDate

acceptationDate

Legacy



```
fun getLegacyAcceptanceDate (): OffsetDateTime ? {  
    val manualAcceptationDate = events  
        .filterIsInstance<AcceptationEvent>()  
        .firstOrNull()  
        ?.dateTime  
    val autoAcceptationDate = events  
        .filterIsInstance<AutoAcceptationEvent>()  
        .firstOrNull()  
        ?.dateTime  
  
    return when {  
        manualAcceptationDate != null  
        && autoAcceptationDate != null -> {  
            if (manualAcceptationDate < autoAcceptationDate )  
                manualAcceptationDate  
            else  
                autoAcceptationDate  
        }  
  
        manualAcceptationDate != null -> manualAcceptationDate  
        autoAcceptationDate != null -> autoAcceptationDate  
        else -> null  
    }  
}
```

acceptationDate

Event Sourcing



```
data class ClientFile private constructor() {  
  
    //...  
  
    private fun applyAcceptationEventData (event: ClientFileEvent) {  
        when (event) {  
            is AcceptationEvent ,  
            is AutoAcceptationEvent -> {  
                if (acceptationDate == null)  
                    acceptationDate = event.dateTime  
            }  
  
            else -> {  
            }  
        }  
    }  
}
```

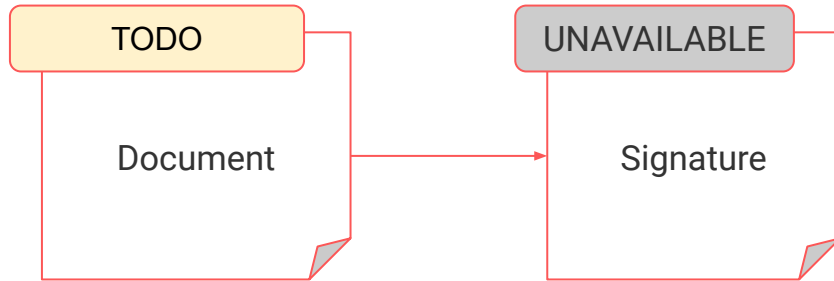
Un exemple plus compliqué

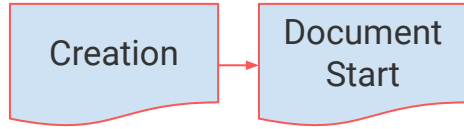
Task.state

In the bottom right corner, there are three overlapping abstract shapes: a light red one, a magenta one, and a white one, all with rounded edges.

