



COMP 307
Principles
of Web
Development

MCGILL UNIVERSITY

COMP 307

Principles of Web Development

Lecture 12

Unit 4 – Servers

About Webservers and the SOCS web server

Contents

Webservers
SOCS webserver
CGI & Forms & C



Class Outline

- About webserver
- The SOCS webserver
- CGI & HTML Forms
- Server-side execution examples
 - The C Language
 - Python
 - Bash

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Readings

- Internet and World Wide Web Textbook
 - Chapter 21
- The Full Stack Developer
 - Chapter 10
- Internet Resources
 - https://www.tutorialspoint.com/python/python_cgi_programming.htm
 - <https://jkorpela.fi/forms/cgic.html>

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About Webservers

About webserver and the SOCS webserver

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An Internet Server

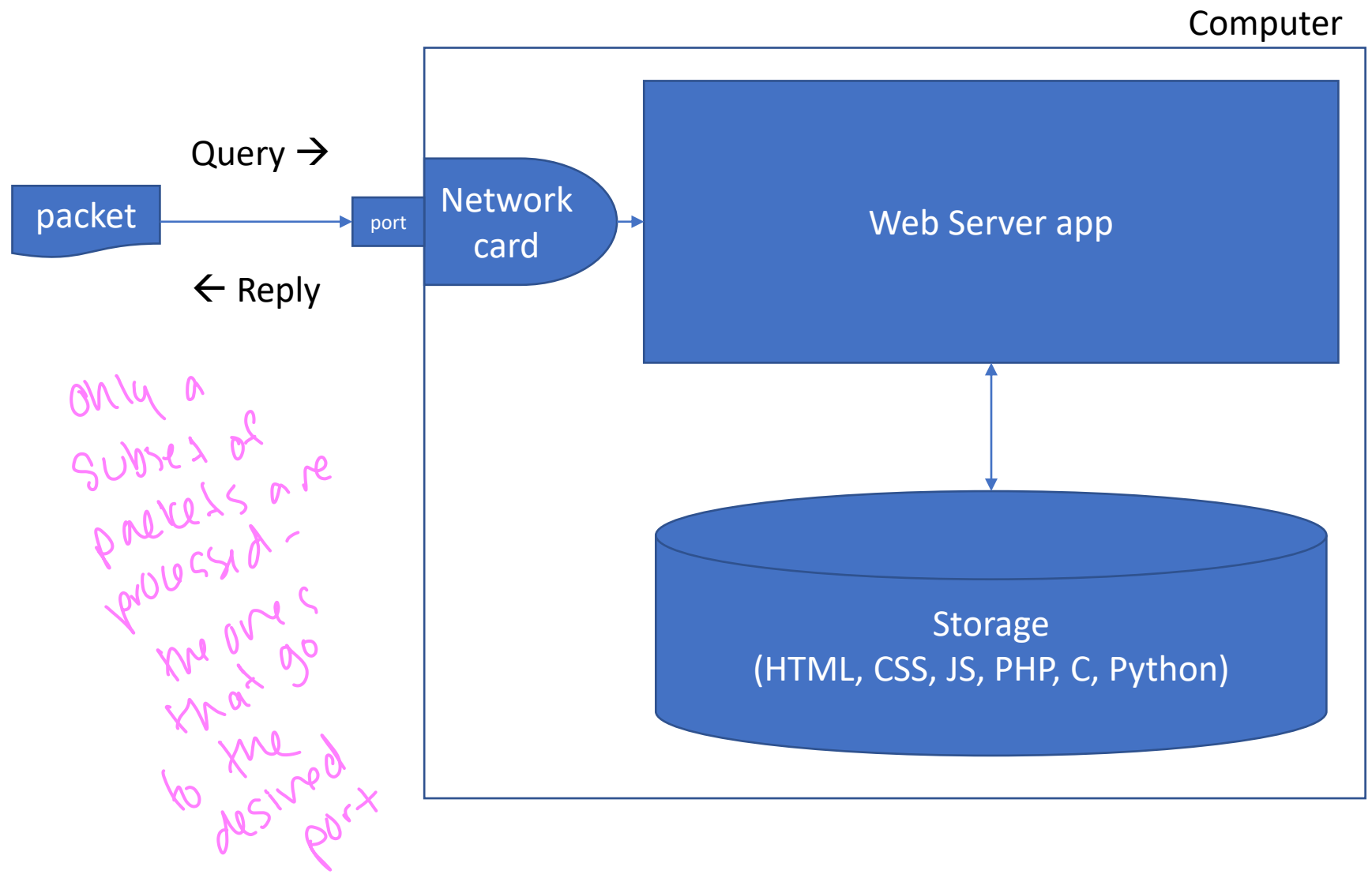
- A program that runs on a computer
- It listens to the port that receives packets from the network card (a device installed in the computer to connect to the internet, like the Wi-Fi your laptop uses)
- Uses REST in its communication protocol
 - Representational State Transfer
 - Transmitting state & query information
 - HTTP & HTTPS is the protocol
- It reads the packet's query string and:
 - Returns a reply to the sender, or
 - Returns an ACK packet (acknowledgement message) to the sender

