

# Assignment1 / {Filters}

Graphics Programming  
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# Input Image:



*image1.png*

“Bridal Veil Falls”

750x1000

# Greyscale / {Pic\_2\_1}

- *Task:* Make image1 greyscale with 20/70/10 model.



*image1.png*



*pic\_2\_1.png*

# Greyscale / {Pic\_2\_1} / [code]

```
1. def greyscale(img):  
2.     b = img[:, :,0]*0.1  
3.     g = img[:, :,1]*0.7  
4.     r = img[:, :,2]*0.2  
5.     img=b+g+r  
6.     return img
```

# blackWhite / {Pic\_2\_2}

- *Task:* Make image1 black & white w/ threshold=128.



*image1.png*



*pic\_2\_2.png*

# blackWhite / {Pic\_2\_2} / [code]

1. `def blackWhite(img, threshold):`
2.     `bw = 1*img[:, :, 1]`
3.     `bw[np.uint8(bw) < threshold] = 0`
4.     `bw[np.uint8(bw) > threshold] = 255`
5.     `return bw`

# blackWhite / {Pic\_2\_2\_n}

- *Task:* Use threshold -1 to 255 with increments of 32.



*image1.png*



*pic\_2\_2\_0.png*



*pic\_2\_2\_1.png*



*pic\_2\_2\_2.png*



*pic\_2\_2\_3.png*



*pic\_2\_2\_4.png*



*pic\_2\_2\_5.png*

# blackWhite / {Pic\_2\_2\_n} / Cont.

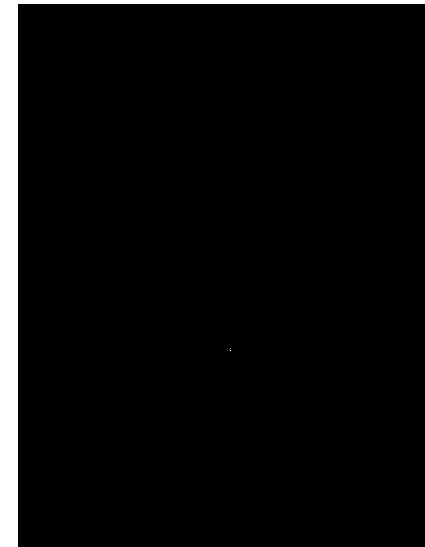
- *Task:* Use threshold -1 to 255 with increments of 32.



*pic\_2\_2\_6.png*



*pic\_2\_2\_7.png*



*pic\_2\_2\_8.png*

# blackWhite / {Pic\_2\_2\_n} / [code]

1. # 2.2b Apply blackWhite filter using threshold values from -1 to 255 in increments of 32.
2. `for i in range(1, 9):`
3.   `pic_2_2b=blackWhite(img, (32*i)-1)`
4.   `cv2.imwrite("output/pic_2_2_" + str(i) + ".png", pic_2_2b)`