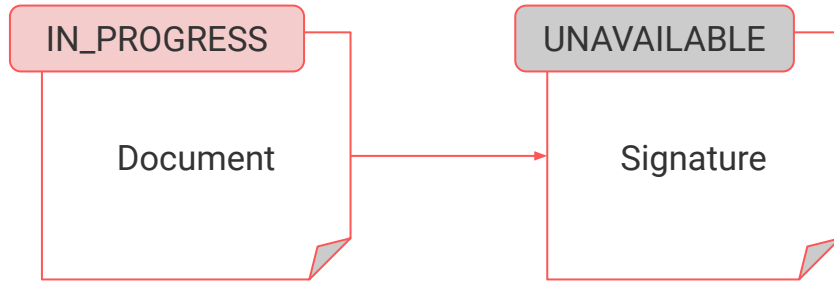
Creation

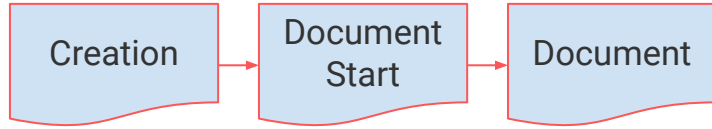
Participant



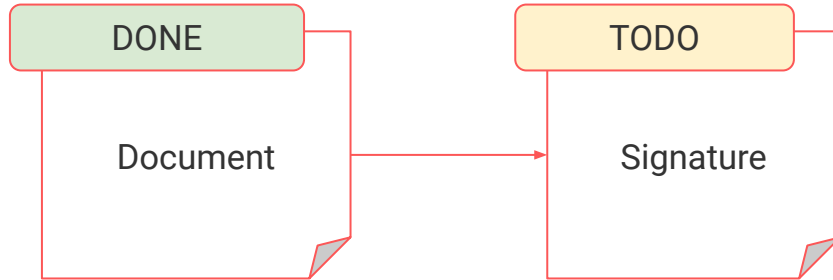


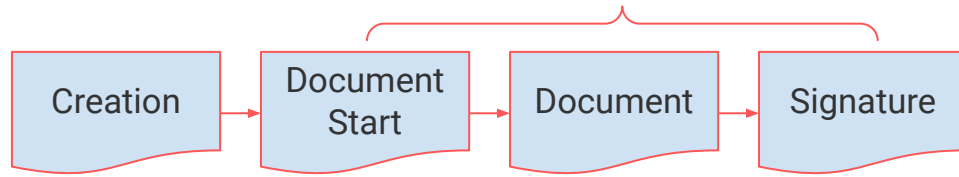
Participant



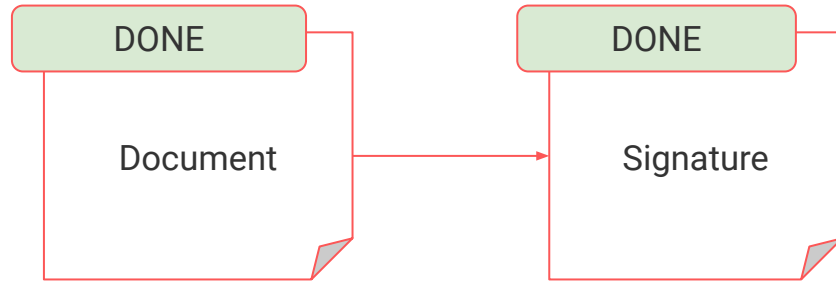


Participant





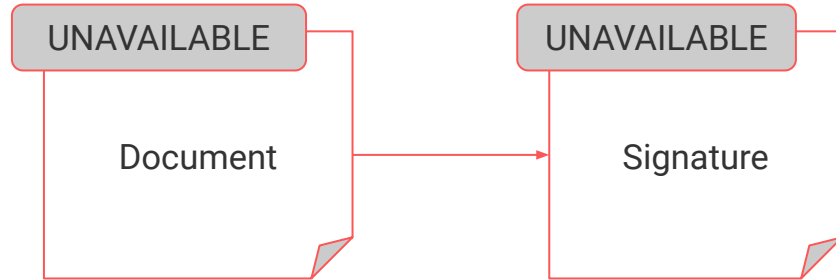
Participant



Opérateur

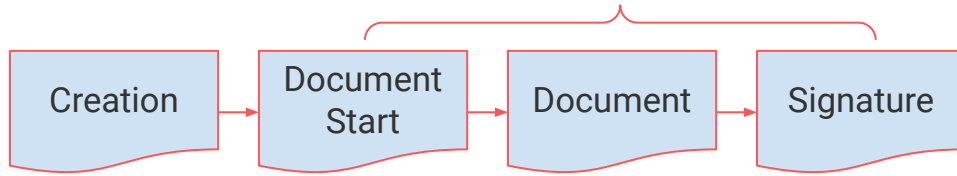


Participant

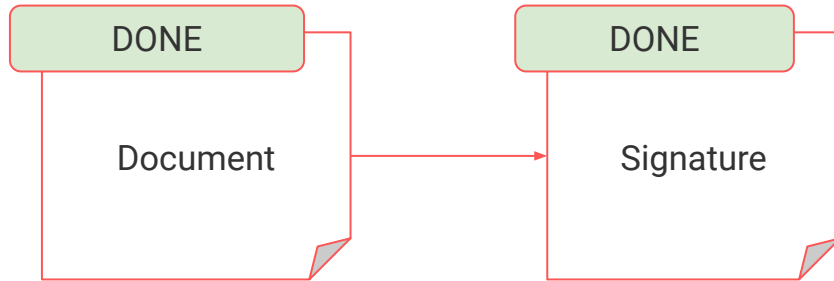


Opérateur

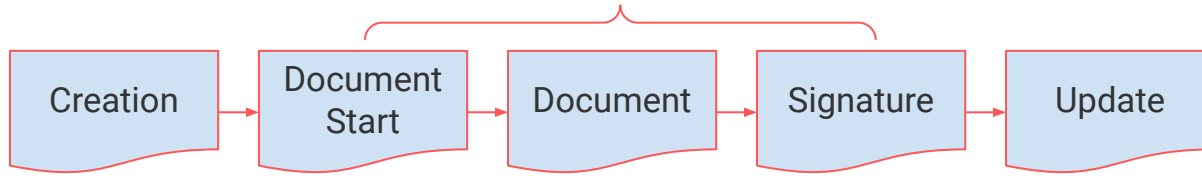




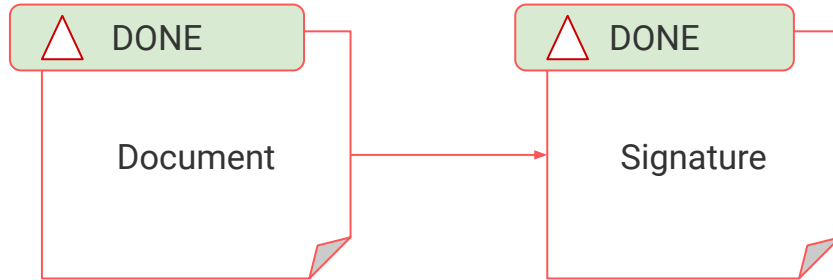