web servers
job is to
implement
rest +
http



To
browser
for
rendering

An Internet Server

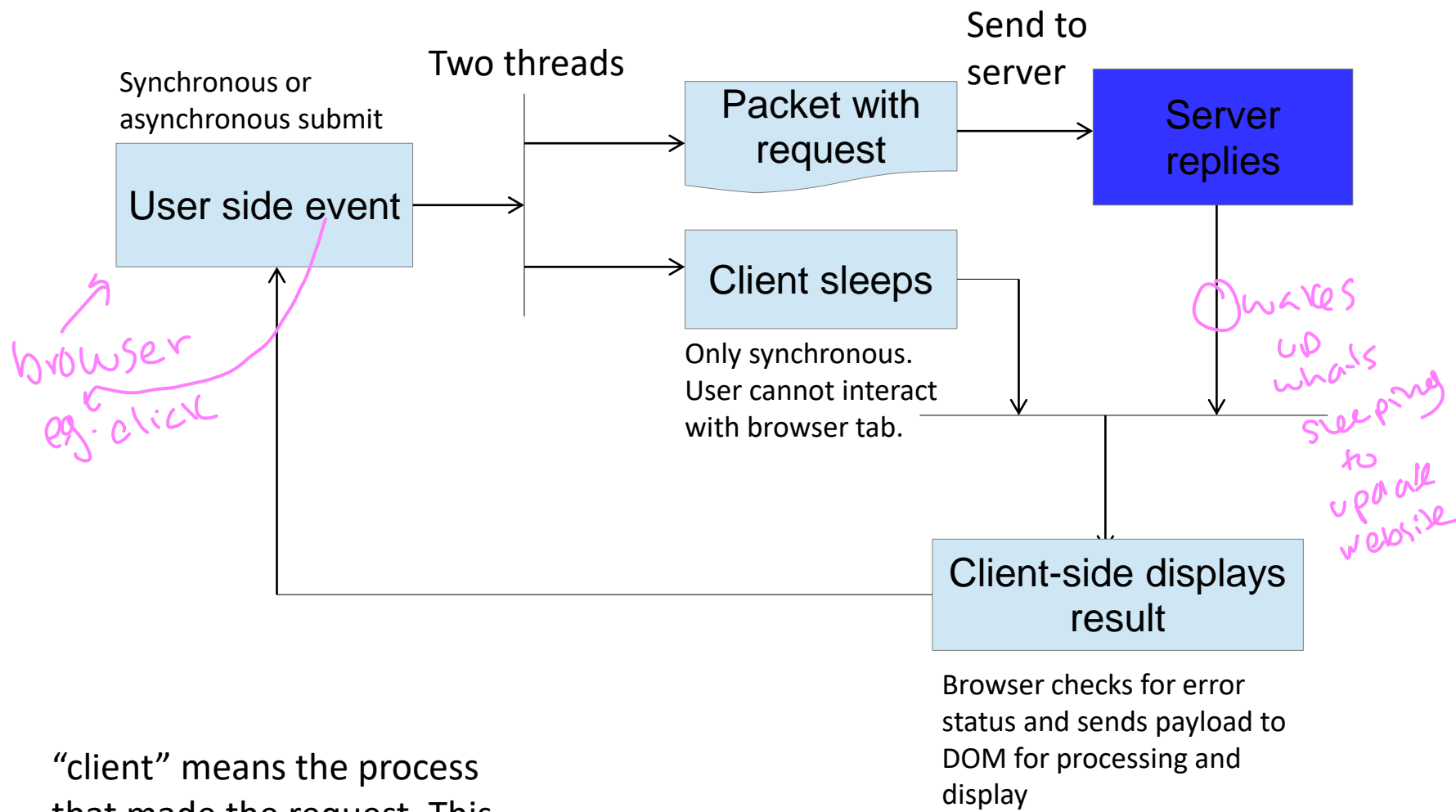




browser
POV

Client-side REST