# Desaturate / {Pic\_2\_3\_n}

- *Task:* Apply the desaturate filter 0 to 1, 0.1



*image1.png*  
Original

*pic\_2\_3\_0.png*  
Desat: 0

*pic\_2\_3\_1.png*  
Desat: 0.1

*pic\_2\_3\_2.png*  
Desat: 0.2

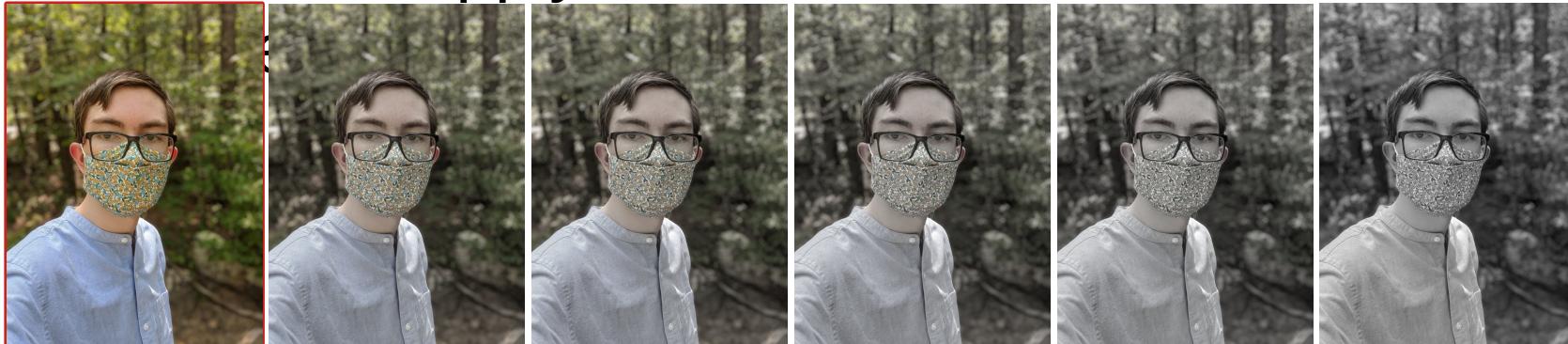
*pic\_2\_3\_3.png*  
Desat: 0.3

*pic\_2\_3\_4.png*  
Desat: 0.4

*pic\_2\_3\_5.png*  
Desat: 0.5

# Desaturate / {Pic\_2\_3\_n} / Cont.

- *Task:* Apply the desaturate filter 0 to 1, 0.1



*image1.png*  
Original

*pic\_2\_3\_6.png*  
Desat: 0.6

*pic\_2\_3\_7.png*  
Desat: 0.7

*pic\_2\_3\_8.png*  
Desat: 0.8

*pic\_2\_3\_9.png*  
Desat: 0.9

*pic\_2\_3\_10.png*  
Desat: 1.0

# Desaturate / {Pic\_2\_3\_n} / [code]

```
1. def desaturate(img ,percent):  
2.     desat = 1*np.double(img[:, :, :])  
3.     greylImg = greyscale(img)  
  
4.     # Actual math behind desat  
5.     desat[:, :, :] = (desat[:, :, :] *(1 - percent)) + (greylImg[:, :, None] * percent)  
6.     # Overflow Check  
7.     desat[desat > 255] = 255  
8.     desat[desat < 0] = 0  
  
9.     return desat
```

# Contrast / {Pic\_2\_4\_n}

- *Task:* Apply the contrast filter 0.5 to 1.5, 0.1



*image1.png*  
Original

*pic\_2\_4\_0.png*  
Factor: 0.5

*pic\_2\_4\_1.png*  
Factor: 0.6

*pic\_2\_4\_2.png*  
Factor: 0.7

*pic\_2\_4\_3.png*  
Factor: 0.8

*pic\_2\_4\_4.png*  
Factor: 0.9

*pic\_2\_4\_5.png*  
Factor: 1.0

# Contrast / {Pic\_2\_4\_n} / Cont.

- *Task:* Apply the contrast filter 0.5 to 1.5, 0.1



*image1.png*  
Original

*pic\_2\_4\_6.png*  
Factor: 1.1

*pic\_2\_4\_7.png*  
Factor: 1.2

*pic\_2\_4\_8.png*  
Factor: 1.3

*pic\_2\_4\_9.png*  
Factor: 1.4

*pic\_2\_4\_10.png*  
Factor: 1.5

# Contrast / {Pic\_2\_4\_n} / [code]

```
1. def contrast(img, factor):
2.     cimg = 1*img
3.     b = cimg[:, :, 0]
4.     g = cimg[:, :, 1]
5.     r = cimg[:, :, 2]
6.     b = (b-128.0) * factor+128
7.     b[b > 255] = 255
8.     b[b < 0] = 0
9.     g = (g-128.0) * factor+128
10.    g[g > 255] = 255
11.    g[g < 0] = 0
12.    r = (r-128.0) * factor+128
13.    r[r > 255] = 255
14.    r[r < 0] = 0
15.    cimg[:, :, 0] = b
16.    cimg[:, :, 1] = g
17.    cimg[:, :, 2] = r
18.    return cimg
```

# Tint / {Pic\_2\_5\_n}

- **Task:** Create three tinted photos.



*image1.png*  
original



*pic\_2\_5\_0.png*  
50% Blue



*pic\_2\_5\_1.png*  
70% Green



*pic\_2\_5\_2.png*  
40% Red

# Tint / {Pic\_2\_5\_n} / [code]

```
1. def tint(img, color, percent):  
2.     timg=img[:, :, :]  
3.     tint=127  
4.     # Assigning bgr values  
5.     b=timg[:, :, 0]  
6.     g=timg[:, :, 1]  
7.     r=timg[:, :, 2]  
8.     # Applying tints based on color input & percent.  
9.     if color=="blue":  
10.        b = 1.0*b+(255-b)*percent  
11.    if color=="green":  
12.        g = 1.0 * g + (255 - g) * percent  
13.    if color=="red":  
14.        r = 1.0 * r + (255 - r) * percent  
15.    # Reassigning gbr values  
16.    timg[:, :, 0] = b  
17.    timg[:, :, 1] = g  
18.    timg[:, :, 2] = r  
19.    return timg
```