Participant



Opérateur

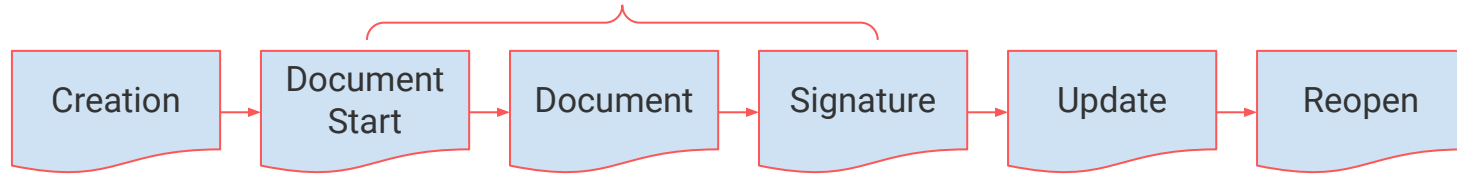


Participant

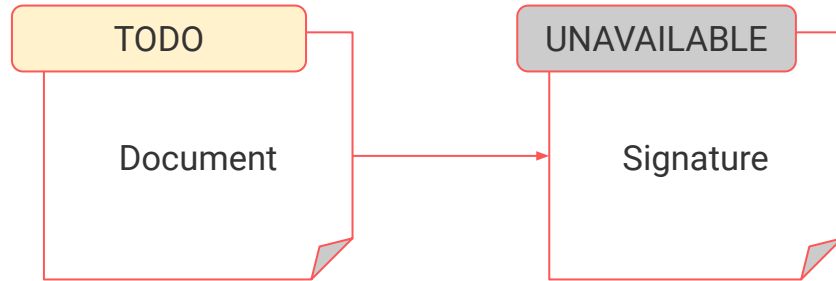


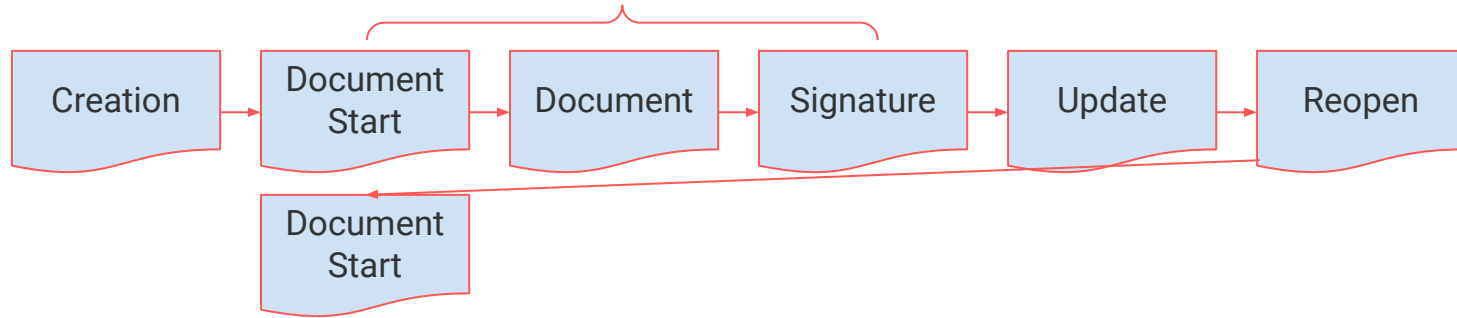
Opérateur



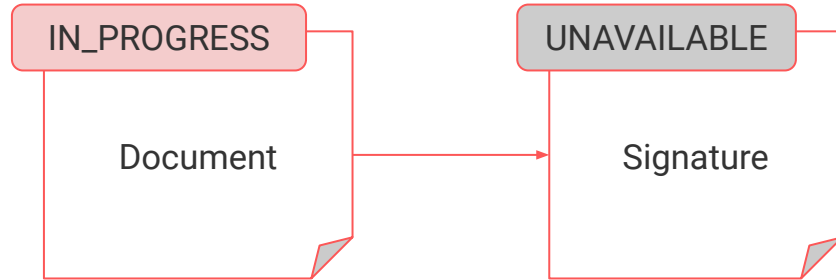


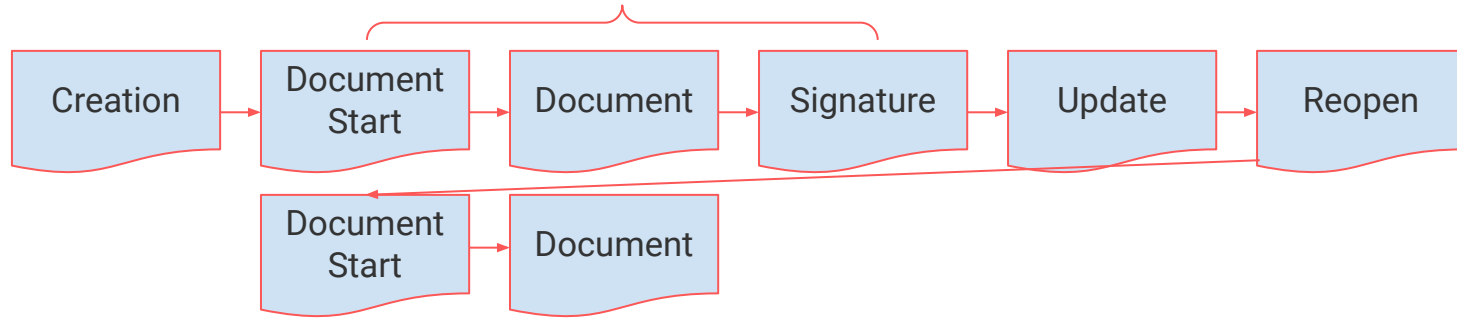
Participant



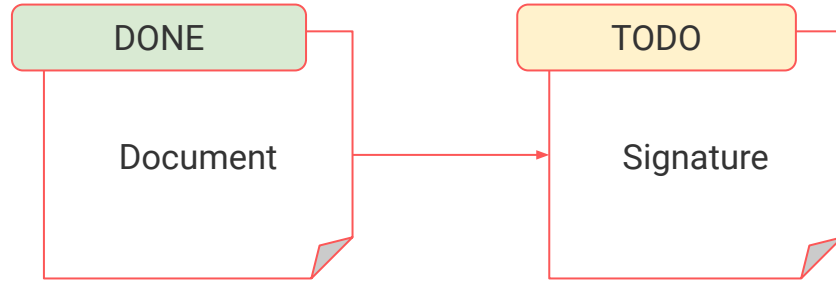


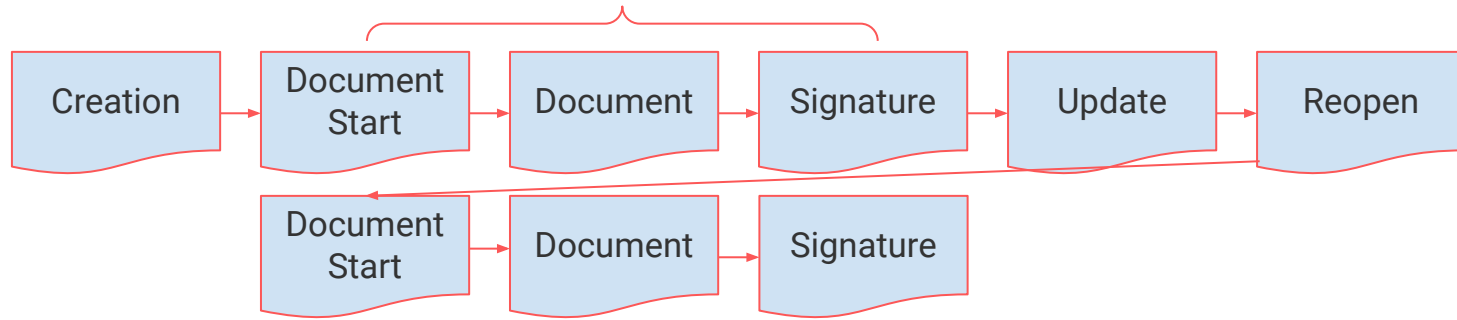
Participant



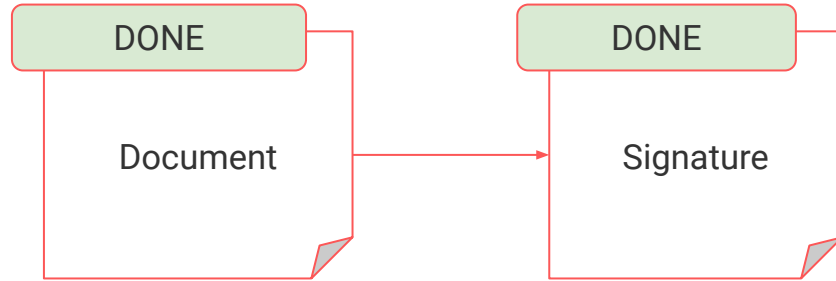


Participant



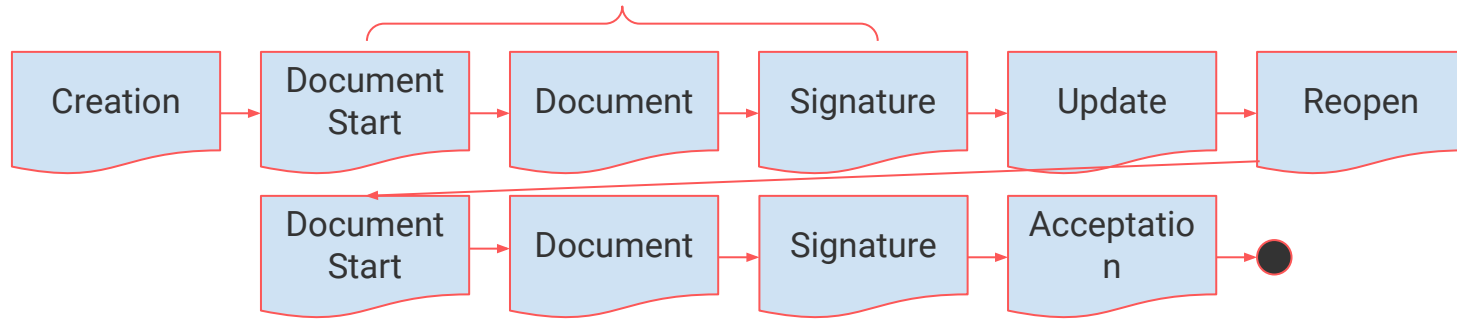


Participant



