

Java: ANNOTATIONS

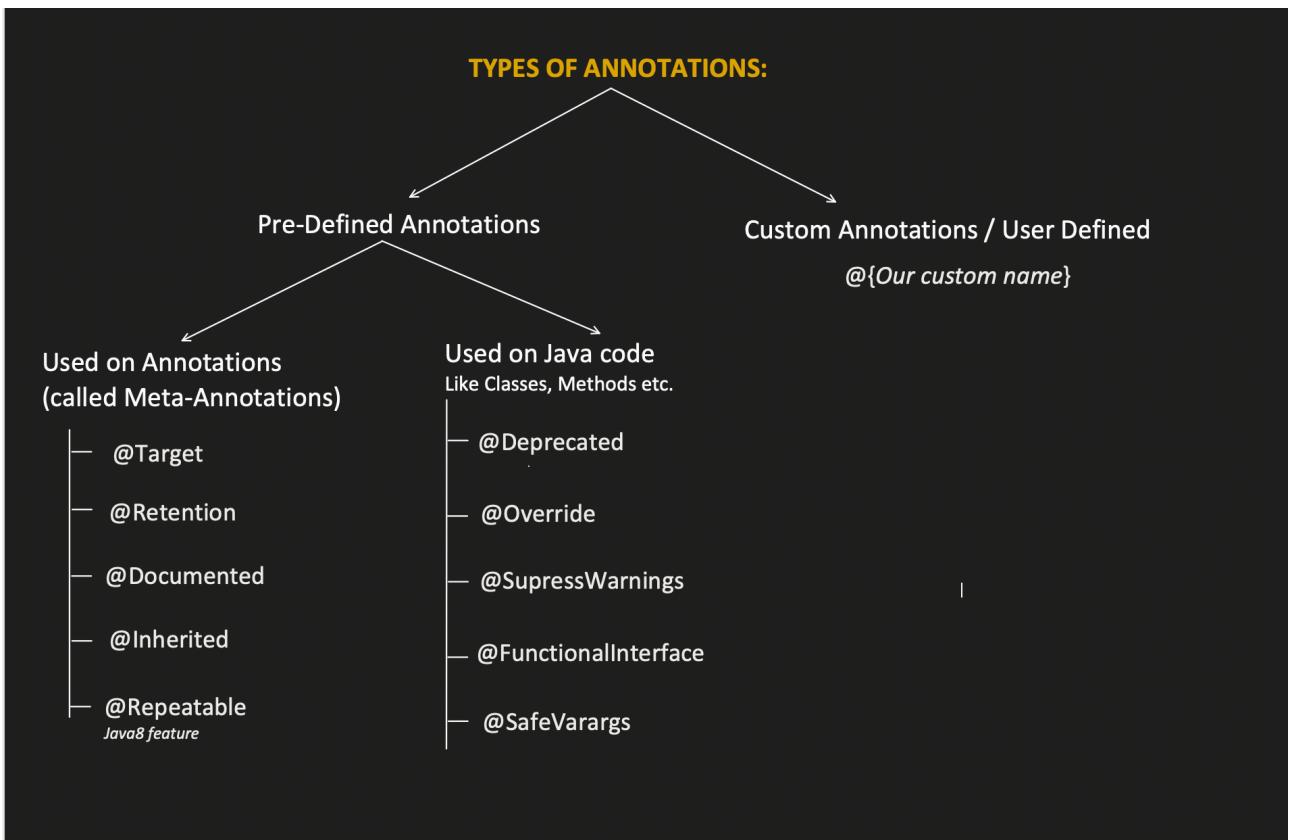
"Concept && Coding" YT Video Notes

What is Annotation?

- It is kind of adding **META DATA** to the java code.
- Means, its usage is **OPTIONAL**.
- We can use this meta data information at **runtime** and can add certain logic in our code if wanted.
- How to Read Meta data information? Using **Reflection** as discussed in previous video.
- Annotations can be applied at anywhere like Classes, Methods, Interface, fields, parameters etc.