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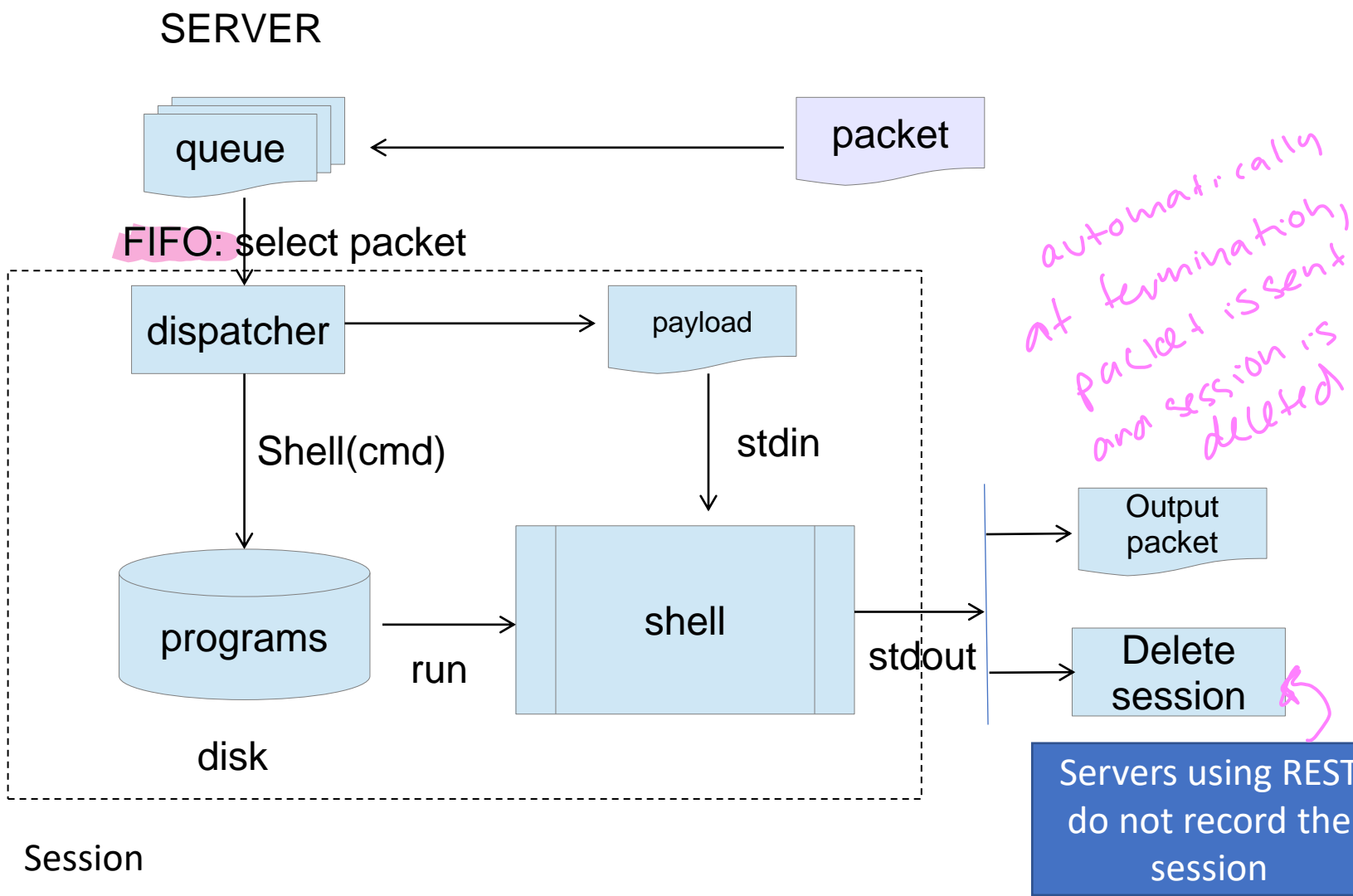
“client” means the process that made the request. This could be the browser tab itself or a function.