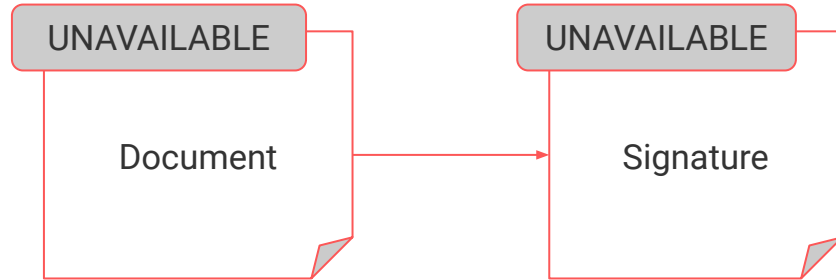
Opérateur





Participant

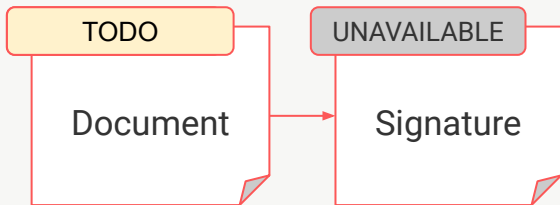
Opérateur





task.state

Event Sourcing



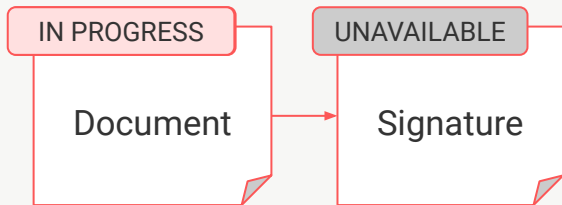
```
data class ClientFile private constructor() {  
    //...  
  
    private fun applyTaskState (event: ClientFileEvent) {  
        when (event) {  
            is CreationEvent -> {  
  
                tasks  
                    .forEach { it.state = Task.State.UNAVAILABLE }  
                tasks  
