TODD NIELSEN

Computer Engineering Student

- @ tgnielse1145@gmail.com github.com/tgnielse1145
- **3**85-333-1798 Ogden, UT https://tgnielse1145.github.io/website/
- in linked.com/in/todd-nielsen

EDUCATION

Bachelor of Science Computer Engineering University of Utah

- **a** August 2017 May 2020
- Salt Lake City, UT
- University of Utah Dean's List

SKILLS

- Communication and leadership
- Software languages: C Sharp, C, C++, Java, SQL, Swift
- Hardware languages: Verilog, MIPS
- Time management
- Calm under pressure or stress

PROJECTS

Simon Electronic Memory Game

- Build the game Simon Electronic Memory game using Arduino board
- Used C++ to respond to user inputs

LED Clock/Stopwatch

- Build a LED clock and stopwatch using an fpga board
- Designed the clock/stopwatch with Xilinx and used verilog to code the clock

EKG

- Build an Ekg using electrodes
- MyDag software was used to read waveforms

Security Door

- Built a door with an RFID card as a key
- Arduino was used as interface between software and hardware

Electric Longboard

- Developed wireless remote with arduino
- Designed battery level dispaly using LEDs

TECHNICAL CLASSES

CS 4400

Fall 2020

- University of Utah
- Computer Systems

ECE 3710

Fall 2020

- University of Utah
- Computer Design Lab

ECE 3810

Spring 2020

- **University of Utah**
- Computer Organization

CS 3500

Spring 2020

- University of Utah
- Software Practice

ECE 2280

Spring 2019

- University of Utah
- Fundamentals of Engineering Electronics

ECE 3700

Spring 2019

- University of Utah
- Fundamentals of Digital Design

ECE 2240

Fall 2018

- University of Utah
- Intro into Electric Circuits

EXPERIENCE

Dialysis Technician

Intermountain Healthcare

- Prepare patients for dialysis treatment
- Monitor patients while on dialysis machine

Certified Nursing Assistant

Intermountain Healthcare

- Nov 2011-Sept 2012
 Ogden, UT
- Assist patients with daily activities
- Record patients vitals