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Server-side REST





List of well know port numbers

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Port Description		Post Description	
1	TCP Port Service Multiplexer (TCPMUX)		Remote Job Entry (RJE)
7	ECHO	18	Message Send Protocol (MSP)
20	FTP – Data	21	FTP -- Control
22	SSH Remote Login Protocol	23	Telnet
25	Simple Mail Transfer Protocol (SMTP)	29	MSG ICP
37	Time	42	Host Name Server (Nameserv)
43	Whols	49	Login Host Protocol (Login)
53	Domain Name System (DNS)	69	Trivial File Transfer Protocol (TFTP)
70	Gopher Services	79	Finger
80	HTTP	103	X.400 Standard
108	SNA Gateway Access Server	109	POP2
110	POP3	115	Simple File Transfer Protocol (SFTP)
118	SQL Services	119	Newsgroup (NNTP)
137	NetBIOS Name Service	139	NetBIOS Datagram Service
143	Interim Mail Access Protocol (IMAP)	150	NetBIOS Session Service
156	SQL Server	161	SNMP
179	Border Gateway Protocol (BGP)	190	Gateway Access Control Protocol
194	Internet Relay Chat (IRC)	197	Directory Location Service (DLS)
389	Lightweight Directory Access Protocol (LDAP)		
396	Novell Netware over IP	443	HTTPS
444	Simple Network Paging Protocol (SNPP)	445	Microsoft-DS
458	Apple QuickTime	546	DHCP Client
547	DHCP Server	563	SNEWS
569	MSN	1080	Socks

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Important Trends

- **Apache**-based solutions
 - It started with this one
 - 90% of websites use this
 - Best plug-and-play environment
- **NodeJS**-based solutions
 - Trending as an alternate to Apache for dynamic elements
 - Less plug-and-play friendly: focus on JavaScript
- **Django**-based solutions
 - Popular with Python programmers
- **Microsoft**-based solutions
 - Popular with Microsoft devotees

still
plug
+
playable



What is a **payload**?

- It is that **part of the packet** that **contains the information** (message, query, html).
- Packet = control_info + **payload** + error_correction_info
 - Control_info = from, to, type, etc.
 - Error_correction_info = used to recover data transition mistakes

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HTTP Query Packet

(from client to server)

GET /index.html HTTP/1.1

Date: Thu, 20 May 2014 21:12:15 GMT

Connection: close

Host: www.someplace.com

From: bob@someotherplace.com

Accept: text/html, text/plain

User-Agent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1)

Content-Language: en

Content-Length: **22**

name=john+smith&age=10

Request line

General headers

Request
headers

Entity headers

The empty line

Message body

- **CGI** string
- XML
- JSON
- custom

All the above fields can be extracted by
the server

client → server

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HTTP Response Packet

(from server to client)

*end-end
ack*

HTTP/1.1 **200** OK

Date: Thu, 20 May 2014 21:12:15 GMT

Connection: close

Server: Apache/2.3.7

Accept-Ranges: bytes

User-Agent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1)

Content-Type: text/html

Content-Length: **170**

Last-Modified: Tue, 18 May 2014 10:14:49 GMT

<html>

<head>

<title> ... </title>

</head>

<body>

<p>Your page</p>

</body>

</html>

Status line

General headers

Request
headers

Entity headers

The empty line

Message body

HTML, XML, JSON,
Plain text, binary

All the **above fields can be extracted by
the client**

server → client



Web Development Stack

- **Client-side browser app**
 - HTML, CSS, JS (React, TypeScript, Vue.js, JQuery), etc.
- **Communication Method**
 - CGI, AJAX, etc.
- **Webserver**
 - Apache, Node.js, etc.
- **Server-side app**
 - Java, JavaScript, C, Python, PHP, Perl, etc.