                    .documentTasks()  
                    .forEach { it.state = Task.State.TODO }  
            }  
            is DocumentStartEvent -> {  
            is DocumentEvent -> {  
            is SignatureEvent -> {  
            is ReopenEvent -> {  
            is AcceptationEvent ,  
            is AutoAcceptationEvent -> {  
  
        }  
    }  
}
```



task.state

Event Sourcing

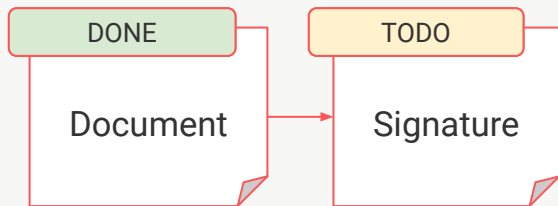
```
data class ClientFile private constructor() {  
    //...  
  
    private fun applyTaskState (event: ClientFileEvent) {  
        when (event) {  
            is CreationEvent -> {  
                is DocumentStartEvent -> {  
  
                    taskById(event.taskId)  
                        ?.state = Task.State.IN_PROGRESS  
                }  
            }  
            is DocumentEvent -> {  
            is SignatureEvent -> {  
            is ReopenEvent -> {  
            is AcceptationEvent ,  
            is AutoAcceptationEvent -> {  
  
        }  
    }  
}
```





