

# Final / {Scancode}

Graphics Programming / Tristan Goodell



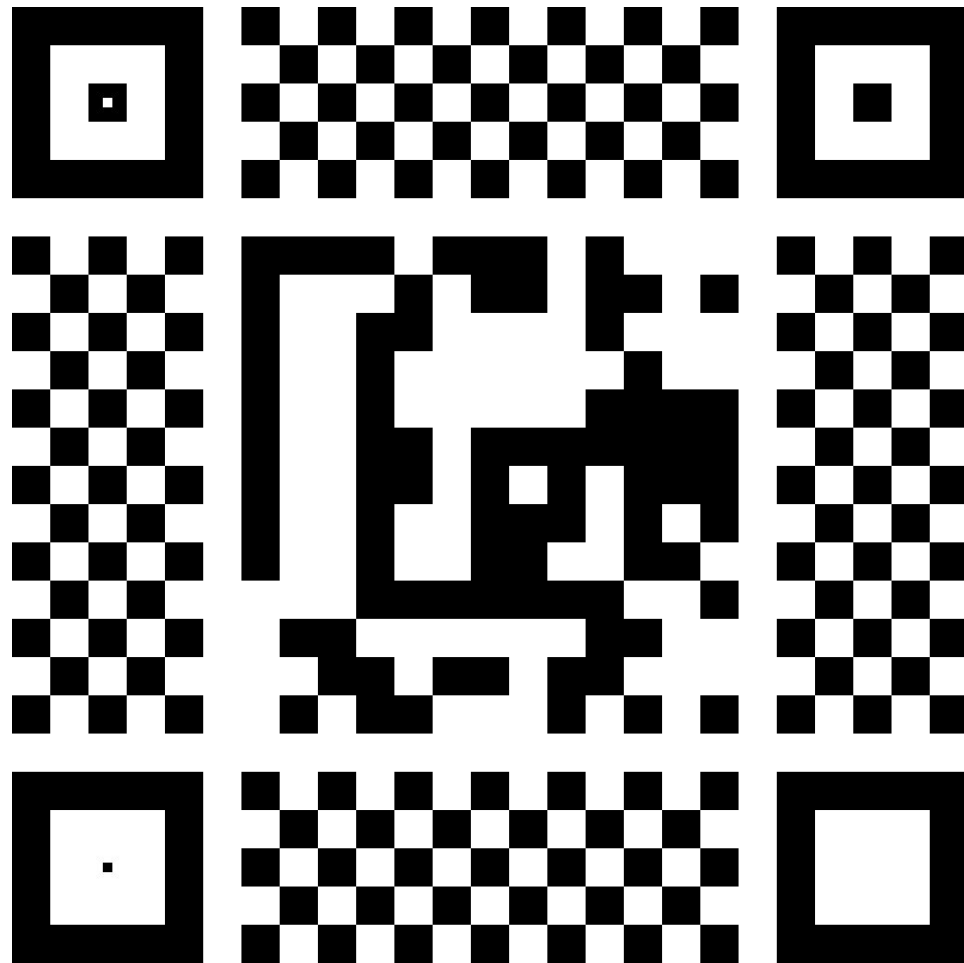


# Standard

- Can store up to 13 Bytes (104 bits) of information.
- First byte stores length in 8-bit binary.
- This means a string of up to length 12 can be stored.
- Black pixels=0, White pixels=1.
- Filler information is random black and white pixels.
- Code is 1000x1000, 20x20 "pixels", each "pixel" is 40x40 real pixels.