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SOCS Resources

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SOCS Environment

- Apache server
- public_html
- `www.cs.mcgill.ca/~yourCSusername`
- cgi-bin
- `chmod 755`
- Built-in support for:
 - Python, C, Bash, PHP, *SOL*
 - Static webpages with synchronous and asynchronous CGI communication
 - CAN request for additional environments (eg Nodejs)

*mkdir public_html
and apache sees it
↓ access w/ this
← chmod
home
dir
to executable
only*



SOCS Environment

- The mimi directory public_html is like htdocs in XAMPP. It becomes the **root internet directory**.
- For added security, **compiled programs** ↴ must be stored within the directory **cgi-bin** (a subdirectory of public_html).
- SOCS information
 - <https://www.cs.mcgill.ca/docs/tutorials/website/> ←
 - <https://www.cs.mcgill.ca/docs/tutorials/django/>

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SOCS Web Servers

Server:

- `mimi.cs.mcgill.ca`
- Lab & server share the same hard drive
 - BUT, you must compile separately
 - BUT, they have different libraries and versions installed

Therefore, pick one server and use that one all the time.

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SOCS Web Directories

Important directories:

- **HOME/public_html**
 - Where your HTML, PHP, CSS and JS can live
 - You can make sub-directories to organize
- **HOME/public_html/cgi-bin**
 - Where your compiled programs and scripts live
 - a.out (named a.cgi) or program.py (can keep .py extension)

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SOCS Web Permissions

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Your directories need to be accessible to the public

- Minimum permission: `chmod +x`
- Also good to do: `chmod +r` for `public_html`
- These directory permissions must be set:
 - `HOME +x`
 - `public_html +x +r`
 - `cgi-bin +x`

Permissions needed are:

`~ ($HOME) : 711`

`~/public_html : 711`

`~/public_html/cgi-bin : 711`

`~/public_html/cgi-bin/cgi_file : 755`

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SOCS Web Error Messages

You can see the errors messages from your website by:

- You would need to use **VPN** and run your scripts from
 - <http://mimi.cs.mcgill.ca/~USERNAME/cgi-bin>
- Then run the **geterrors.cgi** from the same host The site internally is : <https://cgi64-dev.cs.mcgill.ca/cgi-bin/geterrors.cgi>

User's can test their code running: <https://cgi64-dev.cs.mcgill.ca/~username/cgi-bin/cgi-program.cgi>

If there are errors, then they can troubleshoot with the above geterrors url (please note it is **cgi64-dev** and **NOT** **cgi-dev**)



IMPORTANT

If you had logged in once to mimi using your first.last@mail.mcgill.ca....

Then, the SOCS setup may not work for you!!

You will have the McGill setup instead ☹️

Email: help@cs.mcgill.ca to have your account reset.



Demo

- SSH
- SFTP
- Putty
- WinSCP
- Filezilla Client

Sftp fgompp@mimr.es.mcgill.ca
→ log in

→ lcd = local cd

get path/filename and will transfer

put path/filename send to server

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SOCS and C Programming

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Why C?

```
<form action="a.out" method="get">
```

Compiled languages are faster than interpreted languages.

Websites ⇄	Popularity (unique visitors per month) ^[1] ⇄	Front-end (Client- side) ⇄	Back-end (Server-side) ⇄	Database ⇄	Notes
Google ^[2]	1,600,000,000	JavaScript, TypeScript	C, C++, Go, ^[3] Java, Python	Bigtable, ^[4] MariaDB ^[5]	The most used search engine in the world
Facebook	1,100,000,000	JavaScript	Hack, PHP (HHVM), Python, C++, Java, Erlang, D, ^[6] XHP, ^[7] Haskell ^[8]	MariaDB, MySQL, ^[9] HBase, Cassandra ^[10]	The most visited social networking site
YouTube	1,100,000,000	JavaScript	C, C++, Python, Java, ^[11] Go ^[12]	Vitess, BigTable, MariaDB ^{[5][13]}	The most visited video sharing site
Yahoo	750,000,000	JavaScript	PHP	PostgreSQL, HBase, Cassandra, MongoDB, ^[14]	
Amazon	500,000,000	JavaScript	Java, C++, Perl ^[15]	PostgreSQL, RDS, RDS Aurora ^[16]	Popular Internet shopping site
Wikipedia	475,000,000	JavaScript	PHP	MariaDB ^[17]	"MediaWiki" is programmed in PHP; free online encyclopedia
Twitter	290,000,000	JavaScript	C++, Java ^[18] , Scala ^[19] , Ruby	MySQL ^[20]	Popular social network.
Bing	285,000,000	JavaScript	C++, C#	Microsoft SQL Server, Cosmos DB	Search engine from Microsoft.
eBay	285,000,000	JavaScript	Java, ^[21] JavaScript, ^[22] Scala ^[23]	Oracle Database	Online auction house.
MSN	280,000,000	JavaScript	C#	Microsoft SQL Server	An email client, for simple use. Previously known as "messenger", not to be confused with Facebook's messaging platform.
LinkedIn	260,000,000	JavaScript	Java, JavaScript, ^[24] Scala	Voldemort ^[25]	World's largest professional network.
Pinterest	250,000,000	JavaScript	Python (Django), ^[26] Erlang	MySQL, Redis ^[27]	Search engine for ideas.
WordPress.com	240,000,000	JavaScript	PHP	PostgreSQL, HBase, Cassandra, MongoDB, ^[14]	Website manager software.