Example:

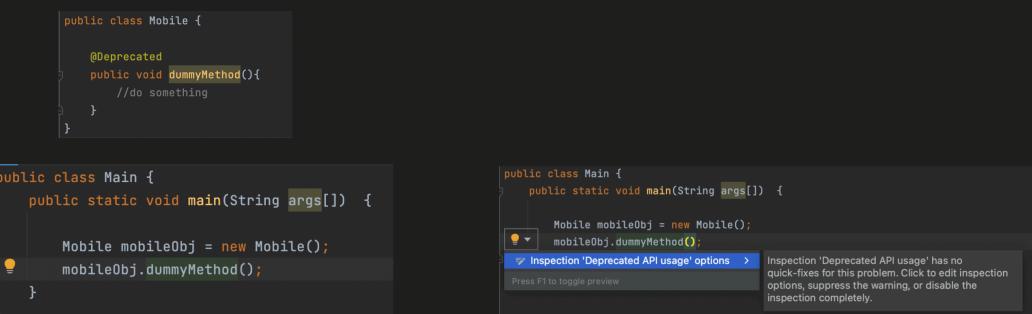
```
public interface Bird {  
    public boolean fly();  
}  
  
Annotation (denoted using @)  
↓  
public class Eagle implements Bird{  
    → @Override  
    public boolean fly() {  
        return true;  
    }  
}
```



Annotations used on Java Code:

@Deprecated:

- Usage of Deprecated Class or Method or fields, shows you compile time **WARNING**.
- Deprecation means, no further improvement is happening on this and use new alternative method or field instead.
- Can be used over: **Constructor, Field, Local Variable, Method, Package, Parameter, Type(class, interface, enum)**



The screenshot shows three code snippets. The first snippet is a class named 'Mobile' with a single method 'dummyMethod()' annotated with '@Deprecated'. The second snippet is a class named 'Main' with a main method that creates an instance of 'Mobile' and calls its 'dummyMethod()'. The third snippet is also the 'Main' class, but the call to 'dummyMethod()' is highlighted with a yellow warning icon. A tooltip for this warning says: 'Inspection 'Deprecated API usage' has no quick-fixes for this problem. Click to edit inspection options, suppress the warning, or disable the inspection completely.'

@Override:

- During Compile time, it will check that the method should be Overridden.
- And throws compile time error, if it do not match with the parent method.
- Can be used over: **METHODS**.

```
public interface Bird {  
    public boolean fly();  
}  
  
↓  
  
public class Eagle implements Bird{  
    @Override  
    public boolean fly10() {  
        return true;  
    }  
}
```

@SuppressWarnings:

- It will tell compiler to **IGNORE** any compile time **WARNING**.
- Use it safely, could led to **Run time exception** if, any valid warning is IGNORED
- Can be used over: **Field, Method, Parameter, Constructor, Local Variable, Type** (Class or interface or enum)

```
public class Mobile {  
    @Deprecated  
    public void dummyMethod(){  
        //do something  
    }  
}
```

```
public class Main {  
    public static void main(String args[]){  
    }  
    public void unusedMethod(){  
    }  
}
```

```
public class Main {  
    public static void main(String args[]){  
        Mobile mobileObj = new Mobile();  
        mobileObj.dummyMethod();  
    }  
}
```

```
@SuppressWarnings("unused")  
public class Main {  
    public static void main(String args[]){  
    }  
    public void unusedMethod(){  
    }  
}
```

```
public class Main {  
    @SuppressWarnings("deprecation")  
    public static void main(String args[]){  
        Mobile mobileObj = new Mobile();  
        mobileObj.dummyMethod();  
    }  
}
```

OR

```
@SuppressWarnings("deprecation")  
public class Main {  
    public static void main(String args[]){  
        Mobile mobileObj = new Mobile();  
        mobileObj.dummyMethod();  
    }  
}
```

OR

```
public class Main {  
    @SuppressWarnings("all")  
    public static void main(String args[]){  
        Mobile mobileObj = new Mobile();  
        mobileObj.dummyMethod();  
    }  
}
```

@FunctionalInterface:

- Restrict Interface to have only 1 abstract method.
- Throws Compilation error, if more than 1 abstract method found.
- Can be used over: **Type** (Class or interface or enum)

```
@FunctionalInterface
public interface Bird {
    public boolean fly();
    public void eat();
}
```

@SafeVarargs:

- Used to suppress "Heap pollution warning"
- Used over methods and Constructors which has **Variable Arguments as parameter**.
- Method should be either static or final (i.e. methods which can not be overridden)
- In **Java9**, we can also use it on private methods too.

What is Heap Pollution?