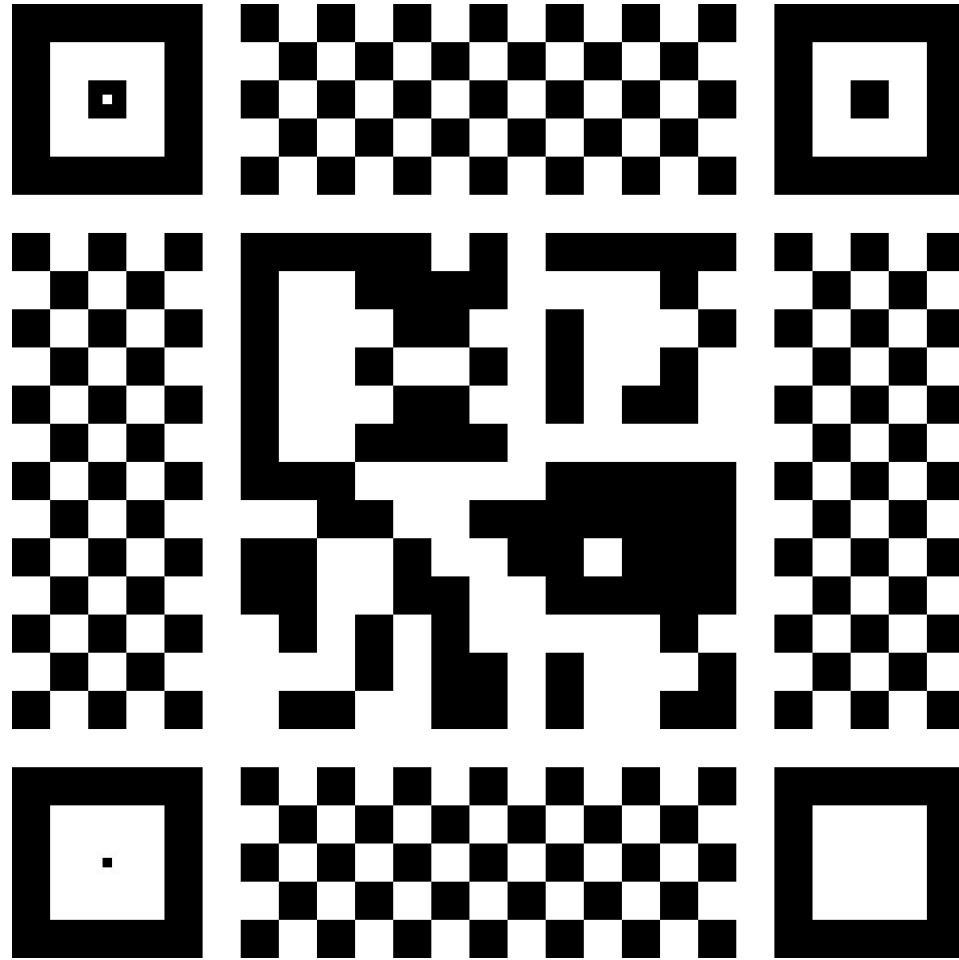
## Example 1

- "tgoodell"



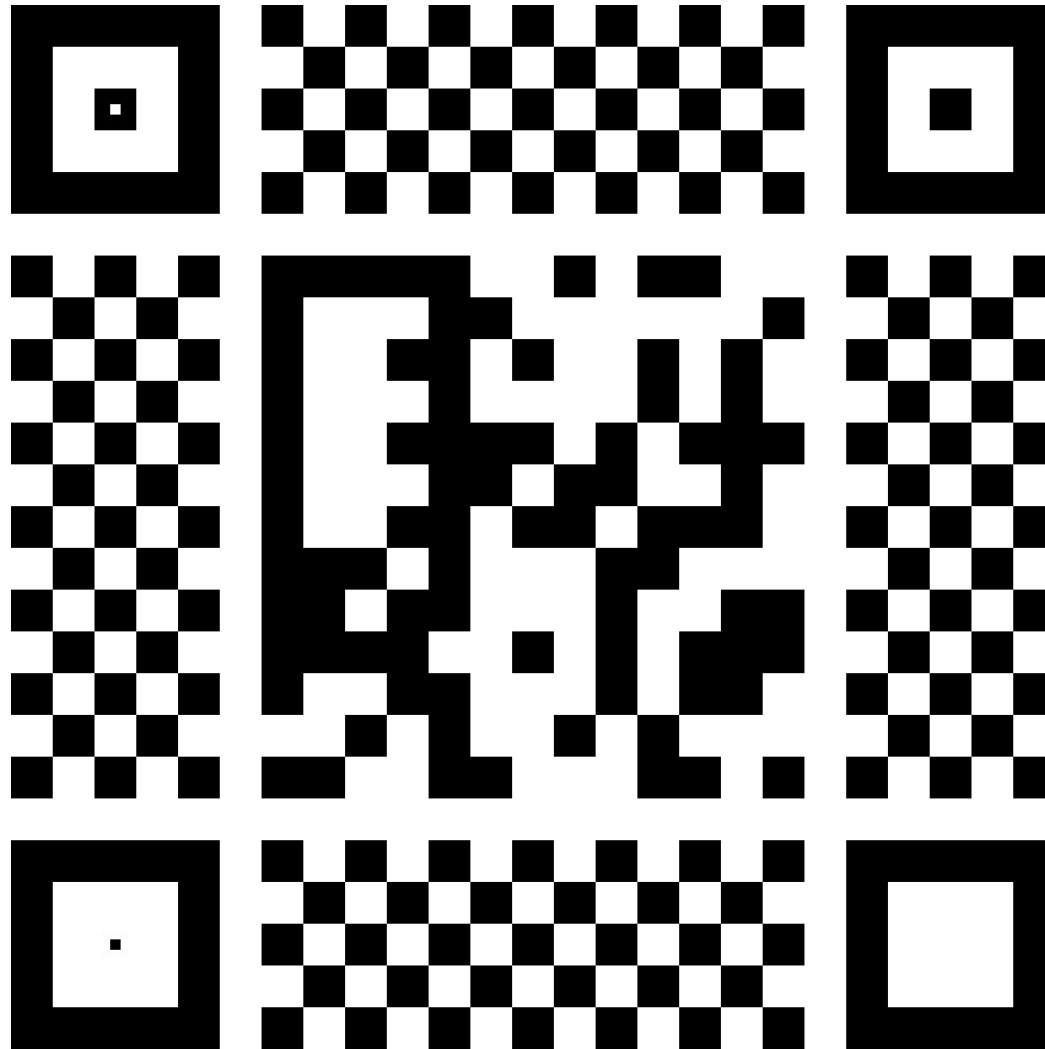
## Example 2

- "asmsa"



## Example 3

- "seward"



## Example 4

- "Hey Seward!"