Post vs Get Data Structures

GET

Uses shell memory for the query
(Assumes public & short strings)

> payload
message

POST

Uses STDIN for the query

Uses shell memory for meta data
(Assumes private & long strings)



Backend using C and GET

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```
#include <stdlib.h>
```

```
char *data = getenv("QUERY_STRING");
```

```
sscanf(data, "x=%d&y=%d", &a, &b);
```

Posted in shell

← shell memory
variable
pointer

or parse char by char if complicated.

sscanf works for %d, %c, %f input, **NOT for %s
(unless spaces)**

strtok() can also be used.

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Backend using C and POST

```
#include <stdlib.h>
char string[200];
char c;
int a = 0;
int n = atoi(getenv("CONTENT_LENGTH"));
fgets(string, n+1, stdin);
```

Input length posted
↓

↙

↑
Sent to stdin!

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Version 1



Backend using C and POST

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```
#include <stdlib.h>
char string[200];
char c;
int a = 0;
int n = atoi(getenv("CONTENT_LENGTH"));
```

Input length posted



Sent to stdin!



```
while ((c = getchar()) != EOF && a < n+1)
{
    if (c != '+') string[a] = c;
    else string[a] = ' ';
    a++;
}
```

*replace
+
with
space*

*char by
char*

```
string[a] = '\\0';
```

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Version 2



Backend using C to send Reply

```
#include <stdio.h>    #include <stdlib.h>
int main(void)
{
    FILE *f = fopen("data.txt", "r");
    int ch;

    printf("Content-Type: text/html\n\n");
    printf("<html>");

    if (f==NULL)
    {
        printf("<head><title>ERROR</title></head>");
        printf("<body><p>Unable to open file!</p></body>");
    }
    else
    {
        while((ch=fgetc(f)) != EOF) putchar(ch);

        fclose(f);
    }

    printf("</html>");

    return 0;
}
```

Payload's extra blank line...

keyword *data type*

what am i sending back

2 cr

printf's are sent back to browser

Need to output
HTML

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Compiling C Programs for the web

- Pick **mimi** and stick with it
- Use **GCC compiler**
- Change executable file extension to **.cgi**
- **Copy program to cgi-bin**
- Make sure **chmod +x** of the .cgi program
- Make sure the program is made to work with POST or GET and make sure the <form> agrees
- The action attribute's path must lead to cgi-bin

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C and CGI

- `vi program.c`
- `gcc program.c`
- `cp a.out ./cgi-bin/a.cgi`
- `chmod +x a.cgi`

```
#include <stdlib.h>
#include <stdio.h>
int main() {
    char array[200];
    int n = atoi(getenv("CONTENT_LENGTH"));
    fgets(array, n, stdin);

    printf("Content-Type: text/html\n\n");

    printf("<html><body>");
    printf("<h1>%s</h1>", array);
    printf("</body></html>");

    return 0;
}
```

Diagram annotations: A vertical double-headed arrow is next to the `int n` declaration and the `atoi` call. A horizontal arrow points from the `printf` statement to the `return 0;` statement. Another vertical double-headed arrow is next to the `printf` statements.

POST example

Path relative:
"./cgi-bin/program_name"

Path absolute:
"http://www.cs.mcgill.ca/~user_
name/cgi-bin/program_name"



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Demo C

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Parsing Special Characters

[RFC 3986](#) section 2.2 *Reserved Characters* (January 2005)

!	*	'	()	;	:	@	&	=	+	\$,	/	?	#	[]
---	---	---	---	---	---	---	---	---	---	---	----	---	---	---	---	---	---

[RFC 3986](#) section 2.3 *Unreserved Characters* (January 2005)

A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z
a	b	c	d	e	f	g	h	i	j	k	l	m	n	o	p	q	r	s	t	u	v	w	x	y	z
0	1	2	3	4	5	6	7	8	9	-	_	.	~												

