TREVOR SPEARS

SUMMARY

I am a Full Stack Web Developer hungry to learn as much as possible and grow professionally. I am passionate about creating products that are intuitive and rewarding to use.

I have experience working with multiple libraries and frameworks and I'm familiar with many development methodologies such as Test Driven Development, Agile Development and Scrum.

I'm highly adaptable, I take ownership of my work and I am excited for any opportunity to learn and grow as a Web Developer.

In my spare time, I am also an avid tabletop and video gamer with a soft spot for deck-building games.

CONTACT

🌐 trevorspears.com
📍 Greater Seattle Area

EDUCATION

General Assembly
Certificate Web Development Immersive 2015

Seattle Central Community College
Programming
July 2014 - March 2015

Edmonds Community College
August 2008 - February 2010

SKILLS

LANGUAGES: Ruby, Javascript, HTML5, CSS3
FRAMEWORKS: Rails, Express.js, AngularJS, Node.j, Sails.js
DATABASE TOOLS: PostgreSQL, MongoDB
TESTING: Rspec, TDD
OTHER TECHNOLOGIES: Bootstrap, Git/Github, jQuery, Heroku, AJAX, JSON, APIs, Windows, Linux
PROFESSIONAL: Quick-learner, Diligent, Self-starter, Curious, Adaptable, Problem-solver

EMPLOYMENT

Fullstack Web Developer
Freelancer & Contractor
Seattle, WA
Jun 2015 to Current

Partnering with one other developer to build a redesigned, mobile responsive website for Paramount Life & General Insurance Corp. We built an external API to serve up product data and integrated a content management system (Refinery CMS) across the site. UI development work includes jQuery and CSS3 animations to enhance interaction design. Technologies also include Ruby on Rails, postgreSQL, SASS and Javascript.

General Assembly
Web Development Immersive Student
Seattle, WA
Mar 2015 to Jun 2015

Full-time web development student for an intensive, immersive coding program with complete commitment for 70+ hours a week with a focus on learning and using Ruby on Rails and the MEAN stack. Participated in and attended full-day lectures and coding labs. Built full-scale apps both individually and in group projects.

Perfect Image
Digital Archiving Associate
Kirkland, WA
Feb 2013 to Aug 2013

Responsible for digital archiving of printed and microfiche documents, including extensive indexing. Familiar with AutoScan, Image Capture Plus & Adobe softwares.

Nintendo of America
Materials Management Shipping Associate
Kirkland, WA
Apr 2010 to Oct 2012

Responsible for readying Nintendo products for shipment to various vendors. Ensured safe and proper product packaging, palletizing, and accurate creation of shipping manifests. Assisted in maintaining efficient team work-flow in a fast-paced environment.