

# Untitled

## R Cheatsheet

### Self learning

```
library("swirl")
```

### Vectors

```
rep(c(0, 1, 2), each = 10)
```

```
## [1] 0 0 0 0 0 0 0 0 0 0 0 1 1 1 1 1 1 1 1 1 2 2 2 2 2 2 2 2 2
```

```
rep(c(0, 1, 2), times = 10)
```

```
## [1] 0 1 2 0 1 2 0 1 2 0 1 2 0 1 2 0 1 2 0 1 2 0 1 2 0 1 2 0 1 2
```