Object of One Type (Example String), storing the reference of another type Object (Example Integer)

```
public class Log {
    public static void printLogValues(List<Integer>... logNumbersList){
        Object[] objectList = logNumbersList;
        List<String> stringValuesList = new ArrayList<>();
        stringValuesList.add("Hello");
        objectList[0] = stringValuesList;
    }
}
```

```
public class Log {
    public static void printLogValues(List<Integer>... logNumbersList){
        Object[] objectList = logNumbersList;
        List<String> stringValuesList = new ArrayList<>();
        stringValuesList.add("Hello");
        objectList[0] = stringValuesList;
    }
}
```

Possible heap pollution from parameterized vararg type
Annotate as '@SafeVarargs' More actions...

```
public class Log {
    @SafeVarargs
    public static void printLogValues(List<Integer>... logNumbersList){
        Object[] objectList = logNumbersList;
        List<String> stringValuesList = new ArrayList<>();
        stringValuesList.add("Hello");
        objectList[0] = stringValuesList;
    }
}
```

Annotations used over Another Annotations (META-ANNOTATIONS):

@Target:

- This meta-annotation will restrict, where to use the annotation.
Either at method or Constructor or fields etc..

```
@Target(ElementType.METHOD)
public @interface Override { }
```

```
@Target({ElementType.CONSTRUCTOR, ElementType.METHOD})
public @interface SafeVarargs {}
```

Element Type:

TYPE
FIELD,
METHOD,
PARAMETER,
CONSTRUCTOR,
LOCAL_VARIABLE,
ANNOTATION_TYPE,
PACKAGE,

TYPE_PARAMETER (allow you to apply on generic types <T>)

TYPE_USE (Java 8 feature, allow you to use annotation at all places where Type you can declare (like List<@annotation String>

@Retention:

- This meta-annotation tells, how Annotation will be stored in java.

RetentionPolicy.SOURCE: Annotations will be discarded by the compiler itself and it will not be recorded in .class file

RetentionPolicy.CLASS: Annotations will be recorded in .class file but will be ignore by JVM at run time.

RetentionPolicy.RUNTIME: Annotations will be recorded in .class file + available during run time.
Usage of reflection can be done.

Example1:

```
@Target(ElementType.METHOD)
@Retention(RetentionPolicy.SOURCE)
public @Interface Override {
}

public class Eagle implements Bird {

    @Override
    public void fly() {
        return();
    }
}
```

Example2:

```
@Retention(AnnotationLevel.CLASS)
@Target(ElementType.CONSTRUCTOR, ElementType.METHOD)
public @Interface Overrides ()
```

```
public class Test {
    @Overrides()
    public static void printLog(List<Integer>... logNumbersList) {
        System.out.println("logNumbersList : " + logNumbersList);
    }

    @Overrides()
    public static void printLogValues(List<Integer>... var0) {
        var0.add(2);
        var0.add("Hello");
    }
}
```

Example3:

```
@Target(ElementType.TYPE)
@Retention(RetentionPolicy.RUNTIME)
public @Interface MyCustomAnnotationWithInherited {

    @MyCustomAnnotationWithInherited
    public class TestClass {
    }
}
```

```
public class Main {
    public static void main(String[] args) throws NoSuchMethodException {
        System.out.println(MyCustomAnnotationWithInherited.class);
    }
}
```

Output:

```
(@MyCustomAnnotationWithInherited)
Process finished with exit code 0
```

Output:

```
null
Process finished with exit code 0
```

@Documented:

- By default, Annotations are ignored when Java Documentation is generated.
- With this meta-annotation even Annotations will come in Java Docs.

NOT DOCUMENTED:

```
@Target(ElementType.METHOD)
@Retention(RetentionPolicy.SOURCE)
public @Interface Override {
}
```

Class Eagle

```
java.lang.Object
  |
  +-- Eagle
      implements Bird
```

Constructor Summary

- Constructors**
- Constructor and Description**
- Eagle()**

Method Summary

All Methods	Instance Methods	Concrete Methods
Modifier and Type	Method and Description	
void	fly()	

Methods Inherited from class java.lang.Object

```
clone, equals, finalize, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait
```

Constructor Detail

- Eagle**

```
public Eagle()
```

Method Detail

- fly**

```
public void fly()
Specified by:
fly in interface Bird
```

The diagram illustrates the process of generating Java documentation. On the left, a Java code snippet is shown:

```

@Documented
@Retention(RetentionPolicy.RUNTIME)
@Target({ElementType.CONSTRUCTOR, ElementType.METHOD})
public @interface SafeVarargs {
}

public class Log {
    @SafeVarargs
    public static void printLogValues(List<Integer>... logNumbersList) {
        Object[] objectList = logNumbersList;
        List<String> stringValuesList = new ArrayList<>();
        stringValuesList.add("Hello");
        objectList[0] = stringValuesList;
    }
}

```

An arrow points from this code to the right, where the generated Javadoc output is displayed:

Class Log

java.lang.Object
Log

public class Log
extends java.lang.Object

Constructor Summary

Constructors

Constructor and Description

Log()

Method Summary

All Methods Static Methods Concrete Methods

Modifier and Type Method and Description

static void printLogValues(List<java.lang.Integer>... logNumbersList)

Methods inherited from class java.lang.Object

clone, equals, finalize, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

Constructor Detail

Log

public Log()

Method Detail

printLogValues

@SafeVarargs
public static void printLogValues(List<java.lang.Integer>... logNumbersList)

@Inherited:

- By default, Annotations applied on parent class are not available to child classes.
- But it is after this meta-annotation.
- This Meta-annotation has no effect, if annotation is used other than a class.