Reserved characters after percent-encoding

!	#	\$	%	&	'	()	*	+	,	/	:	;	=	?	@	[]
%21	%23	%24	%25	%26	%27	%28	%29	%2A	%2B	%2C	%2F	%3A	%3B	%3D	%3F	%40	%5B	%5D

Common characters after percent-encoding (ASCII or UTF-8 based)

newline	space	"	%	-	.	<	>	\	^	_	`	{		}	~	£	¥
%0A or %0D or %0D%0A	%20	%22	%25	%2D	%2E	%3C	%3E	%5C	%5E	%5F	%60	%7B	%7C	%7D	%7E	%C2%A3	%E5%86%86

All ASCII or UTF-8 characters can be expressed this way: %XX
“bob smith@abc” → “bob+smith%40abc” → “bob smith@abc”
CGI program

false

unparse

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Parsing Special Characters

```
#include <stdlib.h>
#include <stdio.h>

int main() {
    char string[200], c, first, second;
    int a=0, result, n = atoi(getenv("CONTENT_LENGTH"));           // POST example

    while ((c = getchar()) != EOF && a<n)
    {
        if (a < n) {
            if (c=='+') string[a]=' ';
            else if (c=='%') {                                     // %XX → c
                first = getchar();
                second= getchar();                                // dec = (16*first)+second

                result = 0;
                if (first>='A'&&first<='F') result = 16 * (10+first-'A');
                else result=16*(first-'0');

                if (second>='A'&&second<='F') result+=(10+second-'A');
                else result += (second-'0');

                string[a] = (char) result;
            } else string[a]=c;

            a++;
        }
    }

    string[a] = '\0';

    printf("Content-Type: text/html\n\n"); // notice before I print anything I print this
    printf("%s<br>",string);
    return 0;
}
```

input

output

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SOCS and Python Programming

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Python Programs for the web

- Already installed on mimi
- `#!/usr/bin/python3`
 - As first line of text file
- `chmod +x`
 - Like a Bash file
- Do not need to use .cgi file extension
- Do not need to place in cgi-bin, but please do so
- Runs with similar rules to C web programs



Python and CGI Input/output

```
#!/usr/bin/python3
```

```
# Import modules for CGI handling
```

```
import cgi, cgitb
```

```
# Create instance of FieldStorage
```

```
form = cgi.FieldStorage()
```

```
# Get data from fields
```

```
first_name = form.getvalue('first_name')
```

```
last_name = form.getvalue('last_name')
```

```
print "Content-Type: text/html\n\n"
```

```
print "<html>"
```

```
print "<head>"
```

```
print "<title>Hello - Second CGI Program</title>"
```

```
print "</head>"
```

```
print "<body>"
```

```
print "<h2>Hello %s %s</h2>" % (first_name, last_name)
```

```
print "</body>"
```

```
print "</html>"
```

Same code works for
both GET and POST

.cgi class

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Python Output

```
#!/usr/bin/python3
```

```
print("ContentType: text/html\n\n")  
print("hello world")
```

```
#!/usr/bin/python3  
print("Content-Type: text/html") # HTML is following  
print("")  
print('<TITLE>CGI script output</TITLE>')  
print('<H1>This is my first CGI script</H1>')  
print('Hello, world!')
```

Need the multiple carriage returns

Will be rendered on the browser. Will overwrite the web page.

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Python and Web

- Can run from any folder, but put in cgi-bin
- Use file extension .py or .cgi
- chmod +x
- Must begin with `#!/usr/bin/python`

```
#!/usr/bin/python3
print("Content-Type: text/html")    # HTML is following
print("")
print('<TITLE>CGI script output</TITLE>')
print('<H1>This is my first CGI script</H1>')
print('Hello, world!')
```

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Demo

node
+
apache
installed
locally
will fight
w/ each other

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Final Comments

- Notice that we can do a lot without installing frameworks like Django.
- Same goes for all languages

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Prepare for Next Class

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- Assignments
 - How is mini 5 going?
- Labs
 - Lab B is being held this week
- Do on your own
 - Get your SOCS account working
 - Create a hello world homepage in HTML with 2 buttons
 - Button 1 calls a C (a.out) program and button 2 calls a Python script. These scripts overwrite the homepage outputting any sentence you like to the screen.

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