

# FANTASTIC CITY GENERATOR 3.1.2

By MasterPixel3D

## TUTORIALS

Add third-party Buildings:

[https://youtu.be/kVrWir\\_WjNY](https://youtu.be/kVrWir_WjNY)

See documentation

Add third-party objects:

<https://youtu.be/NgEdgigaSlg>

### **Night Scenes**

Switch day/night in one click:

<https://www.youtube.com/watch?v=lr94kNKMEuA>

### **Generate City at Runtime:**

SampleScene in Asset/Fantastic City Generator/Scenes

### **Adding Vehicles on Traffic System:**

Video 1: [https://youtu.be/E\\_v5WmB3tyY](https://youtu.be/E_v5WmB3tyY)

Video 2: <https://youtu.be/LDuijofxGogs>

Turn Signals and Brake Lights:

<https://youtu.be/bSuA6Q8D5hw>

Resize City Manually:

[https://youtu.be/CbJ\\_fwATGg](https://youtu.be/CbJ_fwATGg)

Adding waypoints of Traffic System Manually:

<https://www.youtube.com/watch?v=LDuijofxGogs&t=96s>

Crosswalk Colliders:

<https://youtu.be/oYYCtR1xh8s>

Time adjustment for traffic lights: <https://youtu.be/oYYCtR1xh8s?t=131>

For more info and video tutorials access:

<http://masterpixel3d.com/fcg>

Support:

[support@masterpixel3d.com](mailto:support@masterpixel3d.com)