The diagram shows the inheritance of annotations:

Parent Class:

```

@Inherited
@Target(ElementType.TYPE)
@Retention(RetentionPolicy.RUNTIME)
public @interface MyCustomAnnotationWithInherited {
}

```

Child Class:

```

@MyCustomAnnotationWithInherited
public class ParentClass {
}

```

Main Class:

```

public class Main {
    public static void main(String[] args) {
        System.out.println(new ChildClass().getClass().getAnnotation(MyCustomAnnotationWithInherited.class));
    }
}

```

Output:

```

@Target(ElementType.TYPE)
@Retention(RetentionPolicy.RUNTIME)
public @interface MyCustomAnnotationWithInherited {
}

@MyCustomAnnotationWithInherited
public class ParentClass {
}

public class ChildClass extends ParentClass{
}

public class Main {
    public static void main(String[] args) {
        System.out.println(new ChildClass().getClass().getAnnotation(MyCustomAnnotationWithInherited.class));
    }
}

```

```

Output      @MyCustomAnnotationWithInherited()
Process finished with exit code 0

Output      null
Process finished with exit code 0

```

@Repeatable:
- Allow us to use the same annotation more than 1 at same place.

We can not do this before JAVA8:

The diagram illustrates the evolution of Java annotations. On the left, under 'We can not do this before JAVA8:', there is a code snippet showing two separate annotations on the same class. The first class 'Eagle' has two '@Deprecated' annotations. The second class 'Category' has a single '@Target(ElementType.TYPE)' and '@Retention(RetentionPolicy.RUNTIME)' annotation, followed by a method declaration.

On the right, under 'We need to use @Repeatable Meta-annotation', there is a code snippet showing the same functionality using the @Repeatable annotation. The 'Category' interface now includes the '@Repeatable(Categories.class)' annotation. The 'Categories' interface contains the '@Retention(RetentionPolicy.RUNTIME)' annotation and the 'value()' method, which returns a list of 'Category' objects. The 'Eagle' class now has three '@Category' annotations: one for 'Bird', one for 'LivingThing', and one for 'carnivorous'.

```

@Deprecated
@Deprecated
public class Eagle{
    public void fly() {
    }
}

@Target(ElementType.TYPE)
@Retention(RetentionPolicy.RUNTIME)
public @interface Category {
    String name();
}

@Category(name = "Bird")
@Category(name = "LivingThing")
public class Eagle{
    public void fly() {
    }
}

```

```

@Repeatable(Categories.class)
@interface Category {
    String name();
}

@Retention(RetentionPolicy.RUNTIME)
@interface Categories {
    Category[] value();
}

@Category(name = "Bird")
@Category(name = "LivingThing")
@Category(name = "carnivorous")
public class Eagle{
    public void fly() {
    }
}

```

```
public class Main {  
    public static void main(String[] args) {  
        Category[] categoryAnnotationArray = new Eagle().getClass().getAnnotationsByType(Category.class);  
        for(Category annotation: categoryAnnotationArray){  
            System.out.println(annotation.name());  
        }  
    }  
}
```

Output:

```
Bird  
LivingThing  
carnivorous  
Process finished with exit code 0
```

User Defined or Custom Annotations:

- We can create our own ANNOTATION using keyword "*@interface*"

Creating an Annotation with empty body:

```
public @interface MyCustomAnnotation {  
}
```

```
    @MyCustomAnnotation  
    public class Eagle{  
        public void fly() {  
        }  
    }
```

Creating an Annotation with method (its more like a field):

- No parameter, no body.
- Return type is restricted to Primitive, Class, String, enums, annotations and array of these types.

```
public @interface MyCustomAnnotation {  
  
    String name();  
}
```

```
    @MyCustomAnnotation(name = "testing")  
    public class Eagle{  
        public void fly() {  
        }  
    }
```

Creating an Annotation with an element with Default values:

- Default value can not be null

```
public @interface MyCustomAnnotation {  
    String name() default "hello";  
}
```

```
@MyCustomAnnotation  
public class Eagle{  
    public void fly() {  
        }  
}
```