task.state

Event Sourcing



```
data class ClientFile private constructor() {
    //...

    private fun applyTaskState(event: ClientFileEvent) {
        when (event) {
            is CreationEvent -> {
            is DocumentStartEvent -> {
            is DocumentEvent -> {

                taskById(event.taskId)
                    ?.state = Task.State.DONE

                tasks
                    .signatureTasks()
                    .forEach { it.state = Task.State.TODO }
            }
            is SignatureEvent -> {
            is ReopenEvent -> {
            is AcceptationEvent ,
            is AutoAcceptationEvent -> {

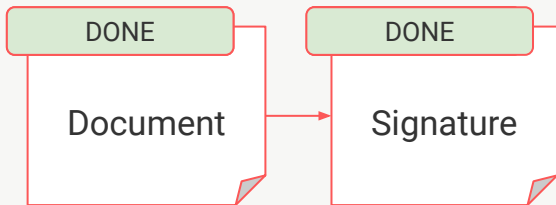
        }
    }
}
```



task.state

Event Sourcing

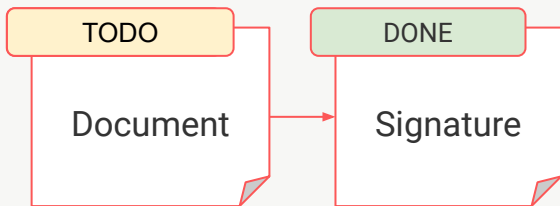
```
data class ClientFile private constructor() {  
    //...  
  
    private fun applyTaskState(event: ClientFileEvent) {  
        when (event) {  
            is CreationEvent -> {  
            is DocumentStartEvent -> {  
            is DocumentEvent -> {  
            is SignatureEvent -> {  
  
                taskById(event.taskId)  
                    ?.state = Task.State.DONE  
            }  
            is ReopenEvent -> {  
            is AcceptationEvent ,  
            is AutoAcceptationEvent -> {  
  
        }  
    }  
}
```





task.state

Event Sourcing



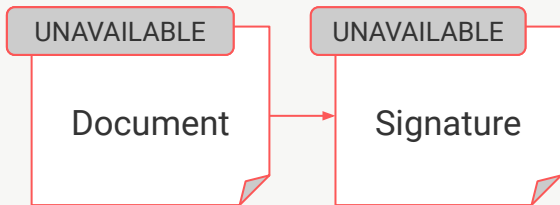
```
data class ClientFile private constructor() {  
    //...  
  
    private fun applyTaskState (event: ClientFileEvent) {  
        when (event) {  
            is CreationEvent -> {  
            is DocumentStartEvent -> {  
            is DocumentEvent -> {  
            is SignatureEvent -> {  
            is ReopenEvent -> {  
  
                val toReopened = event  
                    .reopenedTasksId  
                    .mapNotNull { taskById(it) }  
                when {  
                    toReopened.documentTasks().isNotEmpty() -> {  
                        toReopened  
                            .documentTasks()  
                            .forEach { it.state = Task.State.TODO }  
                    }  
                    else -> // ...  
                }  
            is AcceptationEvent ,  
            is AutoAcceptationEvent -> {
```



task.state

Event Sourcing

```
data class ClientFile private constructor() {  
    //...  
  
    private fun applyTaskState (event: ClientFileEvent) {  
        when (event) {  
            is CreationEvent -> {  
            is DocumentStartEvent -> {  
            is DocumentEvent -> {  
            is SignatureEvent -> {  
            is ReopenEvent -> {  
            is AcceptationEvent ,  
            is AutoAcceptationEvent -> {  
  
                tasks  
                    .forEach { it.state = Task.State.UNAVAILABLE }  
            }  
        }  
    }  
}
```



Tests et non régression



Logger tous les changements



Golden Master



Feature flag



Mise en production



Nouvelles features, clients



Prendre son temps mais aller vite



Suivi de l'adoption



Supprimer la V1



Quelques conseils



Des Events complets et simples



Rendre les events private



Protéger les accès concurrents



Re-parcourir les events dans le moteur Event Sourcing



Mixer les états finaux et évènementiel



Evolution des Events



Compatibilité



Migration



Feedback



[tgirard12/legacy-to-event-sourcing](https://github.com/tgirard12/legacy-to-event-sourcing)